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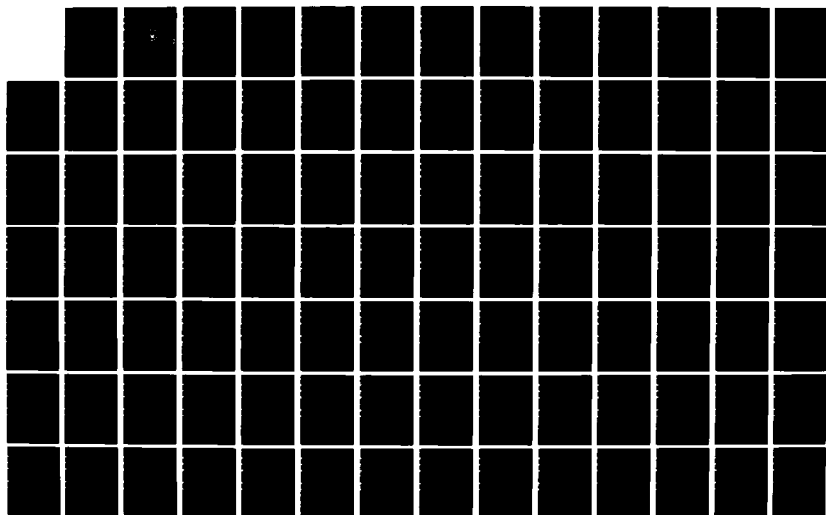
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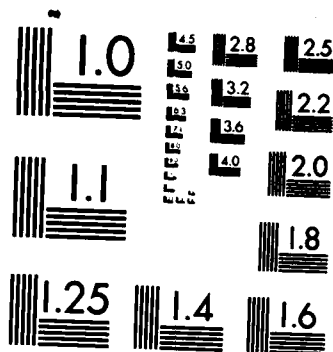
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2-D SIGNAL GENERATION USING
STATE-SPACE FORMULATION

• by

Evangelos Theofilou

December 1985

Thesis Advisor:

Sydney R. Parker

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2-D Signal Generation
Using State-Space Formulation

by

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B.S., Greek Naval Academy, 1975

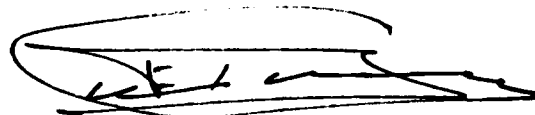
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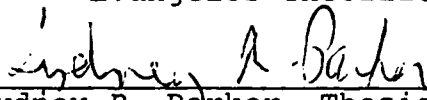
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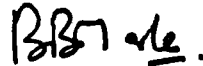


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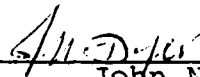
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ABSTRACT

This thesis has dealt with various approaches to modelling 2-D data fields using state-space formulations. Computer simulation of these models has been carried out to generate simulated 2-D data which could then be used for various other signal processing operations. An interesting development that has resulted from this study is that of adaptation of the 1-D SSPACK software package for stimulating 2-D linear systems as well as using one of the above state-variable models.

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I. INTRODUCTION

A. THE MAIN IDEA

Image processing by nonoptical means has received extensive attention in the last few years. Several books and many papers have been published that have established nonoptical image processing as a viable area of research. A large portion of this research emphasizes the linear processing of images for two main reasons: 1) Many image processing tasks are linear in nature. These tasks include image enhancement, image restoration, picture coding, linear pattern recognition, and TV bandwidth reduction. 2) There are many known linear techniques that may be brought to bear in the treatment of linear image processing. These techniques include transform theory, matrix theory, filtering, signal modeling, etc. Several common operations involved in image processing include transfer function concepts, partial difference (recursive) equations, and convolution summations. For example, Vander Lugt [Refs. 1,2] has presented an extensive development of linear optics based on transfer functions. The transfer functions relate the two-dimensional Fourier transform of an output image to that of the input image. Complex optical systems are easily described by combinations of transfer functions that correspond to individual components of the optical system.

Partial difference equations are used by Habibi [Ref. 3] to describe a model for estimating images corrupted by noise. The model corresponds to a two-dimensional extension of Kalman filters. Convolution summations are discussed by Fryer and Richmond [Ref. 4] in work that involves simplifying a two-dimensional filter to a single dimensional filter.

The time-discrete state-space model offers great utility in the formulation and analysis of linear systems. Linear systems that are described by transfer functions, difference equations, or convolution summations are formulated into a state-space representation. Once formulated, many known techniques may be applied to systematically analyze the model. Consequently, the state space model is a general and powerful tool that is used to unify the research and the study of time-discrete linear systems.

This thesis develops the discrete model of Roesser [Ref. 5] for linear image processing which closely parallels the well-known state space model for time-discrete systems. Because it is parallel, many of the concepts that are known for the temporal model may be carried over to the spatial model. This is done by generalizing from a single coordinate in time to two coordinates in space. The spatial model will hopefully have some of the same utility for the study of two-dimensional linear systems as the temporal model for one-dimensional linear systems [Ref. 3]. However, not all of the properties of one-dimensional systems carry over into the multi-dimensional case.

One of the fundamental problems involved with recursive 2-Dimensional systems is that the order of the system (recursive memory) is not the same as the number of initial conditions (boundary conditions). In one-dimensional systems these are the same. Temporal systems are inherently nonanticipatory and are often treated as such for the sake of physical realizability in real time; whereas spatial systems do not have causality which is an inherent limitation. That is, an image processor may have right to left dependency as well as left to right dependency. Finally it is noted that stability criteria in one-dimensional recursive systems become much more difficult when carried over to the multidimensional case.

Causality is built into the temporal state-space model if an initial state is assumed to be fully specified. In order to establish a close parallel for the spatial model, the same built-in causality will be intentionally assumed, despite the fact that causality is not necessary for physical realizability in real space. Such an image processor is said to be unilateral. If the constraint of causality is removed, then the image processor is said to be bilateral [Ref. 5]. Concepts that are developed in this thesis for the latter case are:

- 1) Formulation of the state space model of Roesser. [Ref. 5]
- 2) The definition of state transition matrix.
- 3) A resulting computer program based on the above model.
- 4) An investigation of the class of 2-Dimensional transfer functions defined by this model.
- 5) Derivation of a general response formula.

- 6) Extension of Roesser's model of state variable equations to encompass a larger class of transfer functions.
- 7) Adaptation of the 1-D "SSPACK" program to produce 2-D data.

B. STATE SPACE REPRESENTATION

Toward the end of the 1950s, the concept of representing a discrete system by a set of first-order difference equations became a standard tool of the research engineer. These techniques have since become generally known as state-space representations. Such representations have become increasingly important during the intervening years because they often allow one to carry out a meaningful system design entirely in the discrete-time domain (in comparison to popular Z-transform methods). That this is important follows basically from these factors:

1. The system may be nonlinear so that transformation methods are not directly applicable.
2. Time-domain concepts often give one a better insight into the analysis and synthesis of the system (frequently with the aid of a digital computer).
3. Cases in which the initial conditions are non-zero may be handled straightforwardly.

A state space representation of a system differs from the conventional representation. In a conventional representation only the relationships between the input and output signals need be known. On the other hand, the state-space representation gives a total description of both the internal as well as the external signals of a system.

C. STATE-VARIABLE REALIZATIONS--THE CONCEPT OF STATE --

In 1-D linear systems theory and control theory, the concept of a filter state has played an important role. Basically the filter state at any point in time contains all the information necessary to compute the remainder of the filter output signal, given the input signal. One dimensional single-input, single-output filter realizations based on a state variable model can be written in the form:

$$x(k+1) = Ax(k) + Bu(k) \quad (I.1a)$$

$$y(k) = Cx(k) + Du(k) \quad (I.1b)$$

This form relates the input $u(k)$ and the output $y(k)$ through a state vector $x(k)$. The state vector evolves in time according to equation (I.1a). The matrices A , B , and C and 1×1 matrix D govern the exact form of the input-output relationship. (In general these matrices may vary with the index (k) and the input and output signals may be vectors as well.) Quite often the components of the state vector are taken to be the constants of the z^{-1} delay operators in a flowgraph representation of the 1-D filter.

A classic problem in state-variable theory representation is to find the matrices A , B , C and D which will realize a particular system function $H(z)$ with a minimum number of state variables. A similar approach may be taken to develop a 2-D state-variable model.

A 2-D discrete system may be defined as a mathematical abstraction which utilizes three types of variables to represent or model the dynamics of a discrete-time process. The three variables are called the input, the output, and the state variable. The input variables $u(i,j)$, serve as external forces which influence the dynamics or motion of the system. The output variables $y(i,j)$ are the characteristic variables which are directly observable (measurable) by the external observer. The state variables $x(i,j)$ characterize the internal dynamics of the system and are to be selected according to the following rule.

These variables are formulated in such a manner that, if one knows the values of the present state variables $x(i,j)$ along with the values of the input variables $u(i,j)$ then the output variables $y(i,j)$ and the next state variables $x(i,j)$ are completely determined. Moreover, the number of state variables used in a state-space representation must be minimized. A state-space representation may be visualized in block diagram form, as shown below.

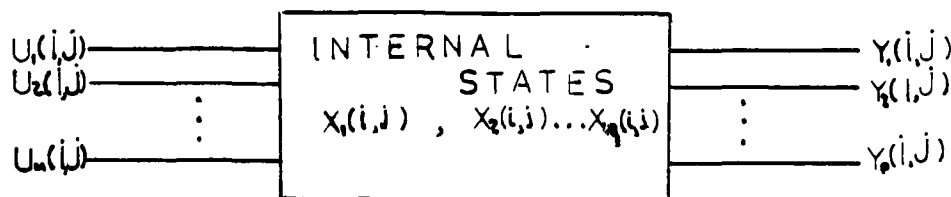


Figure 1.1

In Figure 1.1, m -inputs, p -outputs and n -state variables are represented. However, we will be mainly interested in those systems which have one input ($m = 1$) and one output ($p = 1$). It is important to note that the input and output variables appear external to the system, while the state variables are generally internal.

The different input variables will be represented by the input vector $u(i,j)$ where,

$$u(i,j) = \begin{bmatrix} u_1(i,j) \\ u_2(i,j) \\ \vdots \\ u_m(i,j) \end{bmatrix} , .$$

the output vector $y(i,j)$ where,

$$y(i,j) = \begin{bmatrix} y_1(i,j) \\ y_2(i,j) \\ \vdots \\ y_p(i,j) \end{bmatrix} ,$$

and the state vector $x(i,j)$ where,

$$x(i,j) = \begin{bmatrix} x_1(i,j) \\ x_2(i,j) \\ \vdots \\ x_n(i,j) \end{bmatrix} .$$

For a given process the state space representation is not unique. However all such representations have one characteristic in common for a given system, namely the number of elements n is referred to as the order of the system.

II. ROESSER'S STATE-SPACE MODEL

A. THE FRAMEWORK

An image is a generalization of a temporal signal, in that it is defined over two spatial dimensions instead of a single temporal dimension. Consequently, two space coordinates i and j take the place of time, t . Also, two-state sets are introduced to replace the single-state set. The following definitions are made by the model:

- i An integer-valued vertical coordinate;
- j An integer-valued horizontal coordinate;
- $\{R\}$ A set of n_1 real vectors which convey information horizontally;
- $\{S\}$ A set of n_2 real vectors which convey information vertically;
- $\{u\}$ A set of m real vectors that act as inputs;
- $\{y\}$ A set of p real vectors that act as outputs.

A specific image processor is then defined as 6-tuple

$$\langle \{R\}, \{S\}, \{u\}, \{y\}, f, g \rangle ,$$

where f is the next state function:

$$f: \{\{R\}, \{S\}, \{u\}\} \rightarrow \{\{R\}, \{S\}\}$$

and y is the output function

$$g: \{\{R\}, \{S\}, \{u\}\} \rightarrow \{y\} .$$

Now since f and g are to be linear functions, they may be represented by the following matrix equations:

$$\begin{aligned} R(i+1,j) &= A_1 R(i,j) + A_2 S(i,j) + B_1 u(i,j) \\ S(i,j+1) &= A_3 R(i,j) + A_4 S(i,j) + B_2 u(i,j) \\ y(i,j) &= C_1 R(i,j) + C_2 S(i,j) + Du(i,j) \quad i,j \geq 0 \end{aligned} \quad (\text{II.1})$$

$A_1, A_2, A_3, A_4, B_1, B_2, C_1, C_2, D$ are matrices of appropriate dimensions. Boundary conditions $R(0,j)$ and $S(i,0)$ and also the input $u(i,j)$ are externally specified. In the next section a computational rule is obtained that uniquely determines the states $R(i,j)$ and $S(i,j)$ and also the output $y(i,j)$ (for $i,j \geq 0$) from the boundary conditions (such as all zero). The equations produce a set of output vectors from the input vectors.

This formulation is general so that any discrete linear image process may be so represented. Notation is condensed somewhat by introducing the following matrices and vectors:

$$\begin{aligned} A &= \begin{bmatrix} A_1 & A_2 \\ A_3 & A_4 \end{bmatrix} & B &= \begin{bmatrix} B_1 \\ B_2 \end{bmatrix} & C &= [C_1 \quad C_2] \\ T(i,j) &= \begin{bmatrix} R(i,j) \\ S(i,j) \end{bmatrix} & T'(i,j) &= \begin{bmatrix} R(i+1,j) \\ S(i,j+1) \end{bmatrix} \\ T'(i,j) &= AT(i,j) + Bu(i,j) \\ y(i,j) &= CT(i,j) + Du(i,j) \end{aligned}$$

B. GENERAL RESPONSE FORMULA

A state-transition matrix A is defined as follows:

$$A = \begin{bmatrix} A_1 & A_2 \\ A_3 & A_4 \end{bmatrix}$$

Then exponentiation $A^{i,j}$ is defined as,

$$A^{i,j} = A^{1,0}A^{i-1,j} + A^{0,1}A^{i,j-1} \quad (i,j) > (0,0)$$

$$A^{0,0} = I; \quad A^{-i,j} = A^{i,-j} = 0 \quad \text{for } j \geq 1, i \geq 1$$

Examination of this definition bears out that it is an effective recursive definition of $A^{i,j}$ for integer values of i and j such that either $i > 0$ or $j > 0$ or $(i,j) = (0,0)$. It parallels the definition of the time-discrete state-transition matrix $A^t = A A^{t-1}$.

It now remains to be shown that this state transition matrix $A^{i,j}$ may be used in expressions for the response of the model in terms of the inputs and boundary conditions. The term boundary conditions is used here to refer to the states along the edges of the model. Specifically, the set of boundary conditions consist of $R(0,j)$ for $j \geq 0$ and $S(i,0)$ for $i \geq 0$.

C. CHARACTERISTIC FUNCTION OF A MATRIX

If the primary inputs and outputs are dropped in the model equations (II.1), a representation arises for the state behavior of the system having the form

$$\begin{aligned} R(i+1,j) &= A_1 R(i,j) + A_2 S(i,j) \\ S(i,j+1) &= A_3 R(i,j) + A_4 S(i,j) \end{aligned} \quad (\text{II.2})$$

These equations are useful in the development of a form for a two-dimensional characteristic matrix of A . Operators are

first introduced that advance a particular coordinate of their operand.

Definition: Let E be an operator that has the effect of advancing the vertical coordinate or the first subscript of the function upon which it is operating. Likewise, let F be an operator that has the effect of advancing the horizontal coordinate or second subscript of the function upon which it is operating. The effect of these operators on the state vectors is:

$$\begin{aligned} R(i+1,j) &= ER(i,j) \\ S(i,j+1) &= FS(i,j) \end{aligned}$$

The state equations can be rewritten using these advance operators.

$$\begin{aligned} (EI-A_1)R(i,j) - A_2S(i,j) &= 0 \\ -A_3R(i,j) + (FI-A_4)S(i,j) &= 0 \end{aligned}$$

These equations are equivalently represented in the overall matrix form.

$$\begin{bmatrix} (EI-A_1) & -A_2 \\ -A_3 & (FI-A_4) \end{bmatrix} T(i,j) = 0$$

The above equation represents a system of homogeneous equations in the elements of $T(i,j)$. If the system is to have a non-trivial solution for $T(i,j)$ then the transformation represented by the matrix must be singular. The above matrix is said to be the two-dimensional characteristic matrix of the partitioned matrix A, where

$$A = \begin{bmatrix} A_1 & A_2 \\ A_3 & A_4 \end{bmatrix}$$

The characteristic matrix of A is denoted $cm(A)$ and may be represented as

$$cm(A) = EI^{1,0} + FI^{0,1} - A$$

where,

$$I^{1,0} = \begin{bmatrix} I & 0 \\ 0 & 0 \end{bmatrix} \quad \text{and} \quad I^{0,1} = \begin{bmatrix} 0 & 0 \\ 0 & I \end{bmatrix}$$

Now since $cm(A)$ must be singular, its determinant must be equal to zero. $|cm(A)| = 0$. If E and F are replaced in the above by general indeterminates x and y respectively, the result is an expression called the two-dimensional characteristic equation for A . The determinant of $cm(A)$, and x and y replacing E and F , is called the two-dimensional characteristic function of the matrix and is denoted by

$$|cm(A)| = f(x,y) = 0$$

$f(x,y)$ will be a monic polynomial in x and y with degree n_1 in x , and degree n_2 in y , where n_1 is the dimension of R and n_2 is the dimension of S . $f(x,y)$ has the form

$$f(x,y) = \sum_{(0,0) \leq (i,j) \leq (n_1,n_2)} a_{i,j} x^i y^j$$

where $a_{i,j}$ denotes elements of A and $a_{n_1,n_2} = 1$.

D. CIRCUIT ELEMENTS AND THEIR REALIZATION

Let us consider the single 2-D IIR filter transfer function given by:

$$H(z_1, z_2) = \frac{b_{00} + b_{10}z_1^{-1} + b_{01}z_2^{-1} + b_{11}z_1^{-1}z_2^{-1} + b_{21}z_1^{-2}z_2^{-1}}{1 - a_{10}z_1^{-1} - a_{01}z_2^{-1} - a_{11}z_1^{-1}z_2^{-1} - a_{21}z_1^{-2}z_2^{-1}} = \frac{B(z_1, z_2)}{1 - A(z_1, z_2)}$$

A simple block diagram for $H(z_1, z_2)$ follows.

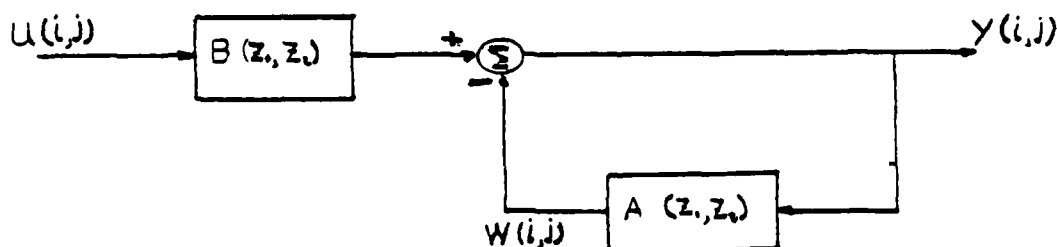


Figure 2.1

The input signal $u(i,j)$ flows through a filter corresponding to the numerator transfer function $B(z_1, z_2)$. The resulting signal is added to the signal $w(i,j)$ to produce the output signal $y(i,j)$. The denominator transfer function $1 - A(z_1, z_2)$ is realized by the feedback loop containing $A(z_1, z_2)$.

Since we are dealing with two dimensions, there are two fundamental shift operators which may occur along a signal flow path, the horizontal shift operator indicated by z_1^{-1} and the vertical shift indicated by z_2^{-1} [we shall omit from consideration the inverse shift operators z_1 and z_2]. In most cases of practical interest they can be eliminated by multiplying both the numerator and denominator polynomials of $H(z_1, z_2)$ by the appropriate powers of z_1^{-1} and z_2^{-1} . Let us look at a signal flowgraph representing the numerator polynomial:

$$B(z_1, z_2) = b_{00} + b_{10}z_1^{-1} + b_{01}z_2^{-1} + b_{11}z_1^{-1}z_2^{-1} + b_{21}z_1^{-2}z_2^{-1}$$

which is shown in Figure 2.2 below.

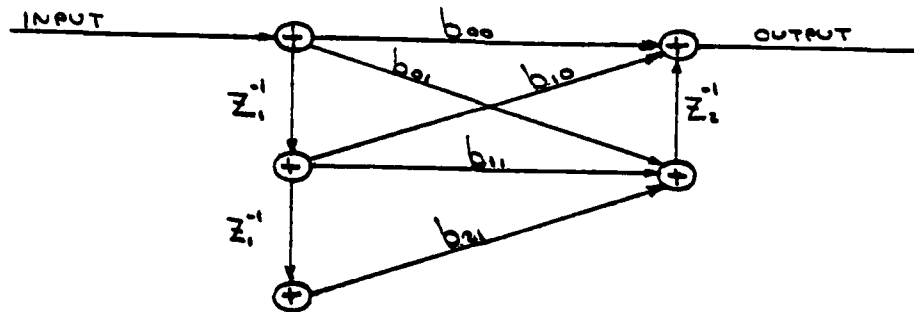


Figure 2.2

Note the chain of two z_1^{-1} operators descending on the left and the single z_2^{-1} operator ascending on the right. The nodes along these two vertical paths are connected by branches with the appropriate gains. If we label the nodes in both z_1^{-1} chains and the z_2^{-1} chain 0, 1, 2 and so on, from the top down, the i th node in the z_1^{-1} chain is connected to the j th node in the z_2^{-1} chain by a branch with a gain factor of b_{ij} .

Similarly the signal flowgraph for the polynomial $A(z_1, z_2)$ is shown in Figure 2.3.

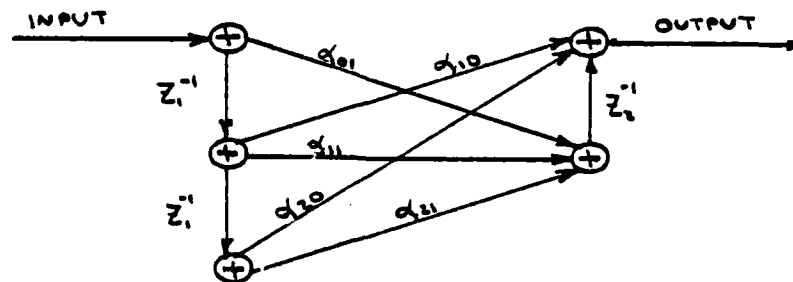


Figure 2.3

Since there is no a_{00} term, there is no direct connection between the input and output nodes of this signal flowgraph. Thus any path from the input node to the output node will encounter at least one z_1^{-1} or z_2^{-1} shift operator.

At this point it is appropriate to discuss realizations for the two shift operators z_1^{-1} and z_2^{-1} . At their simplest level, the shift operators merely select the "previous" S-tuple value in the horizontal or vertical direction. When the input to a z_1^{-1} operator is the S-tuple $u(i,j)$ the output will be $R(i-1,j)$. Similarly for a z_2^{-1} operator the output will be $S(i,j-1)$ when the input is $R(i,j)$ or $S(i,j)$. Consequently a realization of either shift operator must embody the appropriate amount of memory to retain the "previous" S-tuple in the appropriate direction.

Interestingly enough, in the more general case where the numerator and denominator polynomials are considered jointly, the state variable realizations based on conventional signal flowgraphs may not be minimal in the sense that the transfer function can be realized with fewer coefficients. Consider,

$$H(z_1, z_2) = \frac{b_{10}z_1^{-1} + b_{01}z_2^{-1} + b_{11}z_1^{-1}z_2^{-1}}{1 - a_{10}z_1^{-1} - a_{01}z_2^{-1} - a_{11}z_1^{-1}z_2^{-1}} \quad (\text{II.3})$$

The corresponding signal flow representation is shown in Figure 2.4 below:

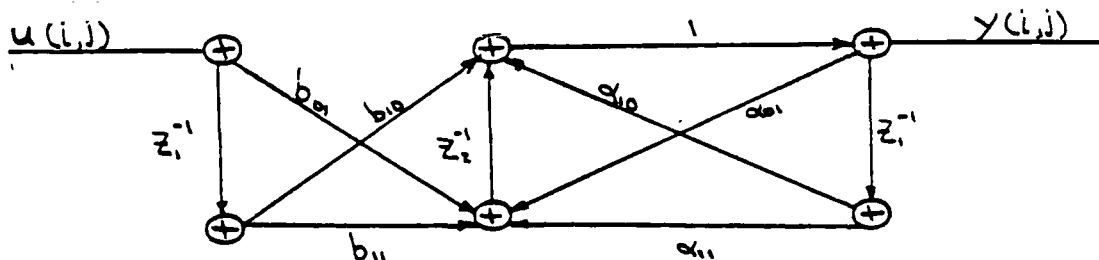


Figure 2.4

E. ANALYSIS OF ROESSER'S MODEL

Recalling from page 14 the equations of the model are:

$$R(i+1,j) = A_1 R(i,j) + A_2 S(i,j) + B_1 u(i,j)$$

$$S(i,j+1) = A_3 R(i,j) + A_4 S(i,j) + B_2 u(i,j)$$

$$y(i,j) = C_1 R(i,j) + C_2 S(i,j) + Du(i,j)$$

$A_1, A_2, A_3, A_4, B_1, B_2, C_1, C_2, D$ are scalars or matrices of appropriate dimensions.

$$\begin{bmatrix} R(i+1,j) \\ S(i,j+1) \end{bmatrix} = \begin{bmatrix} A_1 & A_2 \\ A_3 & A_4 \end{bmatrix} \begin{bmatrix} R(i,j) \\ S(i,j) \end{bmatrix} + \begin{bmatrix} B_1 \\ B_2 \end{bmatrix} u(i,j) \quad (\text{II.4})$$

$$y(i,j) = [C_1 \ C_2] \begin{bmatrix} R(i,j) \\ S(i,j) \end{bmatrix} + Du(i,j) \quad (\text{II.5})$$

$$R(i+1,j) = A_1 R(i,j) + A_2 S(i,j) + B_1 u(i,j)$$

$$S(i+1,j) = A_3 R(i,j) + A_4 S(i,j) + B_2 u(i,j)$$

And taking Z transforms:

$$z_1 R(z_1, z_2) = A_1 R(z_1, z_2) + z_2 S(z_1, z_2) + B_1 u(z_1, z_2)$$

$$z_2 S(z_1, z_2) = A_3 R(z_1, z_2) + A_4 S(z_1, z_2) + B_2 u(z_1, z_2)$$

$$y(z_1, z_2) = [C_1 \ C_2] \begin{bmatrix} R(z_1, z_2) \\ S(z_1, z_2) \end{bmatrix} + Du(z_1, z_2) \quad (\text{II.6})$$

or

$$z_1 R(z_1, z_2) - A_1 R(z_1, z_2) - A_2 S(z_1, z_2) = B_1 u(z_1, z_2)$$

$$z_2 S(z_1, z_2) - A_3 R(z_1, z_2) - A_4 S(z_1, z_2) = B_2 u(z_1, z_2)$$

or

$$R(z_1, z_2) [z_1 - A_1] - A_2 S(z_1, z_2) = B_1 u(z_1, z_2)$$

$$R(z_1, z_2) [-A_3] - [z_2 - A_4] S(z_1, z_2) = B_2 u(z_1, z_2)$$

or

$$\begin{bmatrix} z_1 - A_1 & -A_2 \\ -A_3 & z_2 - A_4 \end{bmatrix} \begin{bmatrix} R(z_1, z_2) \\ S(z_1, z_2) \end{bmatrix} = \begin{bmatrix} B_1 \\ B_2 \end{bmatrix} u(z_1, z_2)$$

or

$$\begin{bmatrix} z_1 & 0 \\ 0 & z_2 \end{bmatrix} - \begin{bmatrix} A_1 & A_2 \\ A_3 & A_4 \end{bmatrix} \begin{bmatrix} R(z_1, z_2) \\ S(z_1, z_2) \end{bmatrix} = \begin{bmatrix} B_1 \\ B_2 \end{bmatrix} u(z_1, z_2)$$

where $z_1 = z_1 I$ and $z_2 = z_2 I$, and

$$\begin{bmatrix} R(z_1, z_2) \\ S(z_1, z_2) \end{bmatrix} = \left[\begin{bmatrix} z_1 & 0 \\ 0 & z_2 \end{bmatrix} - \begin{bmatrix} A_1 & A_2 \\ A_3 & A_4 \end{bmatrix} \right]^{-1} \begin{bmatrix} B_1 \\ B_2 \end{bmatrix} u(z_1, z_2)$$

and after substitution in Equation (II.6)

$$y(z_1, z_2) = [C_1 \ C_2] \begin{bmatrix} z_1 & 0 \\ 0 & z_2 \end{bmatrix} - \begin{bmatrix} A_1 & A_2 \\ A_3 & A_4 \end{bmatrix}^{-1} \begin{bmatrix} B_1 \\ B_2 \end{bmatrix} u(z_1, z_2) + Du(z_1, z_2)$$

or

$$\begin{aligned}
 H(z_1, z_2) &= \frac{y(z_1, z_2)}{u(z_1, z_2)} \\
 &= [C_1 \quad C_2] \left[\begin{array}{c|c} z_1 & 0 \\ \hline 0 & z_2 \end{array} - \begin{array}{c|c} A_1 & A_2 \\ \hline A_3 & A_4 \end{array} \right]^{-1} \begin{bmatrix} B_1 \\ B_2 \end{bmatrix} \\
 &\quad + D
 \end{aligned} \tag{II.7}$$

The submatrix z_1 is simply z_1 times an identity matrix of the appropriate size. Similarly z_2 is z_2 times an identity matrix. The objective of the state variable realization procedure is to find the matrices A , B , C , and D which yields an $F(z_1, z_2)$ that equals or approximates a desired system function $H(z_1, z_2)$. In essence, the equations of Roesser represent an implementation for which a design algorithm must be found. One choice for the state variables is the output signals from the shift operators.

Thus $R(i, j)$ is a vector containing the output signals from the z_1^{-1} operators and $S(i, j)$ contains the output signals from the z_2^{-1} operators. (Note that the output signal of a shift operator signal path is not necessarily the same as the nodal signal at the node to which the signal path points.) If a state variable corresponds to the output of a shift operator, the next value of that state variable must correspond to the input of the shift operator. To obtain the submatrices A_1 , A_2 , A_3 , A_4 in equations of Roesser, we write the input signal of each shift operator in terms of the outputs of all the

shift operators, taking care to include all shift-free paths from output to input (see the following flowgraph).

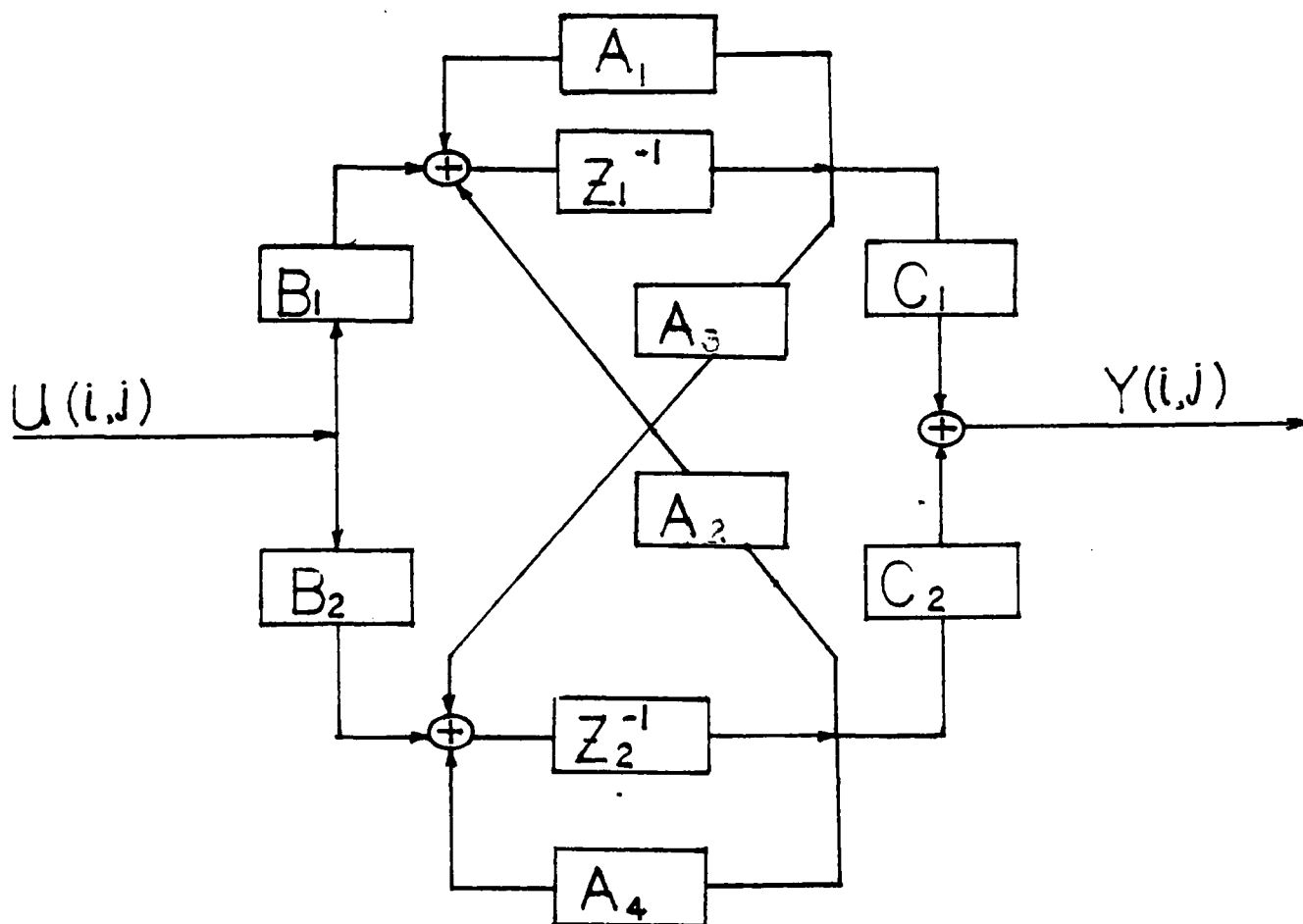


Figure 2.5

Expanding the form of Equation II-7, page 24, yields:

$$H(z_1, z_2) = [C_1 \ C_2] \begin{bmatrix} z_1 & 0 \\ 0 & z_2 \end{bmatrix} - \begin{bmatrix} A_1 & A_2 \\ A_3 & A_4 \end{bmatrix}^{-1} \begin{bmatrix} B_1 \\ B_2 \end{bmatrix} + D$$

$$A^{-1} = \frac{1}{\det A} \text{adj } A$$

$$\begin{aligned}
A^{-1} &= [C_1 \ C_2] \left[\frac{1}{(z_1 - A_1)(z_2 - A_4) - A_2 A_3} \begin{bmatrix} z_2 - A_4 & A_2 \\ A_3 & z_1 - A_1 \end{bmatrix} \begin{bmatrix} B_1 \\ B_2 \end{bmatrix} \right] \\
&= [C_1 \ C_2] \begin{bmatrix} \frac{(z_2 - A_4)B_1}{(z_2 - A_1)(z_2 - A_4) - A_2 A_3} & \frac{A_2 B_2}{(z_1 - A_1)(z_2 - A_4) - A_2 A_3} \\ \frac{A_3 B_1}{(z_1 - A_1)(z_2 - A_4) - A_2 A_3} & \frac{(z_1 - A_1)B_2}{(z_1 - A_1)(z_2 - A_4) - A_2 A_3} \end{bmatrix} \\
&= [C_1 \ C_2] \begin{bmatrix} \frac{(z_2 - A_4)B_1 + A_2 B_2}{(z_2 - A_1)(z_2 - A_4) - A_2 A_3} \\ \frac{A_3 B_1 + (z_1 - A_1)B_2}{(z_1 - A_1)(z_2 - A_4) - A_2 A_3} \end{bmatrix}
\end{aligned}$$

or

$$H(z_1, z_2) = \frac{C_1(z_2 - A_4)B_1 + C_1 A_2 B_2 + C_2 A_3 B_1 + C_2(z_1 - A_1)B_2}{(z_1 - A_1)(z_2 - A_4) - A_2 A_3}$$

or

$$\begin{aligned}
H(z_1, z_2) &= \frac{C_1 B_1 z_2 - C_1 B_1 A_4 + C_1 A_2 B_2 + C_2 A_3 B_1 + C_2 B_2 z_1 - C_2 B_2 A_1}{z_1 z_2 - A_4 z_1 - A_1 z_2 - A_2 A_3 + A_1 A_4} \\
&= \frac{(C_1 A_2 B_2 + C_2 A_3 B_1 - C_2 B_2 A_1 - C_1 B_1 A_4) + (C_2 B_2 z_1 + C_1 B_1 z_2)}{(A_1 A_4 - A_2 A_3) - A_4 z_1 - A_1 z_2 + z_1 z_2}
\end{aligned}$$

(II.8)

Equating equation (II.8) with (II.3) on page 21 yields

$$\frac{(C_1 A_2 B_2 + C_2 A_2 B_1 - C_2 B_2 A_1 - C_1 B_1 A_4) + C_2 B_2 Z_1 + C_1 B_1 Z_2}{(A_1 A_4 - A_2 A_3) - A_4 Z_1 - A_1 Z_2 + Z_1 Z_2}$$

$$= \frac{b_{10} z_1^{-1} + b_{01} z_2^{-1} + b_{11} z_1^{-1} z_2^{-1}}{1 - a_{10} z_1^{-1} - a_{01} z_2^{-1} - a_{11} z_1^{-1} z_2^{-1}}$$

For this example, $z_1 = z_1$, $z_2 = z_2$, all of the coefficients on the left hand side are scalars. Equation terms of equal powers of z_1 and z_2 ,

$$C_1 A_2 B_2 + C_2 A_3 B_1 - C_2 B_2 A_1 - C_1 B_1 A_4 = b_{11} = 0 \quad (II.9)$$

$$C_2 B_2 = b_{10} \quad (II.10)$$

$$C_1 B_1 = b_{01} \quad (II.11)$$

$$A_1 A_4 - A_2 A_3 = 1 \quad (II.12)$$

$$A_4 = a_{10} \quad (II.13)$$

$$A_1 = a_{01} \quad (II.14)$$

$$a_{11} = -1 \quad (II.15)$$

From these equations, assuming that $B_1 = B_2 = 1$, it follows that:

$$C_1 = b_{10}$$

$$C_2 = b_{01}$$

$$A_1 = a_{01}$$

$$A_4 = a_{10}$$

From Equation (II-12):

$$A_1 A_4 - A_2 A_3 = 1 = -a_{11}$$

$$-A_2 A_3 = -a_{11} - A_1 A_4$$

$$A_2 A_3 = a_{11} + a_{10} a_{01}$$

Let A_2 and A_3 take on particular values p and q respectively,

$$A_3 = q \quad A_2 = p$$

or

$$pq = a_{11} + a_{10} a_{01} \quad (\text{II.16})$$

From Equation (II-6):

$$C_1 A_2 B_2 + C_2 A_3 B_1 - C_2 B_2 A_1 - C_1 B_1 A_4 = b_{11}$$

or,

$$b_{01} p + b_{10} q - b_{10} a_{01} - b_{01} a_{10} - b_{11} = 0 \quad (\text{II.17})$$

Substituting Equation (II.16) into Equation (II.17):

$$b_{01} \frac{a_{11} + a_{10} a_{01}}{q} + b_{10} q - b_{10} a_{01} - b_{01} a_{10} - b_{11} = 0$$

or

$$b_{10}q^2 - (b_{10}a_{01} + b_{01}a_{10} + b_{11}) + (b_{01}a_{11} + b_{01}a_{10}a_{01}) = 0. \quad (\text{II.18})$$

The results are just the same as in [Ref. 8]. After the comparison between Roesser's model and the 2-D IIR filter, described by Equation (II.3), we have:

$$\begin{aligned} A_1 &= a_{01} \\ A_2 &= p; \quad pq = a_{11} = a_{10}a_{01} \\ A_3 &= q; \quad b_{10}q^2 - (b_{10}a_{01} + b_{01}a_{10} + b_{11})q + (b_{01}a_{11} + b_{01}a_{10}a_{01}) = 0 \\ A_4 &= a_{10} \\ C_1 &= b_{01} \\ C_2 &= b_{10} \\ B_1 &= 1 \\ B_2 &= 1 \\ D &= 0 \end{aligned} \quad (\text{II.19})$$

The foregoing equations relate the coefficients of the 2-D transfer function to the terms of the system matrices of the Roesser model, Equation (II.1).

Kung et al. [Ref. 2] have shown that the following state variable equations, which use only two shift operators, will also realize $H(z_1, z_2)$. For the foregoing example,

$$\begin{bmatrix} \overline{R(i+1,j)} \\ \overline{S(i,j+1)} \end{bmatrix} = \begin{bmatrix} \overline{a_{01}} & \overline{1} & \overline{p} \\ \overline{q} & \overline{1} & \overline{a_{10}} \end{bmatrix} \begin{bmatrix} \overline{R(i,j)} \\ \overline{S(i,j)} \end{bmatrix} + \begin{bmatrix} \overline{1} \\ \overline{1} \end{bmatrix} u(i,j)$$

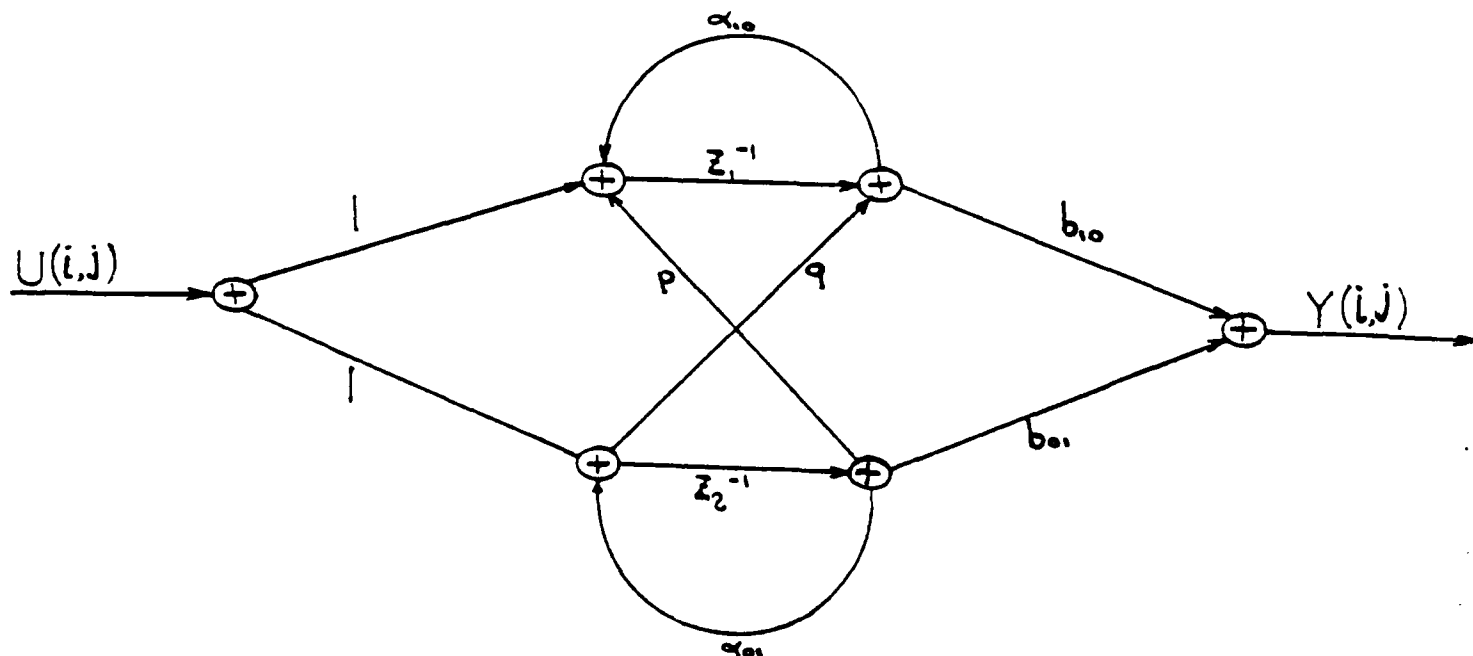
$$Y(i,j) = \begin{bmatrix} b_{10} & b_{01} \end{bmatrix} \begin{bmatrix} \overline{R(i,j)} \\ \overline{S(i,j)} \end{bmatrix}$$

or

$$H(z_1, z_2) = \begin{bmatrix} b_{10} & b_{01} \end{bmatrix} \begin{bmatrix} z_1^{-a_{10}} & -p \\ -q & z_2^{-a_{01}} \end{bmatrix}^{-1} \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

We can construct a signal flowgraph with only two shift operators. It is an equivalent figure to that on page 25.

Kung et al. [Ref. 2] have also shown that state-variable realizations of the form of the equations above may be generalized for any system function $H(z_1, z_2)$ which satisfies the following three conditions:



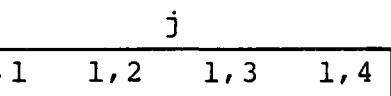
- 1) The constant term in the numerator, $b_{00} = 0$, must be zero.
- 2) The largest powers of z_1^{-1} , in the numerator and denominator polynomials, must be equal, and
- 3) The largest powers of z_2^{-1} in the numerator and denominator polynomials must be equal.

There is one potential difficulty with state variable realizations of this type. The nonlinear equations defining p and q may result in complex values for these constants. For example, when $b_{10} = b_{01} = 1$, $b_{11} = 0$, $a_{10} = a_{01} = 2$ and $a_{11} = 1$, we get $p = q^* = 2 \pm j$.

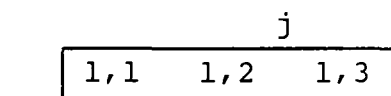
III. THE PROGRAM OF ROESSER'S EQUATIONS WITH SCALAR COEFFICIENTS (FIRST ORDER)

A. AN EXAMPLE

For a 4×4 data field the S and R matrices are indexed as follows:



S matrix



R matrix

For 4×4 Matrices

The Initial Conditions are given by the values

$$R(1,1), R(2,1), R(3,1), R(4,1)$$

$S(1,1), S(1,2), S(1,3), S(1,4)$

The 2-D state variable equations can be written as:

$$R(i+1,j) = A_1 R(i,j) + A_2 S(i,j) + B_1 u(i,j)$$

$$S(i, j+1) = A_3 R(i, j) + A_4 S(i, j) + B_2 u(i, j)$$

$$Y(i,j) = [C_1 \quad C_2] \begin{bmatrix} R(i,j) \\ S(i,j) \end{bmatrix}$$

The input 2-D field is taken to be,

$$u(i,j) = 1, \text{ for } i = j = 1$$
$$= 0, \text{ otherwise.}$$

The output data field is indexed as:

| | | | | | |
|--------|--|--------|-----|-----|-----|
| | | → j | | | |
| i ↓ | | 1,1 | 1,2 | 1,3 | 1,4 |
| | | 2,1 | 2,2 | 2,3 | 2,4 |
| | | 3,1 | 3,2 | 3,3 | 3,3 |
| | | 4,1 | 4,2 | 4,3 | 4,4 |

Y output matrix

B. THE 2-D FOURIER TRANSFORM

The 2-D discrete Fourier transform $Y(m,n)$ of the output $y(i,j)$ can be written as,

$$Y(m,n) = \sum_{\ell=0}^{M-1} \sum_{k=0}^{N-1} y(\ell,k) e^{-j2\pi \frac{\ell m}{M}} e^{-j2\pi \frac{kn}{N}}$$

or for convenience,

$$Y(m,n) = \sum_{\ell=1}^M \sum_{k=1}^N y(\ell,k) e^{j2\pi \frac{(\ell-1)(m-1)}{M}} e^{-j2\pi \frac{(k-1)(n-1)}{N}}$$

$Y(m,n)$: 2-D D.F.T. $\{y(i,j)\}$

$M \times N$: The dimension of the given data $y(\ell,k)$ and D.F.T. $Y(m,n)$ also.

$y(\ell,k)$: Given data (The output as described above).

To develop the D.F.T. for two-dimensional signals we consider a finite area sequence $y(\ell,k)$ which is zero outside

the interval $0 \leq \ell \leq M-1$, $0 \leq k \leq N-1$, i.e., it is of area (M,N) and construct the periodic sequence:

$$\tilde{y}(\ell, k) = y[(\ell)_M (k)_N]$$

The original sequence $y(\ell, k)$ is recovered by extracting one period of $\tilde{y}(\ell, k)$, i.e.,

$$y(\ell, k) = \tilde{y}(\ell, k) R_{M,N}(\ell, k)$$

$$R_{M,N}(\ell, k) = \begin{cases} 1, & 0 \leq \ell \leq M-1, 0 \leq k \leq N-1 \\ 0, & \text{otherwise} \end{cases}$$

We then define the discrete Fourier transform of $y(\ell, k)$ to correspond to the Fourier series coefficients of $\tilde{y}(\ell, k)$. However, just as we did with one-dimensional sequences, we will maintain the duality between the time and frequency domains by interpreting the D.F.T. coefficients to also be a finite 2-D sequence. Thus with $Y(m, n)$ denoting the D.F.T. of $y(\ell, k)$, we can write

$$Y(m, n) = \sum_{\ell=0}^{M-1} \sum_{k=0}^{N-1} y(\ell, k) e^{-j2\pi \frac{\ell m}{M}} e^{-j2\pi \frac{kn}{N}} R_{M,N}(\ell, k)$$

or

$$y(\ell, k) = \frac{1}{MN} \sum_{m=0}^{M-1} \sum_{n=0}^{N-1} Y(m, n) e^{j2\pi \frac{\ell m}{M}} e^{j2\pi \frac{kn}{N}} R_{M,N}(\ell, k)$$

or,

$$Y(m,n) = \sum_{\ell=1}^M \sum_{k=1}^N y_{i,j}(\ell,k) e^{-j2\pi \frac{(\ell-1)(m-1)}{N}} e^{-j2\pi \frac{(k-1)(n-1)}{N}}$$

As an example, consider the case for $M = N = 5$.

Given 2-D Data Sequence

$$y(\ell, k) = \begin{matrix} & \begin{matrix} 1,1 & 1,2 & 1,3 & 1,4 & 1,5 \end{matrix} \\ \begin{matrix} 2,1 \\ 3,1 \\ 4,1 \\ 5,1 \end{matrix} & \begin{matrix} 2,2 & 2,3 & 2,4 & 2,5 \\ 3,2 & 3,3 & 3,4 & 3,5 \\ 4,2 & 4,3 & 4,4 & 4,5 \\ 5,2 & 5,3 & 5,4 & 5,5 \end{matrix} \end{matrix} \quad \begin{matrix} \text{Matrix} & 5 \times 5 \\ M=5 & N=5 \\ \ell=1,2,3,4,5 & k=1,2,3,4,5 \end{matrix}$$

Then,

$$Y(1,1) = \sum_{m=1, n=1}^5 y(1,1) + y(1,2) + y(1,3) + y(1,4) + y(1,5) \\ + y(2,1) + y(2,2) + y(2,3) + y(2,4) + y(2,5) \\ + y(3,1) + y(3,2) + y(3,3) + y(3,4) + y(3,5) \\ + y(4,1) + y(4,2) + y(4,3) + y(4,4) + y(4,5) \\ + y(5,1) + y(5,2) + y(5,3) + y(5,4) + y(5,5)$$

$$\begin{aligned}
& y(1,1) + y(1,2)e^{2(-j\frac{\pi}{5})} + y(1,3)e^{4(-j\frac{\pi}{5})} + y(1,4)e^{6(-j\frac{\pi}{5})} + y(1,5)e^{8(-j\frac{\pi}{5})} \\
& + y(2,1) + y(2,2)e^{2(-j\frac{\pi}{5})} + y(2,3)e^{4(-j\frac{\pi}{5})} + y(2,4)e^{6(-j\frac{\pi}{5})} + y(2,5)e^{8(-j\frac{\pi}{5})} \\
& + y(3,1) + y(3,2)e^{2(-j\frac{\pi}{5})} + y(3,3)e^{4(-j\frac{\pi}{5})} + y(3,4)e^{6(-j\frac{\pi}{5})} + y(3,5)e^{8(-j\frac{\pi}{5})} \\
& + y(4,1) + y(4,2)e^{2(-j\frac{\pi}{5})} + y(4,3)e^{4(-j\frac{\pi}{5})} + y(4,4)e^{6(-j\frac{\pi}{5})} + y(4,5)e^{8(-j\frac{\pi}{5})} \\
& + y(5,1) + y(5,2)e^{2(-j\frac{\pi}{5})} + y(5,3)e^{4(-j\frac{\pi}{5})} + y(5,4)e^{6(-j\frac{\pi}{5})} + y(5,5)e^{8(-j\frac{\pi}{5})}
\end{aligned}$$

$$\begin{aligned}
Y(1,2) = \\
m=1, n=2
\end{aligned}$$

$$\begin{aligned}
& y(1,1) + y(1,2)e^{4(-j\frac{\pi}{5})} + y(1,3)e^{8(-j\frac{\pi}{5})} + y(1,4)e^{12(-j\frac{\pi}{5})} + y(1,5)e^{16(-j\frac{\pi}{5})} \\
& + y(2,1) + y(2,2)e^{4(-j\frac{\pi}{5})} + y(2,3)e^{8(-j\frac{\pi}{5})} + y(2,4)e^{12(-j\frac{\pi}{5})} + y(2,5)e^{16(-j\frac{\pi}{5})} \\
& + y(3,1) + y(3,2)e^{4(-j\frac{\pi}{5})} + y(3,3)e^{8(-j\frac{\pi}{5})} + y(3,4)e^{12(-j\frac{\pi}{5})} + y(3,5)e^{16(-j\frac{\pi}{5})} \\
& + y(4,1) + y(4,2)e^{4(-j\frac{\pi}{5})} + y(4,3)e^{8(-j\frac{\pi}{5})} + y(4,4)e^{12(-j\frac{\pi}{5})} + y(4,5)e^{16(-j\frac{\pi}{5})} \\
& + y(5,1) + y(5,2)e^{4(-j\frac{\pi}{5})} + y(5,3)e^{8(-j\frac{\pi}{5})} + y(5,4)e^{12(-j\frac{\pi}{5})} + y(5,5)e^{16(-j\frac{\pi}{5})}
\end{aligned}$$

$$\begin{aligned}
Y(1,3) = \\
m=1, n=3
\end{aligned}$$

$$y(1,1) + y(1,2)e^{6(-j\frac{\pi}{5})} + y(1,3)e^{12(-j\frac{\pi}{5})} + y(1,4)e^{18(-j\frac{\pi}{5})} + y(1,5)e^{24(-j\frac{\pi}{5})}$$

$$+ y(2,1) + y(2,2)e^{6(-j\frac{\pi}{5})} + y(2,3)e^{12(-j\frac{\pi}{5})} + y(2,4)e^{18(-j\frac{\pi}{5})} + y(2,5)e^{24(-j\frac{\pi}{5})}$$

$$+ y(3,1) + y(3,2)e^{6(-j\frac{\pi}{5})} + y(3,3)e^{12(-j\frac{\pi}{5})} + y(3,4)e^{18(-j\frac{\pi}{5})} + y(3,5)e^{24(-j\frac{\pi}{5})}$$

$m=1, n=4$

$$+ y(4,1) + y(4,2)e^{6(-j\frac{\pi}{5})} + y(4,3)e^{12(-j\frac{\pi}{5})} + y(4,4)e^{18(-j\frac{\pi}{5})} + y(4,5)e^{24(-j\frac{\pi}{5})}$$

$$+ y(5,1) + y(5,2)e^{6(-j\frac{\pi}{5})} + y(5,3)e^{12(-j\frac{\pi}{5})} + y(5,4)e^{18(-j\frac{\pi}{5})} + y(5,5)e^{24(-j\frac{\pi}{5})}$$

$$y(1,1) + y(1,2) + y(1,3) + y(1,4) + y(1,5)$$

$$+ y(2,1)e^{2(-j\frac{\pi}{5})} + y(2,2)e^{2(-j\frac{\pi}{5})} + y(2,3)e^{2(-j\frac{\pi}{5})} + y(2,4)e^{2(-j\frac{\pi}{5})} + y(2,5)e^{2(-j\frac{\pi}{5})}$$

$$+ y(3,1)e^{4(-j\frac{\pi}{5})} + y(3,2)e^{4(-j\frac{\pi}{5})} + y(3,3)e^{4(-j\frac{\pi}{5})} + y(3,4)e^{4(-j\frac{\pi}{5})} + y(3,5)e^{4(-j\frac{\pi}{5})}$$

$m=2, n=1$

$$+ y(4,1)e^{6(-j\frac{\pi}{5})} + y(4,2)e^{6(-j\frac{\pi}{5})} + y(4,3)e^{6(-j\frac{\pi}{5})} + y(4,4)e^{6(-j\frac{\pi}{5})} + y(4,5)e^{6(-j\frac{\pi}{5})}$$

$$+ y(5,1)e^{8(-j\frac{\pi}{5})} + y(5,2)e^{8(-j\frac{\pi}{5})} + y(5,3)e^{8(-j\frac{\pi}{5})} + y(5,4)e^{8(-j\frac{\pi}{5})} + y(5,5)e^{8(-j\frac{\pi}{5})}$$

In Appendix A we give a listing of the programs that have been written to generate $y(i,j)$ and $Y(m,n)$.

C. NUMERICAL EXAMPLES

Three numerical examples which depend on Equation (II.19) are used to demonstrate the program in Appendix A.

First example:

$$H(z_1, z_2) = \frac{.5(z_1^{-1} + z_2^{-1})}{1 - .2z_1^{-1} - .3z_2^{-1}}$$

yields

$$\begin{aligned} a_{11} &= 0 \\ A_1 &= a_{01} = 0.3 \\ A_4 &= a_{10} = 0.2 \\ C_1 &= b_{10} = 0.5 \\ C_2 &= b_{01} = 0.5 \\ B_1 &= 1 \\ B_2 &= 1 \\ D &= 0 \end{aligned}$$

After substitution of these values in Eqs. (II.16) and (II.18) we identify

$$a_{11} = 0 \quad b_{00} = 0 \quad b_{11} = 0$$

$$A_1 = a_{01} = 0.3$$

$$A_2 = p = 0.2$$

$$A_3 = q = 0.3$$

$$A_4 = a_{10} = 0.2$$

$$C_1 = b_{01} = 0.5$$

(III.1a)

$$C_2 = b_{10} = 0.5$$

$$B_1 = 1$$

$$B_2 = 1$$

$$D = 0$$

Second example:

Proceeding in a similar way with

$$H(z_1, z_2) = \frac{0.25z_1^{-1} + 0.3z_2^{-1} + 0.2z_1^{-1}z_2^{-1}}{1 - 0.125z_1^{-1} - 0.2z_2^{-1} - 0.1z_1^{-1}z_2^{-1}}$$

yields

$$a_{11} = 0.1 \quad b_{00} = 0$$

$$A_1 = a_{01} = 0.2 \quad b_{11} = 0.2$$

$$A_2 = p = 0.125 \quad = 0.83$$

$$A_3 = q = 1 \quad \text{or} \quad = 0.15$$

(III.1b)

$$A_4 = a_{10} = 0.125$$

$$C_1 = b_{01} = 0.3$$

$$C_2 = b_{10} = 0.25$$

$$B_1 = 1$$

$$B_2 = 1$$

$$D = 0$$

Third example:

Proceeding in a similar way with

$$H(z_1, z_2) = \frac{0.25z_1^{-1} + 0.15z_2^{-1} + 0.72z_1^{-1}z_2^{-1}}{1 - 0.135z_1^{-1} - 0.25z_2^{-1} - 0.15z_1^{-1}z_2^{-1}}$$

yields

$$b_{00} = 0 \quad b_{11} = 0.25$$

$$a_{11} = 0.15$$

$$A_1 = a_{01} = 0.25$$

$$A_2 = p = 0.1312$$

$$A_3 = q = 1.4$$

(III.1c)

$$A_4 = a_{10} = 0.135$$

$$C_1 = b_{01} = 0.15$$

$$C_2 = b_{10} = 0.25$$

$$B_1 = 1$$

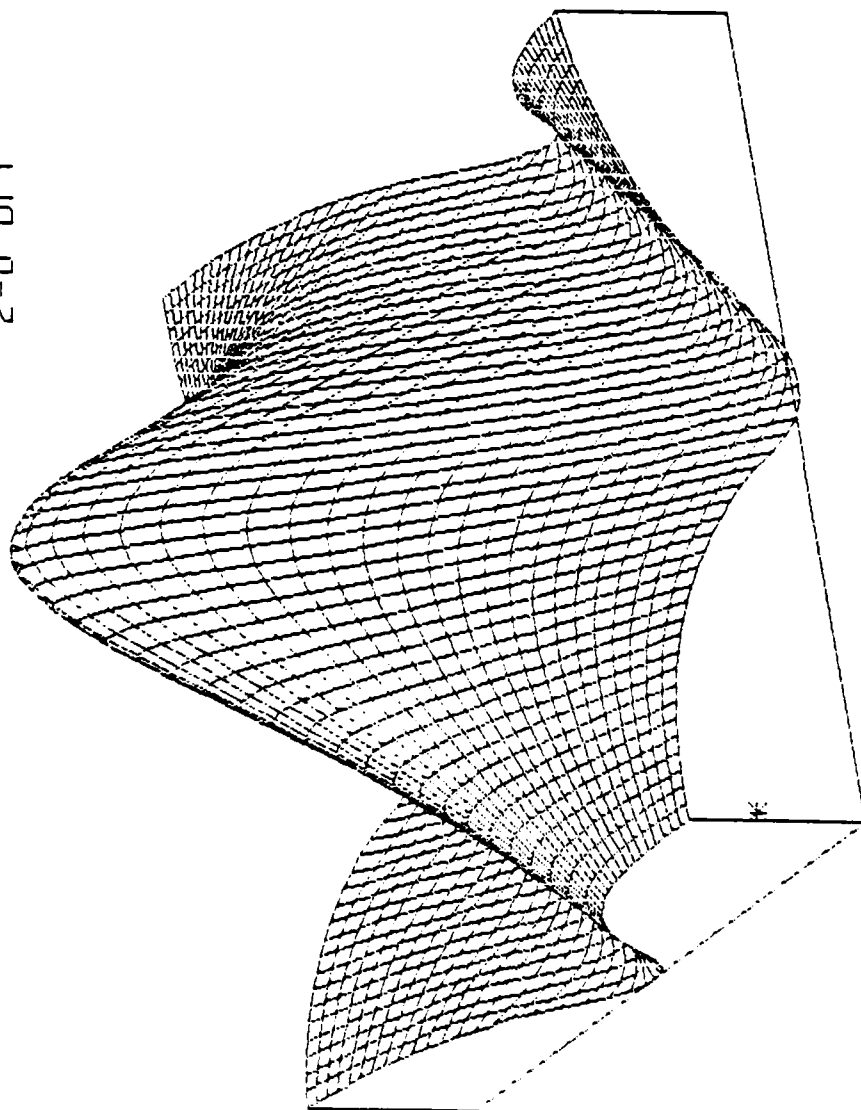
$$B_2 = 1$$

$$D = 0$$

Zero initial conditions were assumed for all examples. The simulation results are presented in Figures 3-1, 3-2 and 3-3.

wagellis

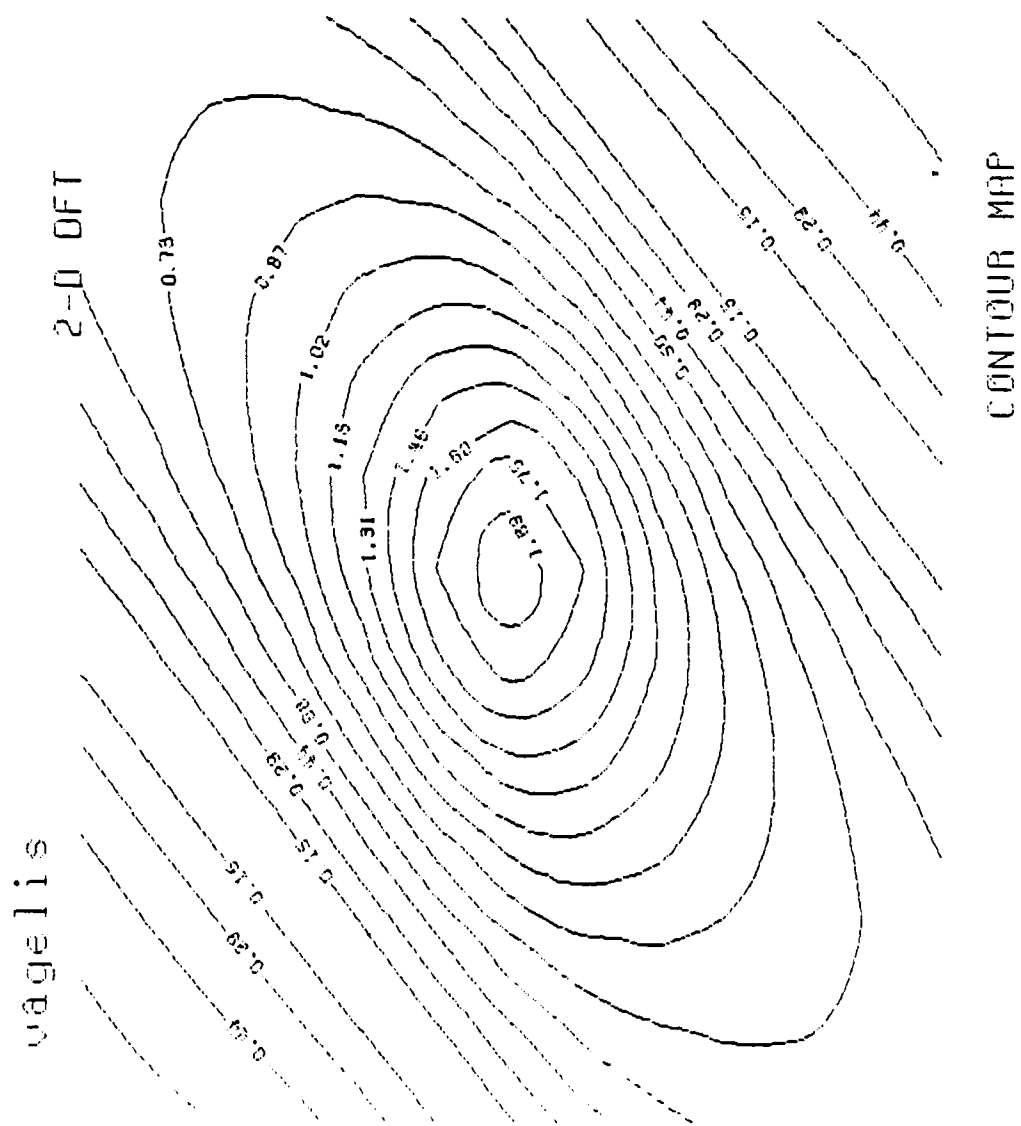
2-D DFT



* = ORIGIN

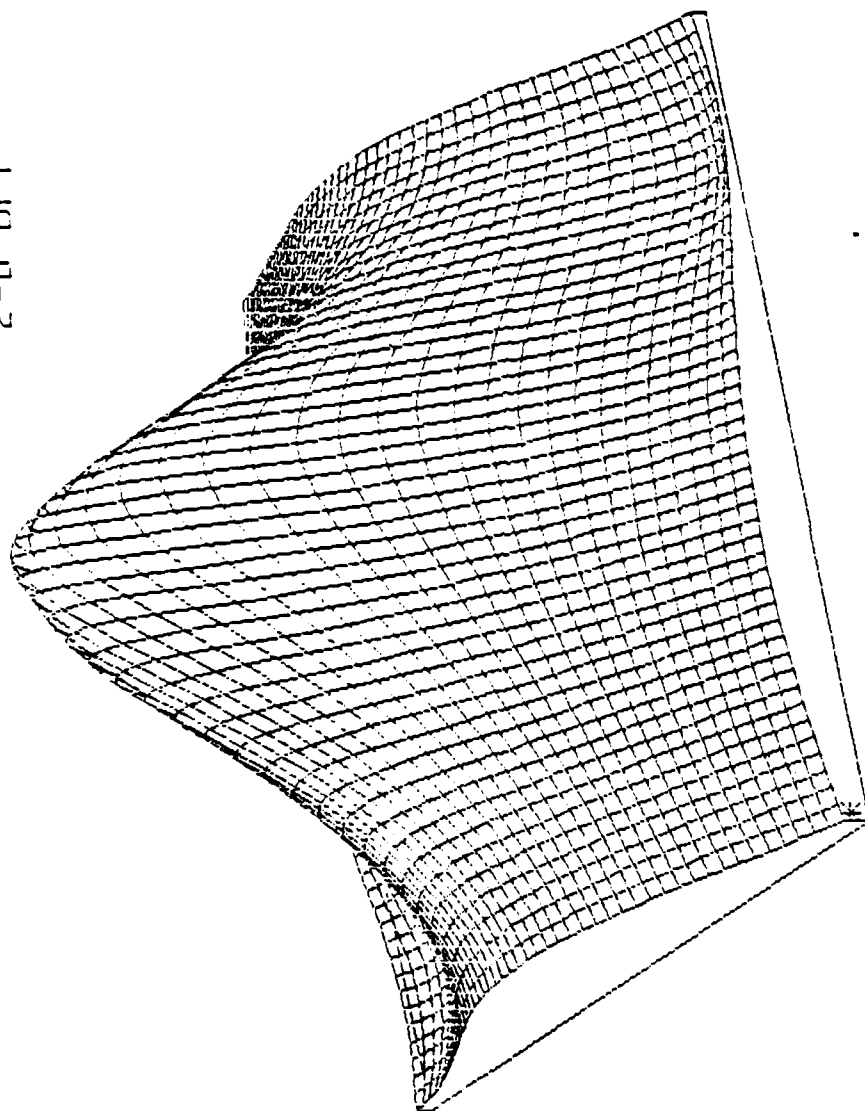
AZIMUTH: '340.00
ELEVATION: 35.00

Figure 3-la. 2-D D.F.T. Sequence, $Y(m,n)$ for Example 1



TASOS

2-D DFT



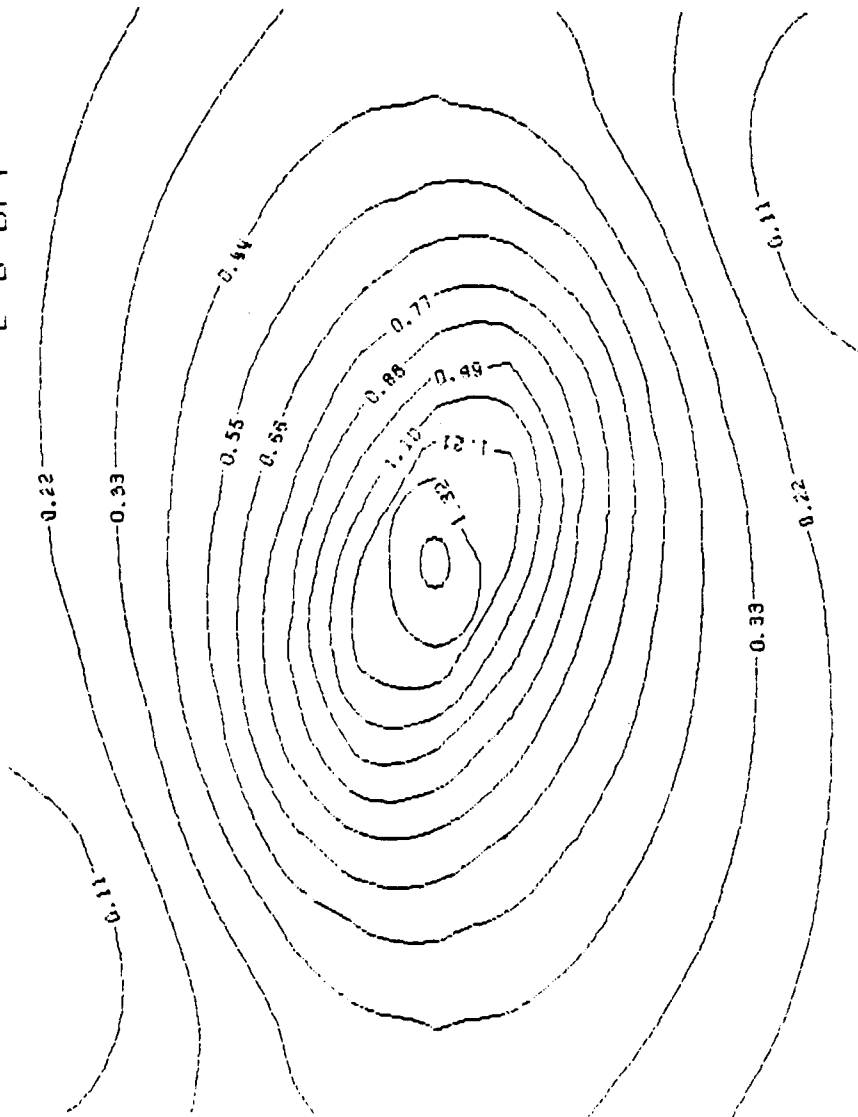
* = ORIGIN

AZIMUTH: 340.00
ELEVATION: 40.00

Figure 3-2a. 2-D D.F.T. Sequence, $Y(m,n)$ for Example 2

TASOS

2-0 DFT

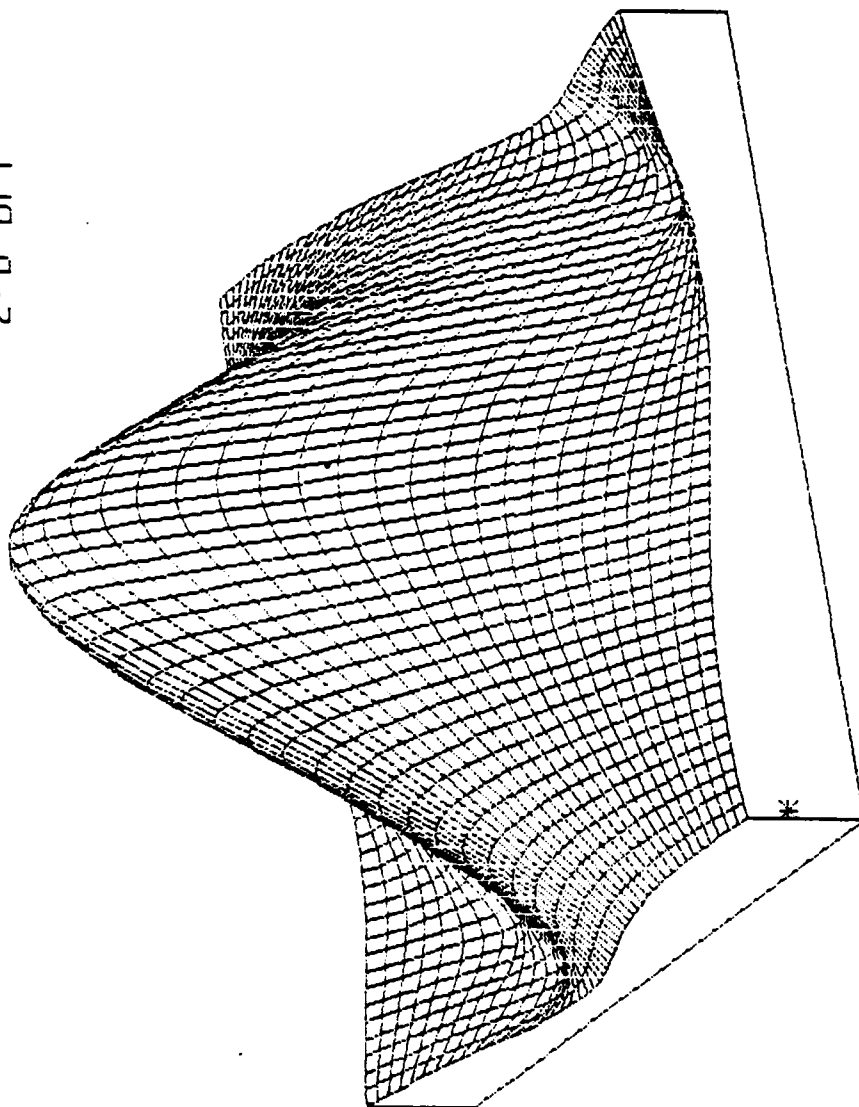


CONTOUR MAP

Figure 3-2b. Contour Map for Figure 3-2a

R000

2-D DFT



* = ORIGIN

AZIMUTH: 340.00
ELEVATION: 35.00

Figure 3-3a. 2-D D.F.T. Sequence, $Y(m,n)$ for Example 3

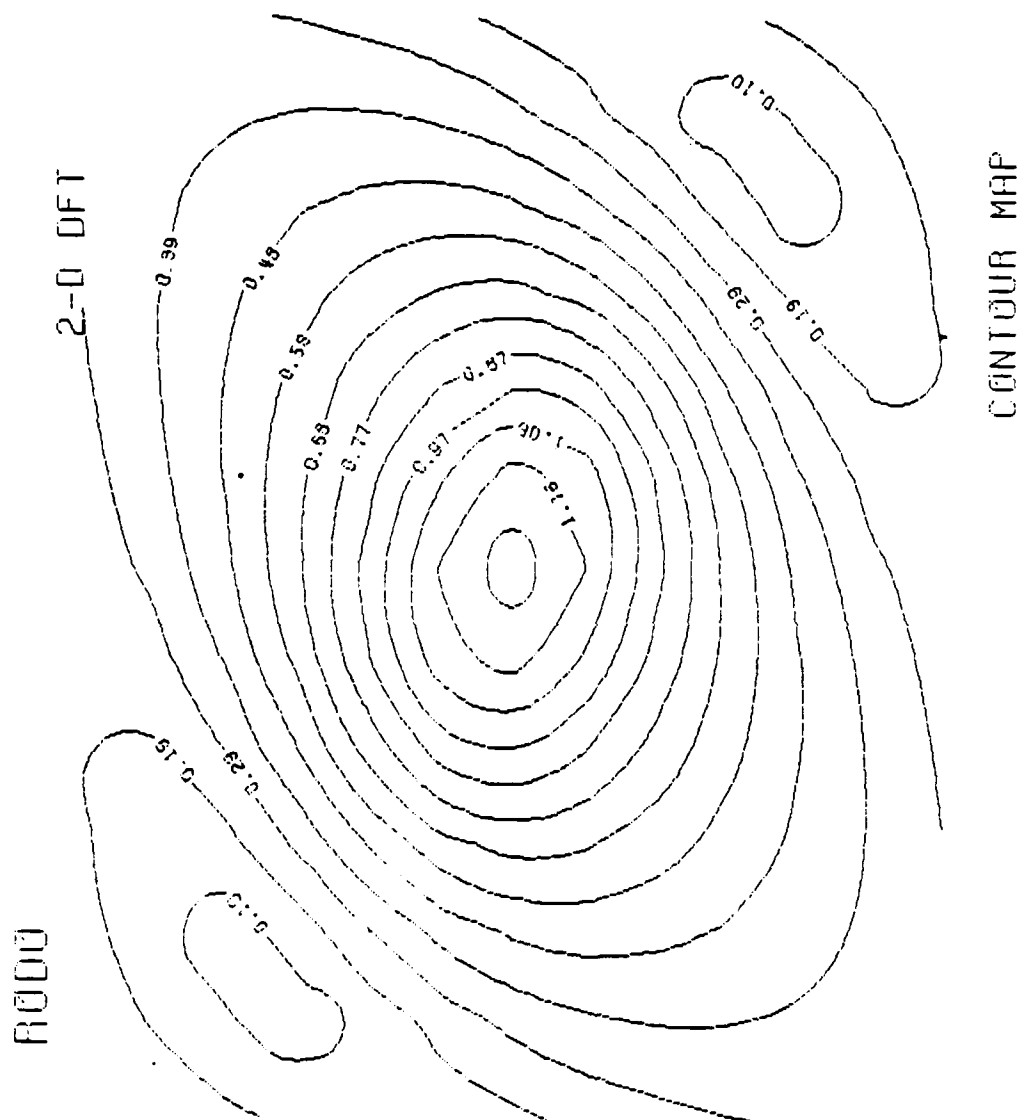


Figure 3-3b. Contour Map for Figure 3-3a

In order to verify the correctness of the output produced by Roesser, the 2-D D.F.T. $Y(m,n)$ plots for these examples were compared with the corresponding $|H(z_1, z_2)|$. 2-D transfer function plots $|H(z_1, z_2)|$ for Examples 1, 2 and 3 are shown in Figs. 3-4a,b, 3-5a,b and 3-6a,b respectively. The listing of a program used to generate these plots can be found in Appendix B.

wagelis

2-D DATA FIELD



WZ (00000): 340.00
EFFECTION: 40.00

+ 00000.00

Figure 3-4a. Transfer Function $|H(z_1, z_2)|$, $z_1 = e^{j\omega_1}$, $z_2 = e^{j\omega_2}$ for Example 1

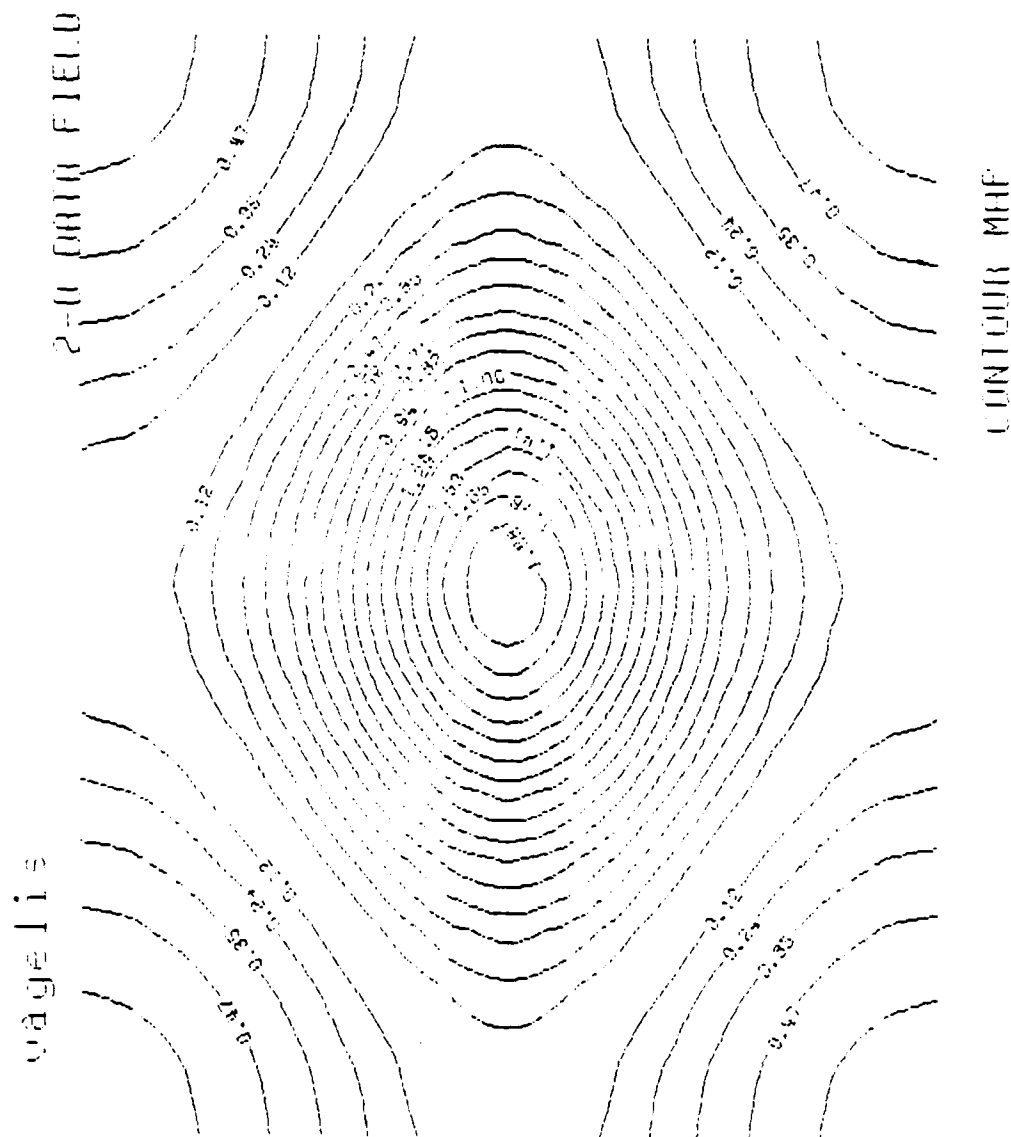
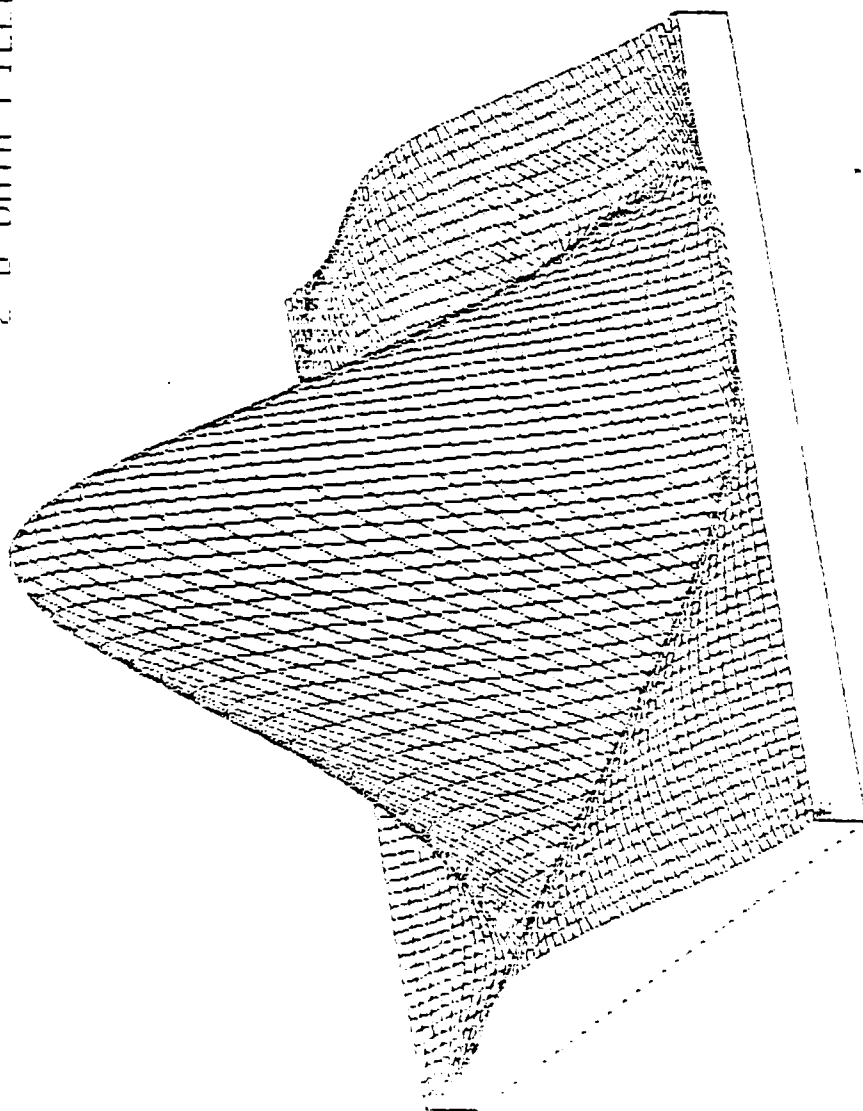


Figure 3-4b. Contour Map for Figure 3-4a

117505

2-D DATA FIELD

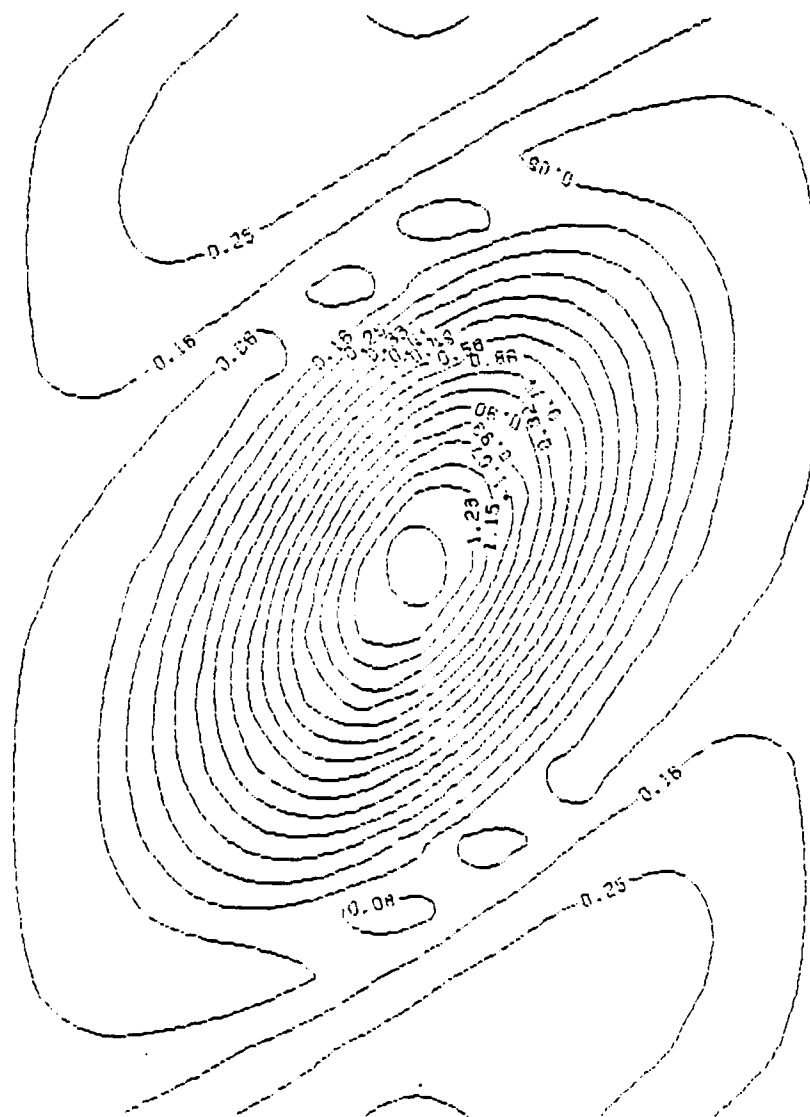


* = 0.016 IN

HEIGHT: 340.00
ELEVATION: 55.00

Figure 3-5a. Transfer Function $|H(z_1, z_2)|$, $z_1 = e^{j\omega_1}$, $z_2 = e^{j\omega_2}$
for Example 2

2-D DATA FIELD



CONTOUR MAP

Figure 3-5b. Contour Map for Figure 3-5a

100000

2-D DATA FIELD



* - 000000

000000: 000.00
000000: 00.00

Figure 3-6a. Transfer Function $|H(z_1, z_2)|$, $z_1 = e^{j\omega_1}$, $z_2 = e^{j\omega_2}$
for Example 3

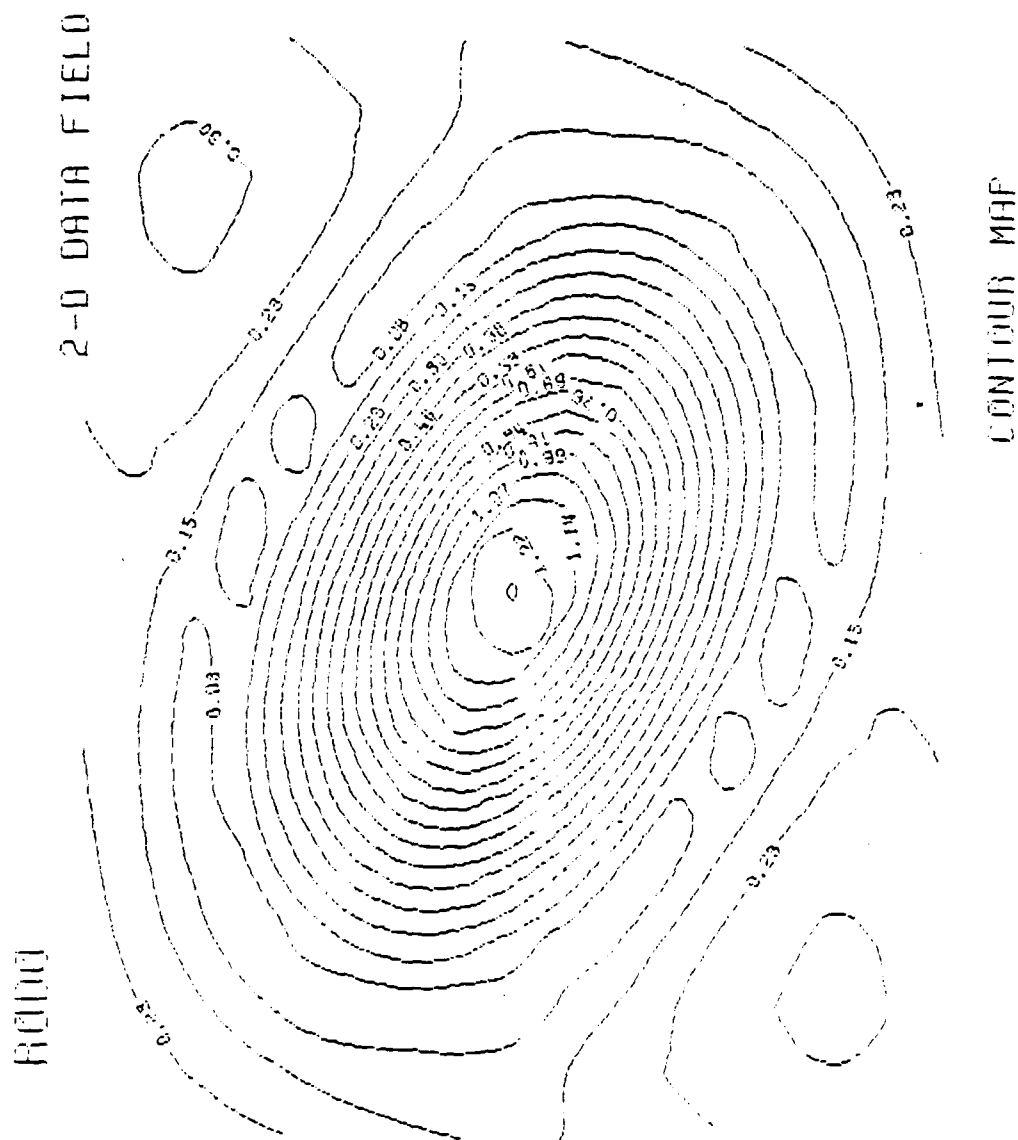


Figure 3-6b. Contour Map for Figure 3-6a

IV. EXTENSION OF ROESSER'S MODEL TO SECOND AND HIGHER ORDERS

A. MINIMIZING THE NUMBER OF SHIFT OPERATORS

In order to minimize the number of shift operators we follow the procedure given in Kung [Ref. 8]. Let us consider the simple 2-D IIR filter transfer function given by

$$\begin{aligned}
 H(z_1, z_2) &= \frac{b_{00} + b_{10}z_1^{-1} + b_{01}z_2^{-1} + b_{11}z_1^{-1}z_2^{-1} + b_{21}z_1^{-2}z_2^{-1}}{1 - a_{10}z_1^{-1} - a_{01}z_2^{-1} - a_{11}z_1^{-1}z_2^{-1} - a_{10}z_1^{-2} - a_{21}z_1^{-2}z_2^{-1}} \\
 &= \frac{B(z_1, z_2)}{1 - A(z_1, z_2)} \quad (IV.1)
 \end{aligned}$$

Our problem will be drawing a detailed signal flowgraph for the system function $H(z_1, z_2)$. We can do this simply enough by combining the flowgraphs on Figures 2-2 and 2-3 to get the

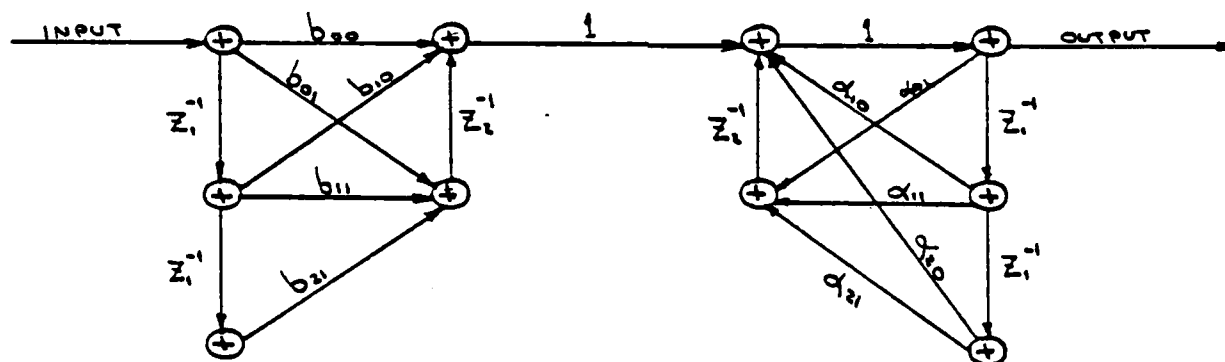


Figure 4-1

This flowgraph can be made even simpler because the shift operation is distributive over addition. We can combine the two z_2^{-1} operators into a single one, yielding the following flowgraph.

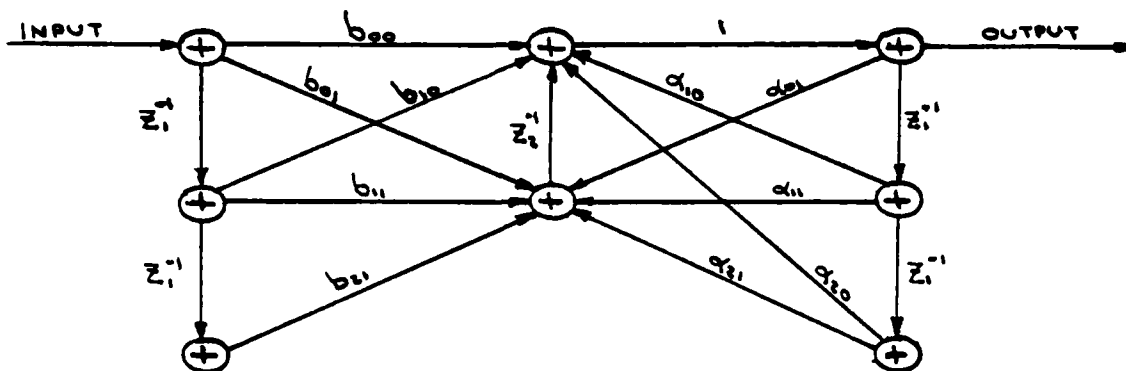


Figure 4-2

Doing so reduces the number of shift operators that need to be implemented and consequently the amount of storage necessary.

There are other signal flowgraphs which give rise to the desired system function $H(z_1, z_2)$. For example, we could invert the order of the $B(z_1, z_2)$ filter and the feedback loop containing $A(z_1, z_2)$ to obtain the block diagram:

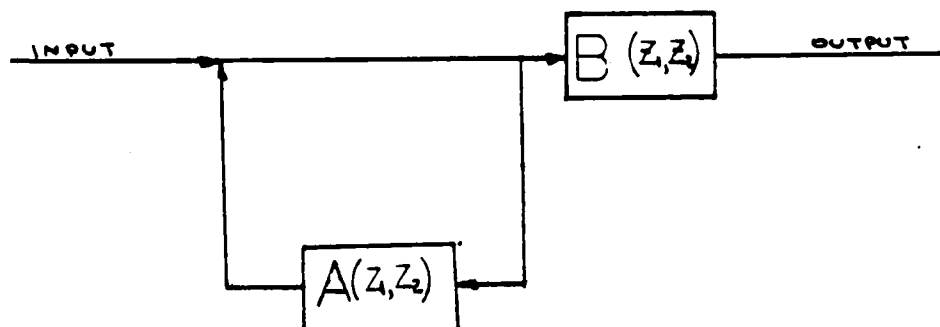


Figure 4-3

Then, when we substitute Figures 2-2 and 2-3 for the blocks as before, the two z_1^{-1} chains will contain the same data and can be merged to yield the signal flowgraph in Figure 4-4. This glowgraph has a total of four shift operators, and it minimizes the number of z_1^{-1} operators.

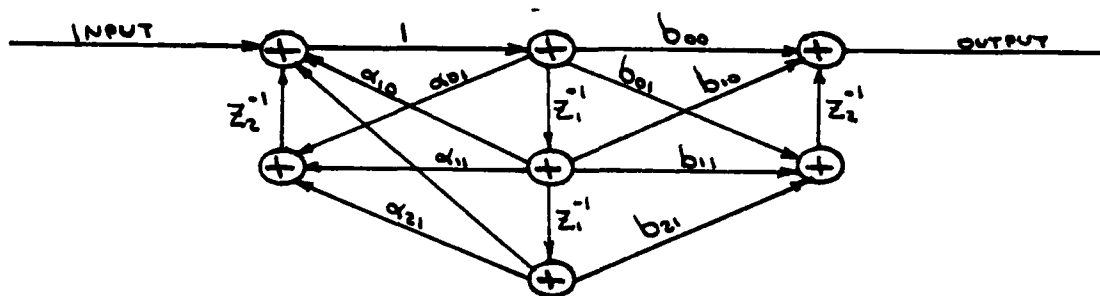


Figure 4-4

Another signal flowgraph that minimizes the number of z_1^{-1} operators may be obtained from Figure 4-4 by the 2-D transposition theorem to obtain a transposed network. Like its 1-D counterpart [Ref. 9], the 2-D transposition theorem states that the transposed network, which is obtained by reversing the directions of all the arrows in a signal flowgraph, will have the same system function as the original network. If we reverse the direction of all the arrows in Figure 4-4 and then redraw the flow graph with the input port on the left and the output port on the right, we get the flowgraph shown in Figure 4-5.

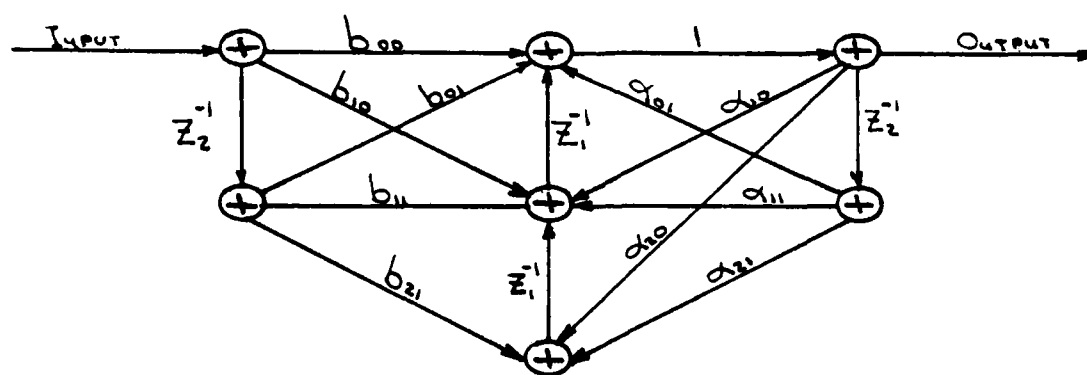


Figure 4-5

This transposed flowgraph may be preferred in implementations with limited wordlengths since the attenuation due to the "zeros" of $H(z_1, z_2)$ occurs before the gain due to the "poles" thus lessening somewhat the possibility of arithmetic overflow in the intermediate computations.

Using the notion of transposition at both the flowgraph level and the block diagram level (note that Figure 2-2 is the transpose of Figure 2-1) the flowgraph can be manipulated to yield a realization that minimizes the total number of shift operators.

As we saw earlier, however, a z_2^{-1} operator will require substantially more storage than a z_1^{-1} operator for a row-by-row ordering of input samples. Consequently, it may be more economical to minimize not the total number of shift operators (as in the 1-D case) but the number of z_2^{-1} operators.

If the filter is realized by using a separate micro-processor to compute samples of each node signal, storage may be less of an issue.

In this case, we may want to minimize the total number of nodes in a flowgraph in order to reduce the number of micro-processors in an implementation.

As digital technology progresses, the relative costs of storage, computation, and interconnectivity keep changing. In the future digital systems designers may have radically different criteria for optimizing a filter realization.

B. A SECOND ORDER MODEL

Looking at the flowgraph in Figure 4-5 and developing a state variable implementation from it, we shall call the output of the top z_1^{-1} operator $R_1(i,j)$, the output of the lower z_1^{-1} operator $R_2(i,j)$, the output of the left z_2^{-1} operator $S_1(i,j)$ and the output of the right z_2^{-1} operator $S_2(i,j)$ as indicated:

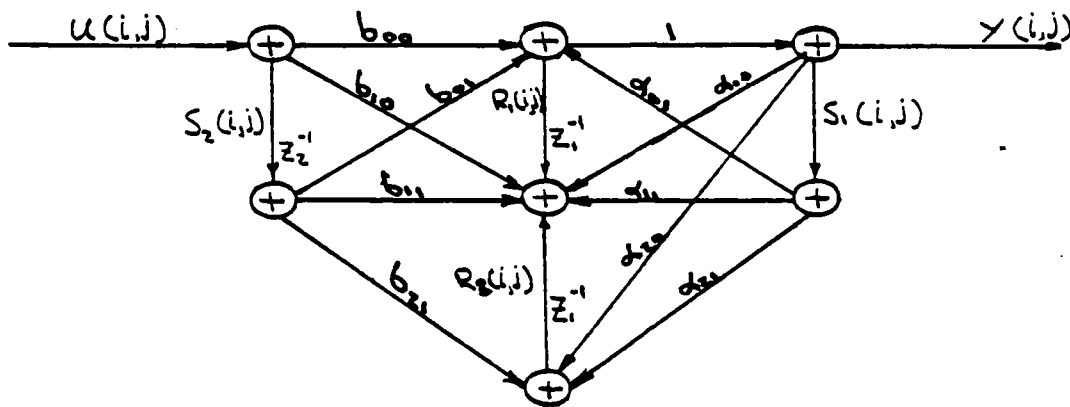


Figure 4-6

$$H(z_1, z_2) = \frac{b_{00} + b_{10}z_1^{-1} + b_{01}z_2^{-1} + b_{11}z_1^{-1}z_2^{-1} + b_{21}z_1^{-2}z_2^{-1}}{1 - a_{10}z_1^{-1} - a_{01}z_1^{-1}z_2^{-1} - a_{11}z_1^{-1}z_2^{-1} - a_{20}z_1^{-2} - a_{21}z_1^{-2}z_2^{-1}}$$

$$\begin{bmatrix} R_1(i+1,j) \\ R_2(i+1,j) \\ S_1(i,j+1) \\ S_2(i,j+1) \end{bmatrix} = \begin{bmatrix} a_{10} & 1 & b_{11}+b_{01}a_{10} & a_{11}+a_{01}a_{10} \\ a_{20} & 0 & b_{21}+b_{01}a_{10} & a_{21}+a_{01}a_{20} \\ 0 & 0 & 0 & 0 \\ 1 & 0 & b_{01} & a_{01} \end{bmatrix} \begin{bmatrix} R_1(i,j) \\ R_2(i,j) \\ S_1(i,j) \\ S_2(i,j) \end{bmatrix} + \begin{bmatrix} b_{10}+b_{00}a_{10} \\ b_{00}a_{20} \\ 1 \\ b_{00} \end{bmatrix} u(i,j) \quad (\text{IV.2})$$

$$Y(i,j) = [1 \quad 0 \quad b_{01} \quad a_{01}] \begin{bmatrix} R_1(i,j) \\ R_2(i,j) \\ S_1(i,j) \\ S_2(i,j) \end{bmatrix} + [b_{00}]u(i,j) \quad (\text{IV.3})$$

Defining

$$\tilde{b}_{11} = b_{11} + a_{10}b_{01}$$

$$\tilde{a}_{11} = a_{11} + a_{10}a_{01}$$

$$\tilde{b}_{21} = b_{21} + a_{20}b_{01}$$

$$\tilde{a}_{21} = a_{21} + a_{20}a_{01}$$

In general the foregoing equations can be written as:

$$\tilde{b}_{ij} = b_{ij} + a_{i0}b_{0j}$$

$$\tilde{a}_{ij} = a_{ij} + a_{i0}a_{0j}$$

Now we can give an expanded version of (IV-2):

$$R_1(i+1,j) = a_{10}R_1(i,j) + R_2(i,j) + (b_{11}+b_{01}a_{10})S_1'(i,j) + (a_{11}+a_{01}a_{10})S_1^2(i,j) + (b_{10}+b_{00}a_{10})u(i,j)$$

$$R_2(i+1,j) = a_{20}R_1(i,j) + 0 + (b_{21}+b_{01}a_{20})S_1'(i,j) + (a_{11}+a_{01}a_{20})S_1^2(i,j) + (b_{00}a_{20})u(i,j)$$

(IV-4)

$$S_1'(i,j+1) = 0 \quad 0 \quad 0 \quad + \quad lu(i,j)$$

$$S_1^2(i,j+1) = R_1(i,j) + 0 \quad b_{01}S_1'(i,j) \quad + \quad a_{01}S_1^2(i,j) \quad + \quad b_{00}u(i,j)$$

$$Y(i,j) = R(i,j) + 0 \quad + \quad b_{01}S_1'(i,j) \quad + \quad a_{01}S_1^2(i,j) \quad + \quad [b_{00}]u(i,j)$$

(IV-5)

$$\tilde{a}_{ij} = a_{ij} + a_{i0}a_{0j}$$

$$\tilde{b}_{ij} = b_{ij} + a_{i0}b_{0j}$$

Equations (IV.2) and (IV.3) represent an algorithm for computing the samples of the output signal from the samples of the input signal. Just as in the preceding subsection, the amount of memory required to store the state variables depends on the order in which the output samples are to be computed. It is possible to envision a multiprocessor architecture for computing equation (IV.4) by assigning each processor the responsibility of computing the next value of a particular state variable given the current input value and the current state-variable values. Equation (IV.3) could be implemented by a filter microprocessor to generate the desired output signal values.

In such an architecture, minimization of the number of microprocessors corresponds to the minimization of the number of state variables, a problem studied thoroughly in the literature. Other state-variable forms with the same number of state variables can also be found that will realize the same system function $H(z_1, z_2)$ and may exhibit lower coefficients of sensitivity or round-off noise [Refs. 2,10].

For the special case of "all-pole" 2-D IIR filters, that is, filters with a system function of the form:

$$H(z_1, z_2) = \frac{b_{00}}{A(z_1, z_2)}$$

where b_{00} is a constant and $A(z_1, z_2)$ is a 2-D polynomial, it can be shown that state variable realizations based on signal

flowgraphs, using the output of the shift operators as the state variables, require the minimum number of state variables. They are minimal realizations [Ref. 2].

From the above equations corresponding to the second order Roesser model, the program in Appendix C, was written. This program uses the values of coefficients of $H(z_1, z_2)$ as inputs and it generates an output, $y(i, j)$. Next, the program finds the 2-D Fourier transform of this output matrix, and compares it to the transfer function $H(\omega_1, \omega_2)$.

Numerical Example

In the following three examples (first and second orders), we use the coefficients of first and second order transfer functions. We consider the special case of "all-pole" 2-D IIR filters, i.e., filters with a transfer function of the form:

$$H(z_1, z_2) = \frac{b_{00}}{A(z_1, z_2)} = \frac{1}{A(z_1, z_2)}$$

where b_{00} is constant (unity in our case) and $A(z_1, z_2)$ is a 2-D polynomial. It can be shown that state variable realizations based on signal flowgraphs, using the output of the shift operators as the state variables, require the minimum number of state variables. They are minimal realizations [Ref. 2].

For the third program we have a graph for the case of a BP filter.

Example #4

$$H(z_1, z_2) = \frac{1}{1 - 0.2z_1^{-1} - 0.5z_2^{-1} - 0.1z_1^{-1}z_2^{-1}} \quad (\text{IV.6})$$

The $|Y(m,n)|$ for this example is plotted in Fig. 4-1a. The corresponding contour map of 2-D surface is shown in Figure 4-1b.

Example #5

$$H(z_1, z_2) = \frac{1}{1 - 0.25z_1^{-1} - 0.345z_2^{-1} - 0.125z_1^{-1}z_2^{-1} - 0.1z_1^{-2}z_2^{-1}} \quad (\text{IV.7})$$

The 2-D D.F.T. $|y(m,n)|$ of the output of this filter is shown in Fig. 4-2a. The corresponding contour map is shown in Fig. 4-2b.

Example #6

$$H(z_1, z_2) = \frac{-0.125 + 0.25z_1^{-1} + 0.125z_2^{-1} - 0.125z_1^{-1}z_2^{-1} + 0.125z_1^{-2}z_2^{-1}}{1 + z_1^{-1}z_2^{-1}} \quad (\text{IV.8})$$

$|Y(m,n)|$ for this example and the corresponding contour map are shown in Figs. 4-3a and 4-3b, respectively.

For reasons of verification, as before, $Y(m,n)$ was compared to the actual transfer function $H(\omega_1, \omega_2)$ for examples 4, 5, 6. These transfer functions, plots and the corresponding contour maps are shown in Fig. 4-4a, b, Fig. 4-5a, b and Fig. 4-6a, b for the examples 4, 5, 6, respectively.

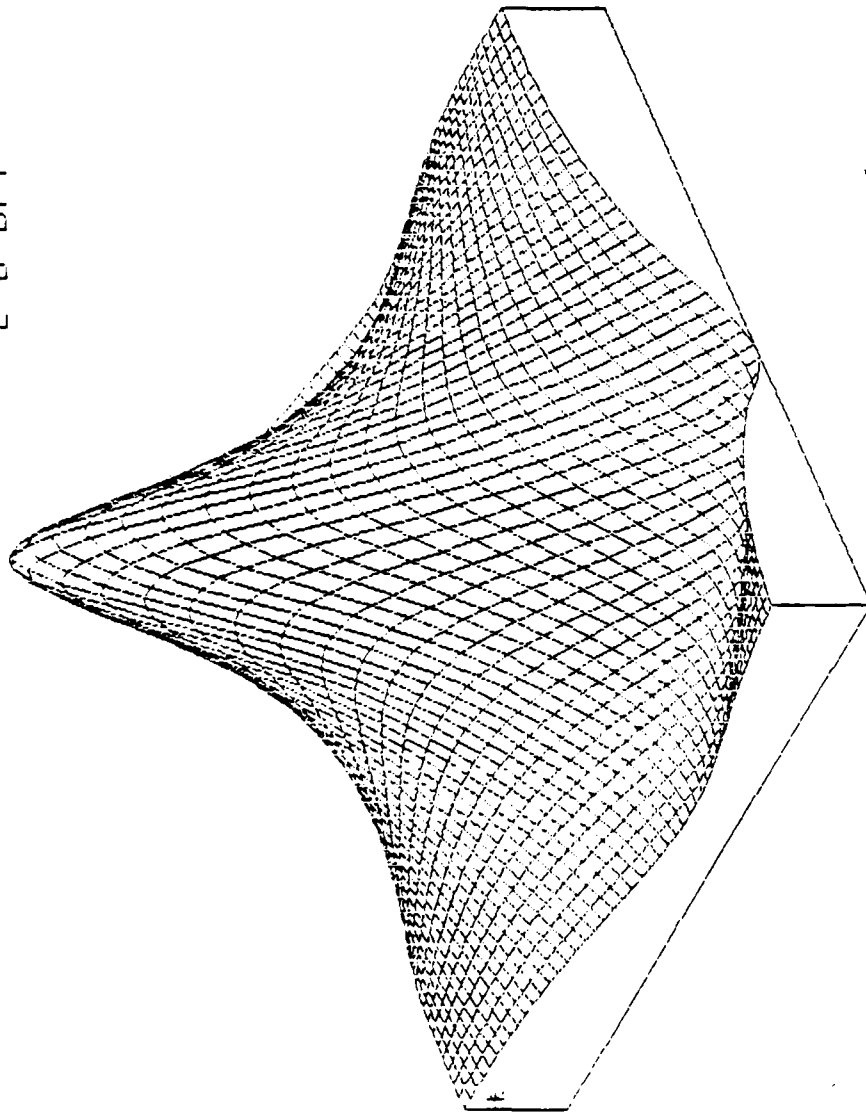
C. EXTENSION OF THE 2-D STATE SPACE MODELS TO HIGHER ORDER TRANSFER FUNCTIONS

1. Introduction

During recent years, several authors (Attasi [Ref. 11], Fozmasimi and Mazchesini [Ref. 13], Givone and Roesser [Ref.

TASAKI

2-D DFT



* = ORIGIN

AZIMUTH: ' 50.00
ELEVATION: 35.00

Figure 4-1a. 2-D D.F.T. Sequences, $Y(m,n)$ for Example 4

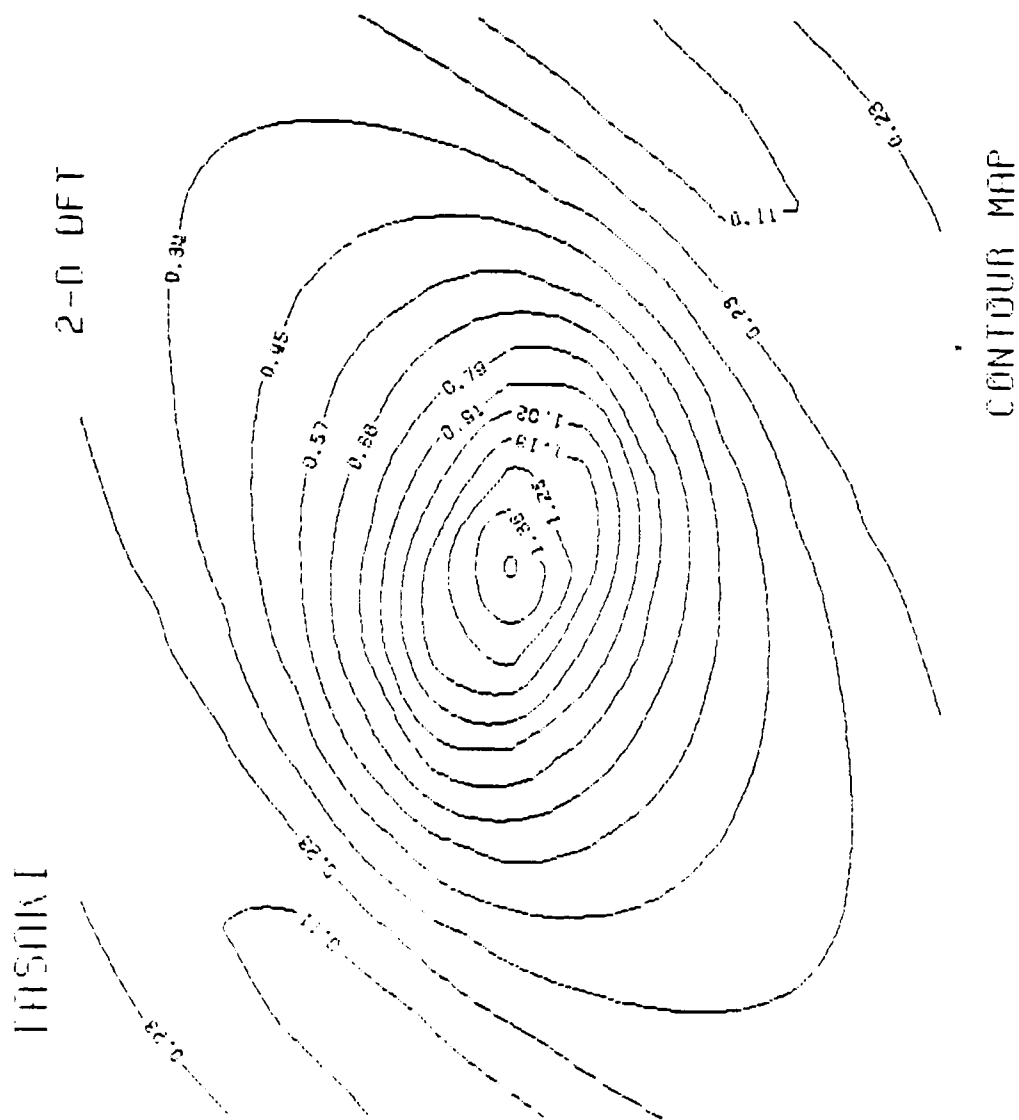
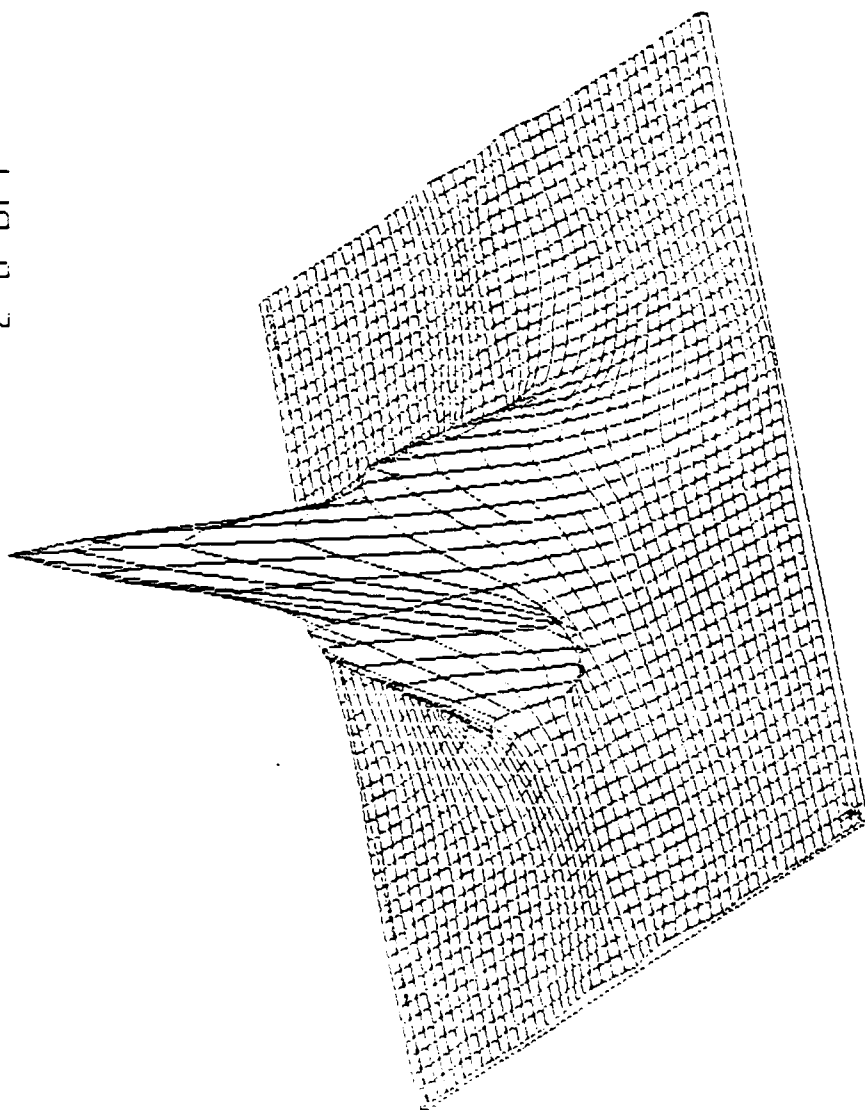


Figure 4-lb. Contour Map for Figure 4-la

SUN

2-D DFT



AZIMUTH: 340.00
ELEVATION: 40.00

* = ORIGIN

Figure 4-2a. 2-D D.F.T. Sequences $Y(m,n)$ for Example 5

SULF

2-D DFT

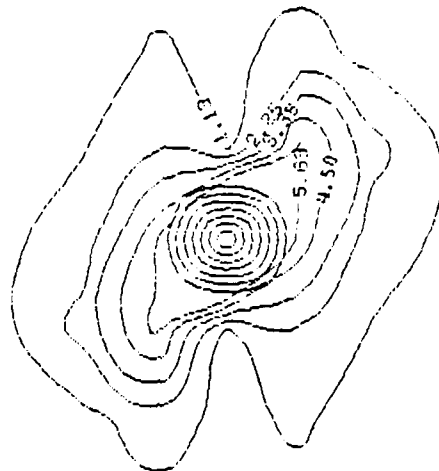
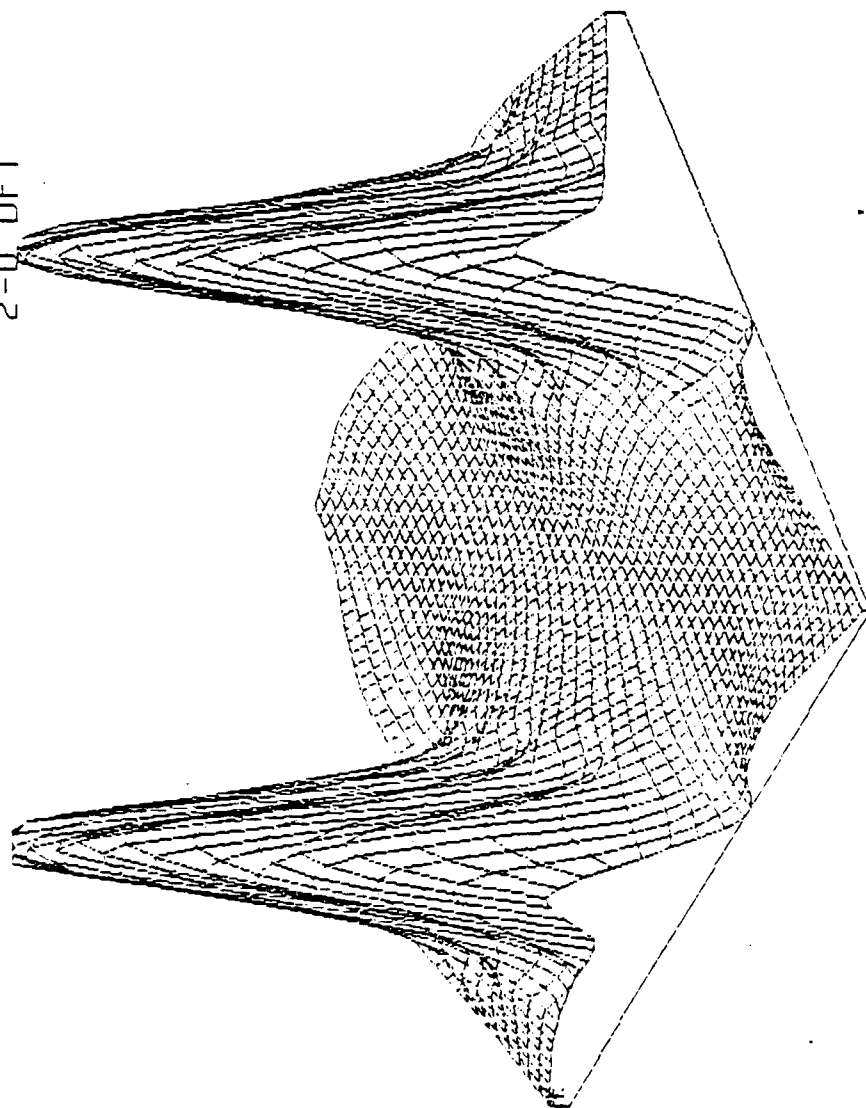


Figure 4-2b. Contour Map for Figure 4-2a

CONTOUR MAP

NRNDOS

2-D DFT



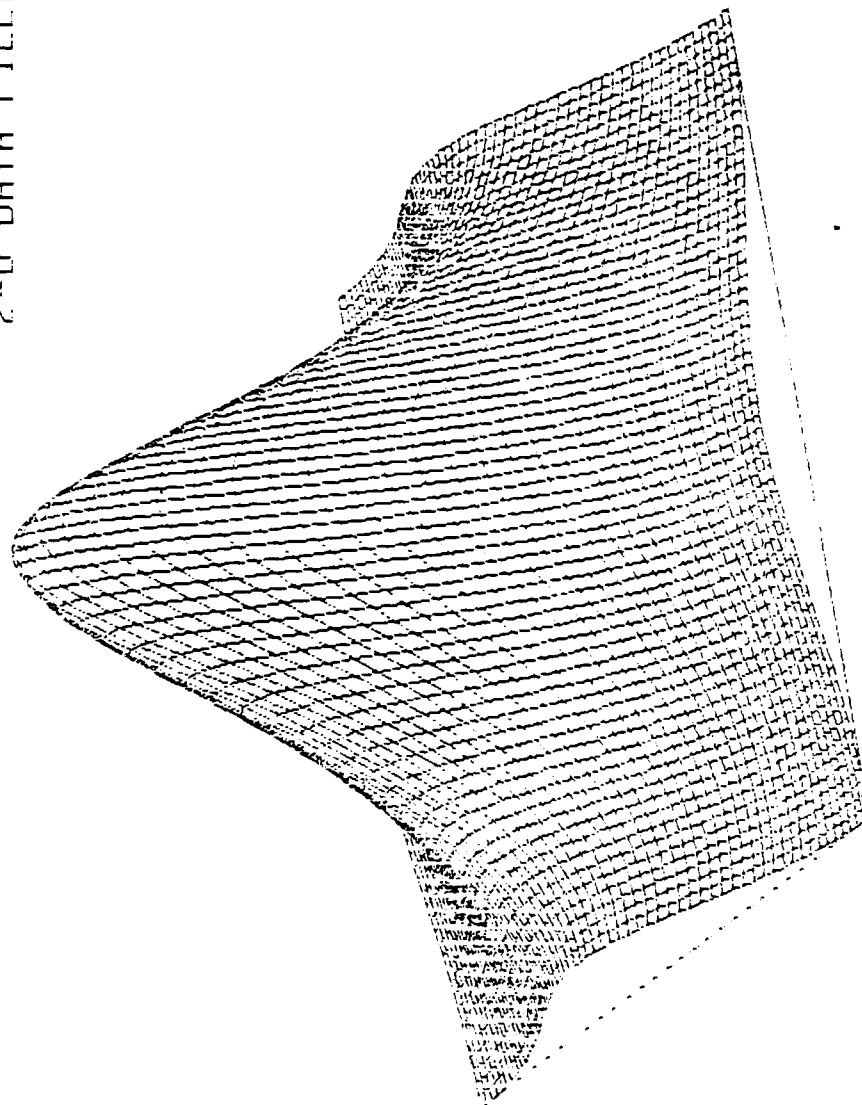
* = ORIGIN

AZIMUTH: 50.00
ELEVATION: 35.00

Figure 4-3a. 2-D D.F.T. Squences, $Y(m,n)$ for Example 6

11550001

2-D DATA FIELD



AZIMUTH: 340.00
ELEVATION: 35.00

1 = ORIGIN

Figure 4-4a. Transfer Function $|H(z_1, z_2)|$ $z_1 = e^{j\omega_1}$, $z_2 = e^{j\omega_2}$
for Example 4

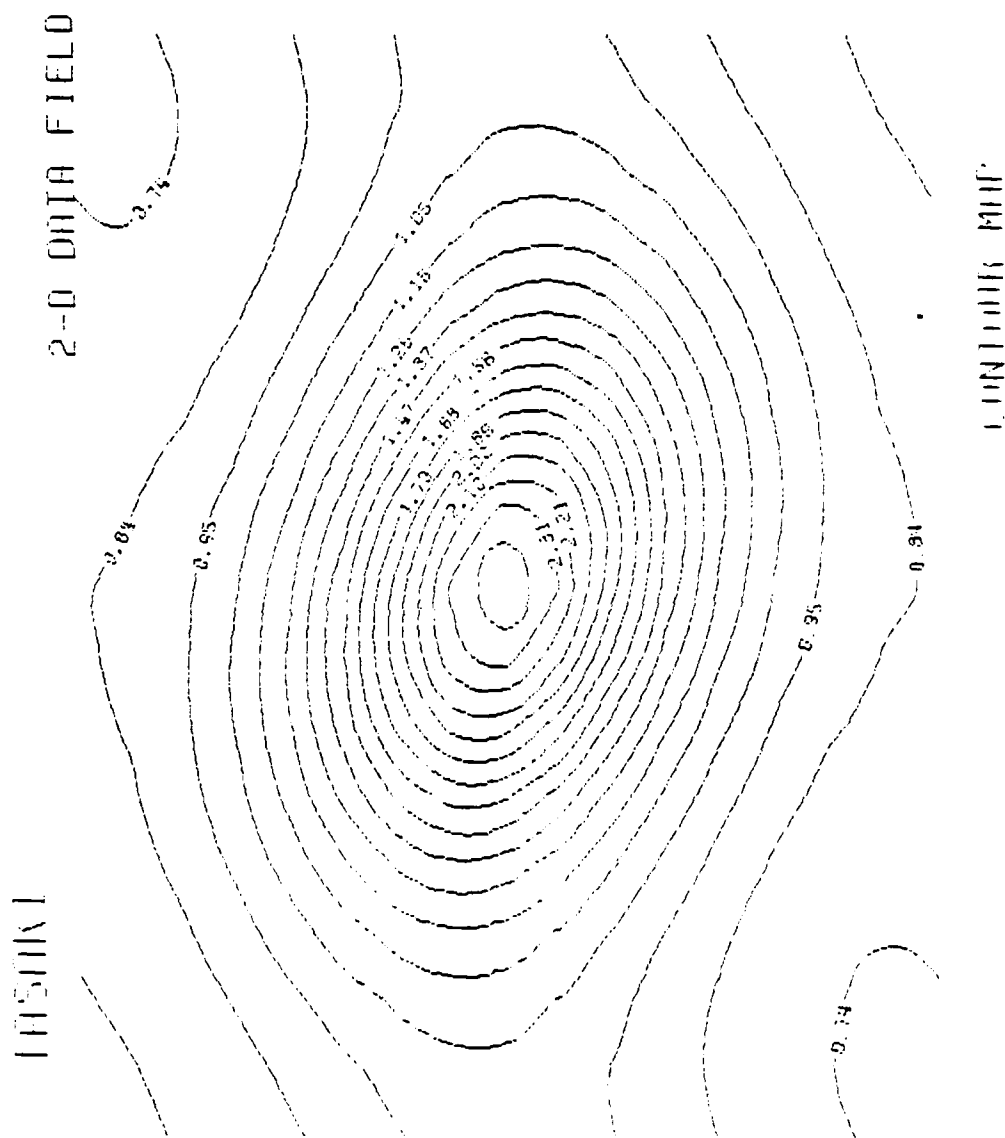
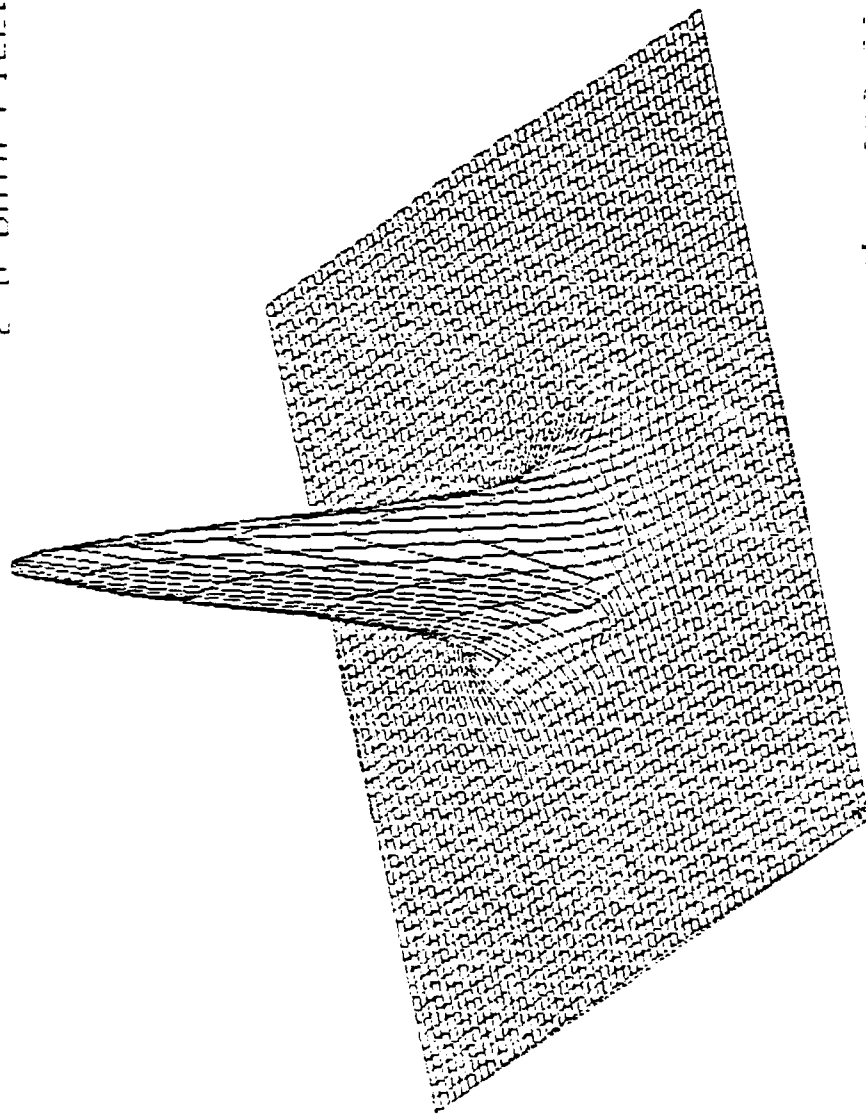


Figure 4-4b. Contour Map for Figure 4-4a

300.0

2-D DATA FIELD

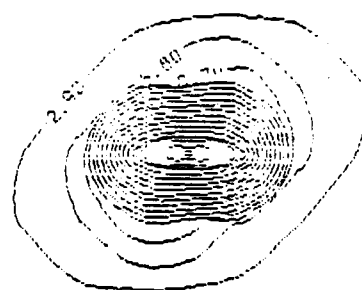


* = ORIGIN

AZIMUTH: 340.00
ELEVATION: 40.00

Figure 4-5a. Transfer Function $|H(z_1, z_2)|$, $z_1 = e^{j\omega_1}$, $z_2 = e^{j\omega_2}$
for Example 5

2-0 DATA FIELD

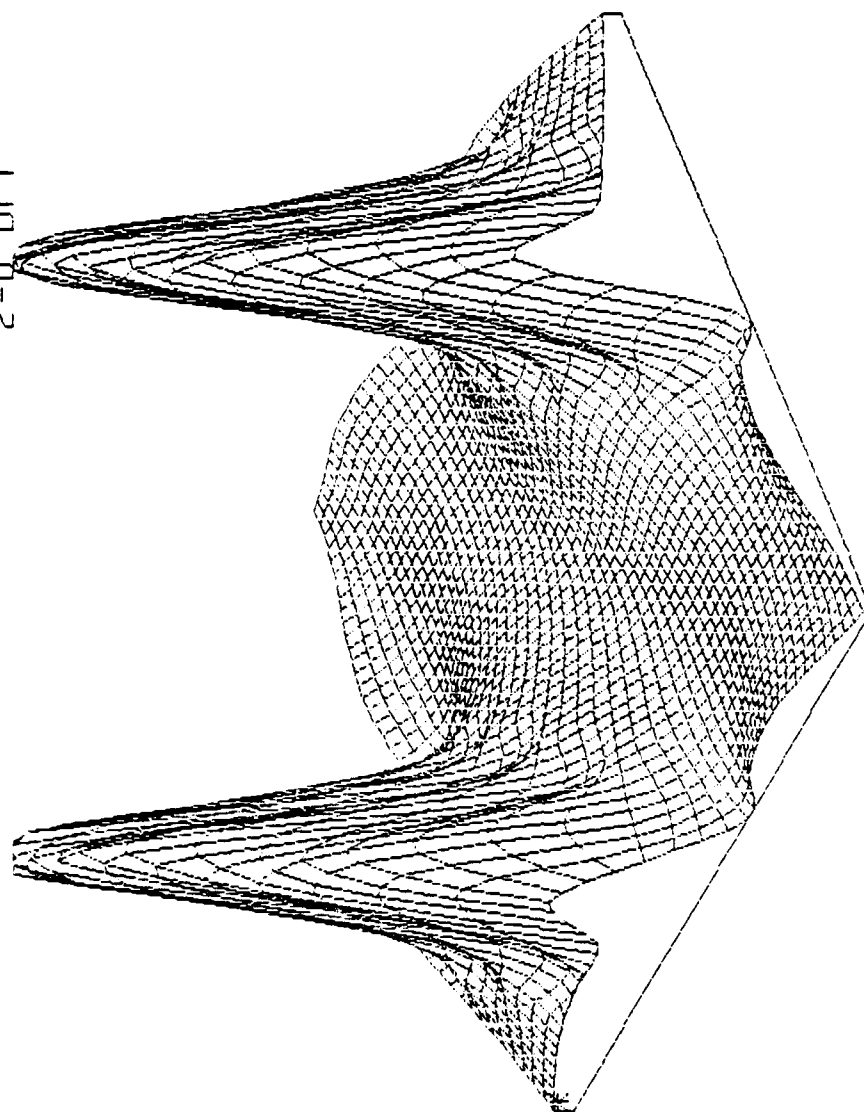


CONTINUED

Figure 4-5b. Contour Map for Figure 4-5a

NIHND5

2-D DFT



AZIMUTH: 50.00
ELEVATION: 35.00

* = ORIGIN

Figure 4-6a. Transfer Function $|H(z_1, z_2)|$, $z_1 = e^{j\omega_1}$, $z_2 = e^{j\omega_2}$
for Example 6

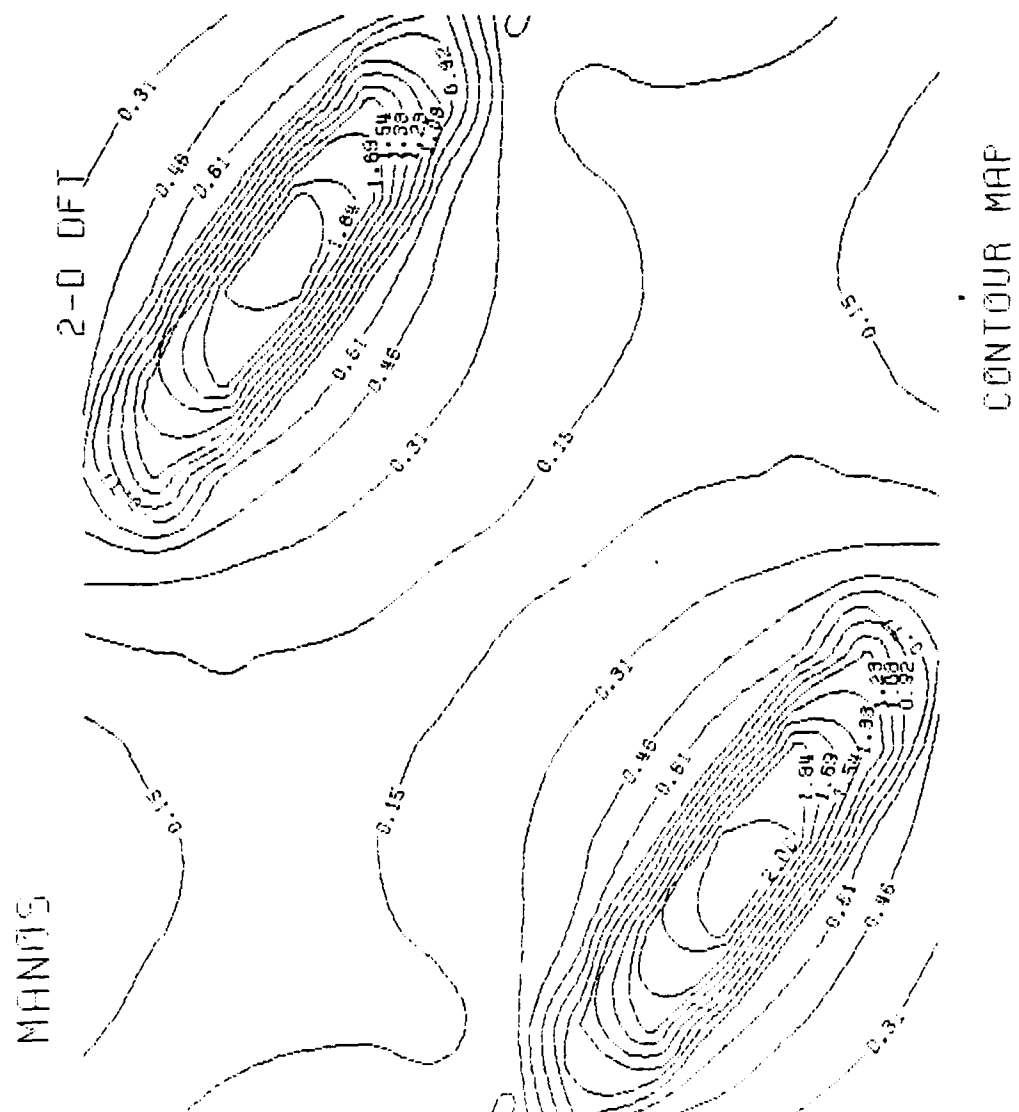


Figure 4-6b. Contour Map for Figure 4-6a

17]) have proposed different state space models for 2-D systems. They have also suggested some extensions of the usual 1-D notions of controllability, observability, and minimality to the 2-D case.

However, these results are not quite satisfactory. They either lack motivation for the state-space models introduced or the notion of state-space is improperly defined. In Chapter II we started with a comparison of all the current models based on a practical (circuit-oriented) point of view and on a proper definition of state. It is shown that the model of Roesser is the most satisfactory, in that it is also the most general since the Attasi and Fozmasimi Mazchesimi models can be imbedded in the Givone and Roesser model.

In Chapter II we pointed out that a major difference between 1-D and 2-D systems is that in the 2-D case a global state (which preserves all past information) and a local state (which gives us the size of the recursions of the 2-D filter) can be introduced.

2. Extension for 2-D Systems

In [Ref. 14], Fozmasimi and Mazchesimi use the algebraic point of view of "Nerode" equivalence. In this framework, the state space arises from the factorization of the 2-D input/output map. Fozmasimi and Mazchesini were the first to realize that a major difference between 1-D and 2-D systems is that we can introduce a global state and a local state in the 2-D case.

The global state (which is of infinite dimensions, in general) preserves all the past information while the local

state gives us the size of the recursions to be performed at each step by the 2-D filter. However, Fozmasimi and Mazchesini failed to exploit fully the structure of the global state and its relation to the local state, so that the state space model they introduced is unsatisfactory in the sense that what they introduce as the state is really only a "partial state" (as defined by Wolovich [Ref. 15] for 1-D systems). Indeed, this partial state does not obey a first-order difference equation (the notion of first order difference equation for linear systems or partially ordered sets has been defined by Mullans and Elliot in [Ref. 16]). Attasi's model suffers from the same drawback as the Fozmasimi and Mazchesini one.

On the other hand, Givone and Roesser [Refs. 17,18,1] have used a "circuit approach" to the problem of state space realization for 2-D systems. They present a model in which the local state is divided into a horizontal and a vertical state which are propagated, respectively, horizontally and vertically by first-order difference equations. From this point of view the global state appears as the boundary condition necessary to propagate the state-space equations.

However, Roesser did not provide much motivation for the introduction of such a model and seemed unaware of the full circuit interpretation of their model since they were not able to implement an arbitrary 2-D transfer function, say

$$H(z_1, z_2) = \frac{b(z_1, z_2)}{a(z_1, z_2)}$$

Mitra et al gave an answer in [Ref. 19] by presenting an implementation method for 2-D transfer functions using delay elements z_1^{-1} and z_2^{-1} . We shall see below that this approach is consistent with Roesser's model. It is shown in [Ref. 8] that Roesser's model appears naturally as a way to describe the local state properties. For a (n,m) 2-D transfer function,

$$H(z_1, z_2) = \frac{b(z_1, z_2)}{a(z_1, z_2)} = \frac{\sum_{i=0}^n \sum_{j=0}^m b_{ij} z_1^{-i} z_2^{-j}}{\sum_{i=0}^n \sum_{j=0}^m a_{ij} z_1^{-i} z_2^{-j}} \quad (\text{IV.9})$$

exhibits some canonical state-space forms (controllability, observability), which can also be written as,

$$H(z_1, z_2) = \frac{\sum_{i=0}^n b_i (z_2^{-1}) z_1^{-i}}{\sum_{i=0}^n a_i (z_2^{-1}) z_1^{-i}} \quad (\text{IV.10})$$

Without loss of generality, we can assume $a_{00} = 1$ and we denote

$$\bar{a}_0(z_2^{-1}) = 1 + a_0(z_2^{-1})$$

Thus, using 1-D realization technique, $H(z_1, z_2)$ of Eq. (IV.10) can be used as shown below in Fig. 4-7.

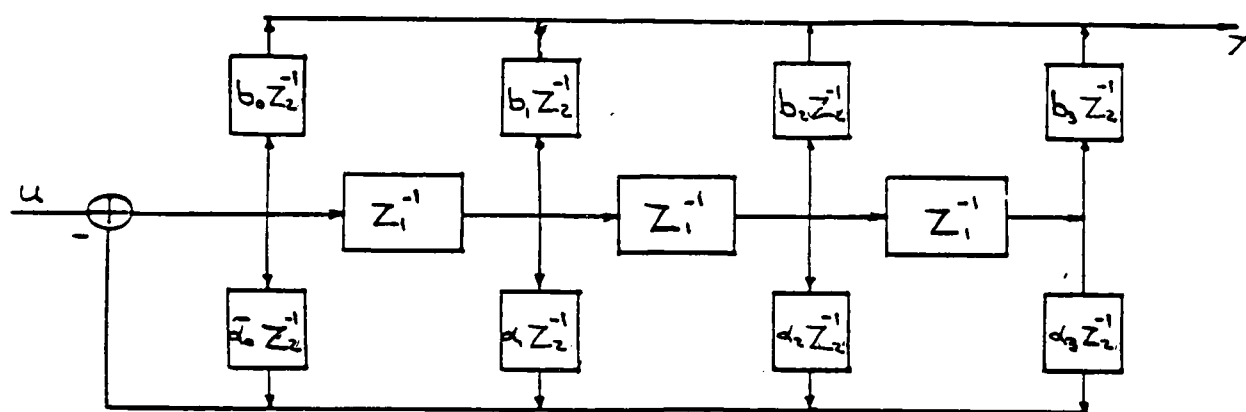


Figure 4-7

The realization is almost achieved: in addition to the n -horizontal delay elements, we need only m vertical delay elements to implement the feedback gains $\{a_i(z_2^{-1}), i = 0, 1, \dots, m\}$ and m other vertical delay elements to implement the readout gains $\{b_i(z_2^{-1}), i = 0, 1, \dots, m\}$. Thus the complete realization shown in Fig. 4-8 requires only $n+2m$ dynamic elements. This realization is a standard (canonical) one; its structure is very simple and it involves only real gains. Note also that we need fewer dynamic elements than was suggested by the implementations of [Ref. 19].

As mentioned in Section (b), circuit implementations with delay elements z_1^{-1} and z_2^{-1} are in a one-to-one correspondence with state-space models of Roesser's type. The outputs of the z_1^{-1} delays are the horizontal states and the outputs of the z_2^{-1} delays are the vertical states. Thus the implementation of the following figure can be transformed readily into the following state-space model.

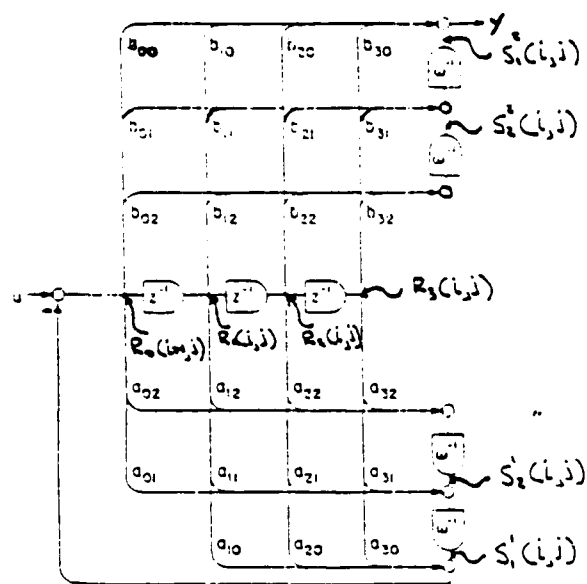


Figure 4-8

$$\begin{bmatrix} R(i+1,j) \\ S^1(i,j+1) \\ S^2(i,j+1) \end{bmatrix} = A \begin{bmatrix} R(i,j) \\ S^1(i,j) \\ S^2(i,j) \end{bmatrix} + bu(i,j) \quad (\text{IV.11})$$

$$y(i,j) = C \begin{bmatrix} R(i,j) \\ S(i,j) \end{bmatrix}$$

where:

$$C = [b_{10} \dots b_{n0} \quad -b_{00} \quad 0 \dots 0 \quad 1 \quad 0 \dots 0]$$

$$b^T = [1 \quad 0 \dots 0 \quad a_{01} \dots a_{0m} \quad b_{01} \dots b_{0m}] \quad (\text{input vector})$$

Transition
Matrix

$A =$

$$\begin{bmatrix}
 -a_{10} & -a_{20} & \dots & -a_{n0} & -1 & & & \\
 1 & & & & & & & \\
 & \ddots & & & & & & \\
 & & \bigcirc & & & & & \\
 & & & \ddots & & & & \\
 & & & & 0 & & & \\
 & & & & 1 & & & \\
 \hline
 \tilde{a}_{11} & & & \tilde{a}_{n1} & -a_{01} & 1 & & \\
 & \tilde{a}_{ij} & & & & & & \\
 & & & & & \ddots & & \\
 & & & & & & \bigcirc & \\
 & & & & & & & \ddots & \\
 & & & & & & & & 1 \\
 \hline
 \tilde{a}_{1m} & & & \tilde{a}_{nm} & -a_{0m} & & 0 & \\
 \hline
 \tilde{b}_{11} & & & \tilde{b}_{n1} & -b_{01} & & 0 & 1 \\
 & \tilde{b}_{ij} & & & & & & \\
 & & & & & & & \ddots & \\
 & & & & & & & & \bigcirc & \\
 & & & & & & & & & \ddots & \\
 & & & & & & & & & & 1 \\
 & & & & & & & & & & 0
 \end{bmatrix}$$

with: $a_{ij} = a_{ij} - a_{i0}a_{0j}$ $b_{ij} = b_{ij} - a_{i0}b_{0j}$
 $1 \leq i \leq n$ $1 \leq j \leq m$ $1 \leq i \leq n$ $0 \leq j \leq m$

The expanded form of Eq. IV-11 can now be shown as:

$$\begin{bmatrix} R_{(1,1)} \\ S_{(1,1)} \\ S_{(1,1)} \end{bmatrix} = A \begin{bmatrix} R_{(1,1)} \\ S_{(1,1)} \\ S_{(1,1)} \end{bmatrix} + b u_{(1,1)} \quad \gamma_{(1,1)} = c \begin{bmatrix} R_{(1,1)} \\ S_{(1,1)} \end{bmatrix}$$

$$\begin{bmatrix} R_1(i,j) \\ R_2(i,j) \\ R_3(i,j) \\ \vdots \\ R_p(i,j) \\ S_1(i,j) \\ S_2(i,j) \\ S_3(i,j) \\ \vdots \\ S_n(i,j) \\ S_1(i,j) \\ S_2(i,j) \\ S_3(i,j) \\ \vdots \\ S_n(i,j) \end{bmatrix} = \begin{bmatrix} \alpha_{10} & \alpha_{11} & \alpha_{12} & \dots & \alpha_{1p} & 1 & 0 & 0 & \dots & 0 \\ 1 & 0 & 0 & \dots & 0 & 0 & 0 & 0 & \dots & 0 \\ 0 & 1 & 0 & \dots & 0 & 0 & 0 & 0 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \dots & 1 & 0 & 0 & 0 & \dots & 0 \\ \alpha_{11} & \alpha_{12} & \alpha_{13} & \dots & \alpha_{1p} & \alpha_{11} & \alpha_{12} & \alpha_{13} & \dots & \alpha_{1p} \\ \alpha_{21} & \alpha_{22} & \alpha_{23} & \dots & \alpha_{2p} & 1 & 0 & 0 & \dots & 0 \\ \alpha_{31} & \alpha_{32} & \alpha_{33} & \dots & \alpha_{3p} & 0 & 1 & 0 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ \alpha_{p1} & \alpha_{p2} & \alpha_{p3} & \dots & \alpha_{pp} & 0 & 0 & 0 & \dots & 0 \\ b_{11} & b_{12} & b_{13} & \dots & b_{1p} & b_{11} & b_{12} & b_{13} & \dots & b_{1p} \\ b_{21} & b_{22} & b_{23} & \dots & b_{2p} & 0 & 0 & 0 & \dots & 0 \\ b_{31} & b_{32} & b_{33} & \dots & b_{3p} & 0 & 0 & 0 & \dots & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ b_{p1} & b_{p2} & b_{p3} & \dots & b_{pp} & 0 & 0 & 0 & \dots & 0 \end{bmatrix} \begin{bmatrix} R_{(1,1)} \\ R_{(1,1)} \\ R_{(1,1)} \\ \vdots \\ R_{(1,1)} \\ S_{(1,1)} \\ S_{(1,1)} \\ S_{(1,1)} \\ \vdots \\ S_{(1,1)} \\ S_{(1,1)} \\ S_{(1,1)} \\ S_{(1,1)} \\ \vdots \\ S_{(1,1)} \end{bmatrix} + \begin{bmatrix} 1 & 0 & 0 & \dots & 0 \\ \alpha_{11} & \alpha_{12} & \alpha_{13} & \dots & \alpha_{1p} \\ \alpha_{21} & \alpha_{22} & \alpha_{23} & \dots & \alpha_{2p} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ \alpha_{p1} & \alpha_{p2} & \alpha_{p3} & \dots & \alpha_{pp} \\ b_{11} & b_{12} & b_{13} & \dots & b_{1p} \\ b_{21} & b_{22} & b_{23} & \dots & b_{2p} \\ b_{31} & b_{32} & b_{33} & \dots & b_{3p} \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ b_{p1} & b_{p2} & b_{p3} & \dots & b_{pp} \end{bmatrix} \begin{bmatrix} R_{(1,1)} \\ S_{(1,1)} \end{bmatrix} \quad (IV-12a)$$

$$(y+z) \times (y+z)$$

D. PROGRAM AND EXAMPLES FOR ROESSER'S EQUATIONS USING KUNG'S MODEL

This program (Appendix D) takes as initial conditions one horizontal state and two vertical states. The order of horizontal states is given by N and the order of the vertical states by M .

We give two examples, one for $N = 2$ and $M = 2$ (Example 7) (two orders for horizontal states and 2 orders for vertical states) and one for $N = 4$ and $M = 3$ (Example 8) (four orders for horizontal states and three orders for vertical states). The first example is for a matrix 2×2 and the second example 4×4 .

| N=2 | | M=2 | MATRIX 2x2 | |
|--------------|--------------|-----|--------------|--------------|
| $R_1(1,1)$ | $R_2(1,1)$ | | $R_1(1,2)$ | $R_2(1,2)$ |
| $S_1^1(1,1)$ | $S_2^1(1,1)$ | | $S_1^1(1,2)$ | $S_2^1(1,2)$ |
| $S_1^2(1,1)$ | $S_2^2(1,1)$ | | $S_1^2(1,2)$ | $S_2^2(1,2)$ |
| $R_1(2,1)$ | $R_2(2,1)$ | | $R_1(2,2)$ | $R_2(2,2)$ |
| $S_1^1(2,1)$ | $S_2^1(2,1)$ | | $S_1^1(2,2)$ | $S_2^1(2,2)$ |
| $S_1^2(2,1)$ | $S_2^2(2,1)$ | | $S_1^2(2,2)$ | $S_2^2(2,2)$ |

State variables for example 7

| | | | |
|---|---|---|---|
| $R_1(1,1), R_2(1,1), R_3(1,1), R_4(1,1)$ $S_1'(1,1), S_2'(1,1), S_3'(1,1)$ $S_1^+(1,1), S_2^+(1,1), S_3^+(1,1)$ | $R_1(1,2), R_2(1,2), R_3(1,2), R_4(1,2)$ $S_1'(1,2), S_2'(1,2), S_3'(1,2)$ $S_1^+(1,2), S_2^+(1,2), S_3^+(1,2)$ | $R_1(1,3), R_2(1,3), R_3(1,3), R_4(1,3)$ $S_1'(1,3), S_2'(1,3), S_3'(1,3)$ $S_1^+(1,3), S_2^+(1,3), S_3^+(1,3)$ | $R_1(1,4), R_2(1,4), R_3(1,4), R_4(1,4)$ $S_1'(1,4), S_2'(1,4), S_3'(1,4)$ $S_1^+(1,4), S_2^+(1,4), S_3^+(1,4)$ |
| $R_1(2,1), R_2(2,1), R_3(2,1), R_4(2,1)$ $S_1'(2,1), S_2'(2,1), S_3'(2,1)$ $S_1^+(2,1), S_2^+(2,1), S_3^+(2,1)$ | $R_1(2,2), R_2(2,2), R_3(2,2), R_4(2,2)$ $S_1'(2,2), S_2'(2,2), S_3'(2,2)$ $S_1^+(2,2), S_2^+(2,2), S_3^+(2,2)$ | $R_1(2,3), R_2(2,3), R_3(2,3), R_4(2,3)$ $S_1'(2,3), S_2'(2,3), S_3'(2,3)$ $S_1^+(2,3), S_2^+(2,3), S_3^+(2,3)$ | $R_1(2,4), R_2(2,4), R_3(2,4), R_4(2,4)$ $S_1'(2,4), S_2'(2,4), S_3'(2,4)$ $S_1^+(2,4), S_2^+(2,4), S_3^+(2,4)$ |
| $R_1(3,1), R_2(3,1), R_3(3,1), R_4(3,1)$ $S_1'(3,1), S_2'(3,1), S_3'(3,1)$ $S_1^+(3,1), S_2^+(3,1), S_3^+(3,1)$ | $R_1(3,2), R_2(3,2), R_3(3,2), R_4(3,2)$ $S_1'(3,2), S_2'(3,2), S_3'(3,2)$ $S_1^+(3,2), S_2^+(3,2), S_3^+(3,2)$ | $R_1(3,3), R_2(3,3), R_3(3,3), R_4(3,3)$ $S_1'(3,3), S_2'(3,3), S_3'(3,3)$ $S_1^+(3,3), S_2^+(3,3), S_3^+(3,3)$ | $R_1(3,4), R_2(3,4), R_3(3,4), R_4(3,4)$ $S_1'(3,4), S_2'(3,4), S_3'(3,4)$ $S_1^+(3,4), S_2^+(3,4), S_3^+(3,4)$ |
| $R_1(4,1), R_2(4,1), R_3(4,1), R_4(4,1)$ $S_1'(4,1), S_2'(4,1), S_3'(4,1)$ $S_1^+(4,1), S_2^+(4,1), S_3^+(4,1)$ | $R_1(4,2), R_2(4,2), R_3(4,2), R_4(4,2)$ $S_1'(4,2), S_2'(4,2), S_3'(4,2)$ $S_1^+(4,2), S_2^+(4,2), S_3^+(4,2)$ | $R_1(4,3), R_2(4,3), R_3(4,3), R_4(4,3)$ $S_1'(4,3), S_2'(4,3), S_3'(4,3)$ $S_1^+(4,3), S_2^+(4,3), S_3^+(4,3)$ | $R_1(4,4), R_2(4,4), R_3(4,4), R_4(4,4)$ $S_1'(4,4), S_2'(4,4), S_3'(4,4)$ $S_1^+(4,4), S_2^+(4,4), S_3^+(4,4)$ |

N=4

M=3

MATRIX 4x4

State variables for example 8

E. NUMERICAL EXAMPLES FOR KUNG'S MODEL

The following presents three examples. The first one corresponds to an "all-pole" 2-D low-pass filter. The second one is an "all-zero" 2-D band-pass filter ($\sin \omega_1 \sin \omega_2$). The third one is also a band-pass filter. All these examples are second order. The outputs of these examples are produced using Kung's [Ref. 8] state-space model. In this formulation, for a second order system, we require two horizontal states-- $R1(i,j)$ and $R2(i,j)$ and four vertical states, $S1(1)(i,j)$, $S1(2)(i,j)$, $S2(1)(i,j)$ and $S2(2)(i,j)$. The program listing for implementing this model is given in Appendix D.

Example #9

The system parameters and the initial conditions chosen for this example are as listed in Table 4.1. The 2-D D.F.T. $|Y(m,n)|$ of the output sequence $y(i,j)$ produced by the program in Appendix D is shown in Fig. 4-9a. The corresponding contour map is shown in Fig. 4-9b.

Example #10

The parameter coefficients and the initial conditions for this example are listed in Table 4.2. The 2-D D.F.T. sequence $|Y(m,n)|$ for this example is illustrated in Fig. 4-10a, and Fig. 4.10b shows the associated contour map.

Example #11

The parameter coefficients and the initial conditions for this example are listed in Table 4.3. The 2-D D.F.T. sequence $|Y(m,n)|$ for this example are illustrated in Fig. 4-11a and Figure 4-11b shows the associated contour map.

TABLE 4.1

NUMBER OF HORIZONTAL STATES(N=1to4): 2

NUMBER OF VERTICAL STATES(M=1to4): 2

DIMENSION OF OUTPUT(1to25): 15

ENTER INITIAL CONDITIONS FOR HORIZONTAL R(.,.)

R 1(1, 1): 0
 R 2(1, 1): 0
 R 1(1, 2): 0
 R 2(1, 2): 0
 R 1(1, 3): 0
 R 2(1, 3): 0
 R 1(1, 4): 0
 R 2(1, 4): 0
 R 1(1, 5): 0
 R 2(1, 5): 0
 R 1(1, 6): 0
 R 2(1, 6): 0
 R 1(1, 7): 0
 R 2(1, 7): 0
 R 1(1, 8): 0
 R 2(1, 8): 0
 R 1(1, 9): 0
 R 2(1, 9): 0
 R 1(1,10): 0
 R 2(1,10): 0
 R 1(1,11): 0
 R 2(1,11): 0
 R 1(1,12): 0
 R 2(1,12): 0
 R 1(1,13): 0
 R 2(1,13): 0
 R 1(1,14): 0
 R 2(1,14): 0
 R 1(1,15): 0
 R 2(1,15): 0

ENTER INITIAL CONDITIONS FOR VERTICAL S1(.,.)

S1(1)(1,1): 0
 S1(2)(1,1): 0
 S1(1)(2,1): 0
 S1(2)(2,1): 0
 S1(1)(3,1): 0
 S1(2)(3,1): 0
 S1(1)(4,1): 0
 S1(2)(4,1): 0
 S1(1)(5,1): 0
 S1(2)(5,1): 0
 S1(1)(6,1): 0
 S1(2)(6,1): 0
 S1(1)(7,1): 0
 S1(2)(7,1): 0
 S1(1)(8,1): 0
 S1(2)(8,1): 0
 S1(1)(9,1): 0
 S1(2)(9,1): 0
 S1(1)(10,1): 0
 S1(2)(10,1): 0
 S1(1)(11,1): 0
 S1(2)(11,1): 0
 S1(1)(12,1): 0

```

S1( 1)(13,1): 0
S1( 2)(13,1): 0
S1( 1)(14,1): 0
S1( 2)(14,1): 0
S1( 1)(15,1): 0
S1( 2)(15,1): 0

```

ENTER INITIAL CONDITIONS FOR VERTICAL S2(#. #)

```

S2( 1)( 1,1): 0
S2( 2)( 1,1): 0
S2( 1)( 2,1): 0
S2( 2)( 2,1): 0
S2( 1)( 3,1): 0
S2( 2)( 3,1): 0
S2( 1)( 4,1): 0
S2( 2)( 4,1): 0
S2( 1)( 5,1): 0
S2( 2)( 5,1): 0
S2( 1)( 6,1): 0
S2( 2)( 6,1): 0
S2( 1)( 7,1): 0
S2( 2)( 7,1): 0
S2( 1)( 8,1): 0
S2( 2)( 8,1): 0
S2( 1)( 9,1): 0
S2( 2)( 9,1): 0
S2( 1)(10,1): 0
S2( 2)(10,1): 0
S2( 1)(11,1): 0
S2( 2)(11,1): 0
S2( 1)(12,1): 0
S2( 2)(12,1): 0
S2( 1)(13,1): 0
S2( 2)(13,1): 0
S2( 1)(14,1): 0
S2( 2)(14,1): 0
S2( 1)(15,1): 0
S2( 2)(15,1): 0

```

ENTER VALUES FOR THE INPUT VECTOR(#. #)

```

a( 0 1): -0.35
a( 0 2): 0
b( 0 1): 0
b( 0 2): 0

```

ENTER ELEMENTS OF THE TRANSITION MATRIX(#. #)

```

a( 10): -0.125
a( 20): -0.25
a( 1 1): -0.1
a( 2 1): 0
a( 1 2): 0
a( 2 2): -0.1
b( 1 1): 0
b( 2 1): 0
b( 1 2): 0
b( 2 2): 0

```

ENTER VALUES FOR THE OUTPUT VECTOR(#. #)

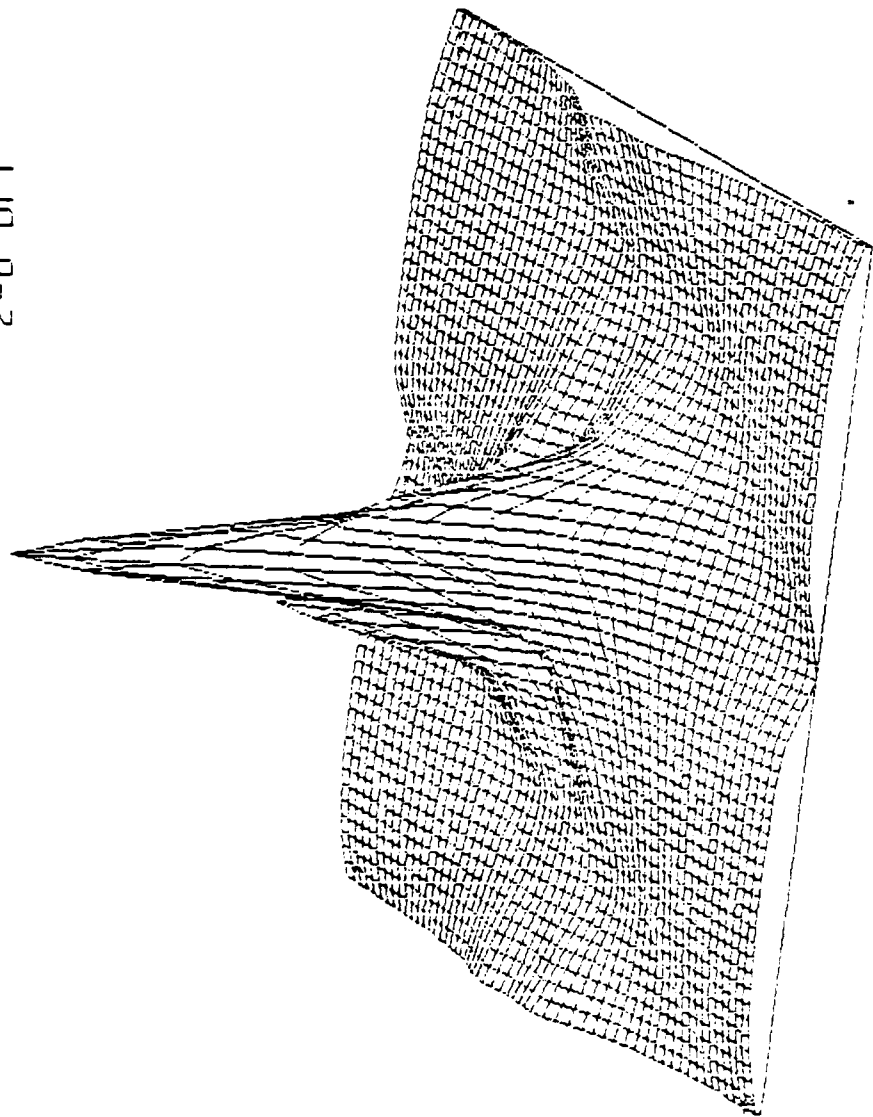
```

b( 00): 1
b( 10): 0
b( 20): 0

```

deris

2-D DFT



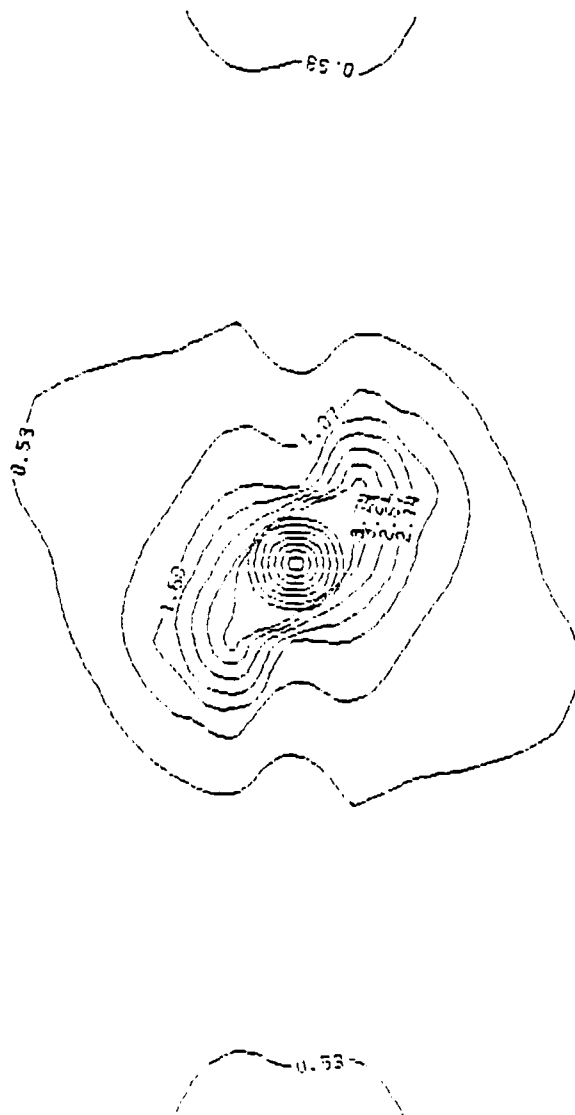
A = ORIGIN

AZIMUTH: 15.00
ELEVATION: 35.00

Figure 4-9a. 2-D D.F.T. Sequences, $|Y(m,n)|$ for Example 9

00015

2-0 DFT



CONTOUR MAP

Figure 4-9b. Contour Map for Figure 4-9a

TABLE 4.2

NUMBER OF HORIZONTAL STATES(N=1634): 2

NUMBER OF VERTICAL STATES(M=1634): 2

DIMENSION OF OUTPUT(16325): 17

ENTER INITIAL CONDITIONS FOR HORIZONTAL R(1,1): 0

R 2(1, 1): 0

R 1(1, 2): 0

R 2(1, 2): 0

R 1(1, 3): 0

R 2(1, 3): 0

R 1(1, 4): 0

R 2(1, 4): 0

R 1(1, 5): 0

R 2(1, 5): 0

R 1(1, 6): 0

R 2(1, 6): 0

R 1(1, 7): 0

R 2(1, 7): 0

R 1(1, 8): 0

R 2(1, 8): 0

R 1(1, 9): 0

R 2(1, 9): 0

R 1(1,10): 0

R 2(1,10): 0

R 1(1,11): 0

R 2(1,11): 0

R 1(1,12): 0

R 2(1,12): 0

R 1(1,13): 0

R 2(1,13): 0

R 1(1,14): 0

R 2(1,14): 0

R 1(1,15): 0

R 2(1,15): 0

R 1(1,16): 0

R 2(1,16): 0

R 1(1,17): 0

R 2(1,17): 0

R 1(1,18): 0

R 2(1,18): 0

R 1(1,19): 0

R 2(1,19): 0

R 1(1,20): 0

R 2(1,20): 0

R 1(1,21): 0

R 2(1,21): 0

R 1(1,22): 0

R 2(1,22): 0

R 1(1,23): 0

R 2(1,23): 0

R 1(1,24): 0

R 2(1,24): 0

R 1(1,25): 0

R 2(1,25): 0

R 1(1,26): 0

R 2(1,26): 0

R 1(1,27): 0

R 2(1,27): 0

R 1(1,28): 0

R 2(1,28): 0

R 1(1,29): 0

R 2(1,29): 0

R 1(1,30): 0

R 2(1,30): 0

R 1(1,31): 0

R 2(1,31): 0

R 1(1,32): 0

R 2(1,32): 0

R 1(1,33): 0

R 2(1,33): 0

R 1(1,34): 0

R 2(1,34): 0

R 1(1,35): 0

R 2(1,35): 0

R 1(1,36): 0

R 2(1,36): 0

R 1(1,37): 0

R 2(1,37): 0

R 1(1,38): 0

R 2(1,38): 0

R 1(1,39): 0

R 2(1,39): 0

R 1(1,40): 0

R 2(1,40): 0

R 1(1,41): 0

R 2(1,41): 0

R 1(1,42): 0

R 2(1,42): 0

R 1(1,43): 0

R 2(1,43): 0

R 1(1,44): 0

R 2(1,44): 0

R 1(1,45): 0

R 2(1,45): 0

R 1(1,46): 0

R 2(1,46): 0

R 1(1,47): 0

R 2(1,47): 0

R 1(1,48): 0

R 2(1,48): 0

R 1(1,49): 0

R 2(1,49): 0

R 1(1,50): 0

R 2(1,50): 0

R 1(1,51): 0

R 2(1,51): 0

R 1(1,52): 0

R 2(1,52): 0

R 1(1,53): 0

R 2(1,53): 0

R 1(1,54): 0

R 2(1,54): 0

R 1(1,55): 0

R 2(1,55): 0

R 1(1,56): 0

R 2(1,56): 0

R 1(1,57): 0

R 2(1,57): 0

R 1(1,58): 0

R 2(1,58): 0

R 1(1,59): 0

R 2(1,59): 0

R 1(1,60): 0

R 2(1,60): 0

R 1(1,61): 0

R 2(1,61): 0

R 1(1,62): 0

R 2(1,62): 0

R 1(1,63): 0

R 2(1,63): 0

R 1(1,64): 0

R 2(1,64): 0

R 1(1,65): 0

R 2(1,65): 0

R 1(1,66): 0

R 2(1,66): 0

R 1(1,67): 0

R 2(1,67): 0

R 1(1,68): 0

R 2(1,68): 0

R 1(1,69): 0

R 2(1,69): 0

R 1(1,70): 0

R 2(1,70): 0

R 1(1,71): 0

R 2(1,71): 0

R 1(1,72): 0

R 2(1,72): 0

R 1(1,73): 0

R 2(1,73): 0

R 1(1,74): 0

R 2(1,74): 0

R 1(1,75): 0

R 2(1,75): 0

R 1(1,76): 0

R 2(1,76): 0

R 1(1,77): 0

R 2(1,77): 0

R 1(1,78): 0

R 2(1,78): 0

R 1(1,79): 0

R 2(1,79): 0

R 1(1,80): 0

R 2(1,80): 0

R 1(1,81): 0

R 2(1,81): 0

R 1(1,82): 0

R 2(1,82): 0

R 1(1,83): 0

R 2(1,83): 0

R 1(1,84): 0

R 2(1,84): 0

R 1(1,85): 0

R 2(1,85): 0

R 1(1,86): 0

R 2(1,86): 0

R 1(1,87): 0

R 2(1,87): 0

R 1(1,88): 0

R 2(1,88): 0

R 1(1,89): 0

R 2(1,89): 0

R 1(1,90): 0

R 2(1,90): 0

R 1(1,91): 0

R 2(1,91): 0

R 1(1,92): 0

R 2(1,92): 0

R 1(1,93): 0

R 2(1,93): 0

R 1(1,94): 0

R 2(1,94): 0

R 1(1,95): 0

R 2(1,95): 0

R 1(1,96): 0

R 2(1,96): 0

R 1(1,97): 0

R 2(1,97): 0

R 1(1,98): 0

R 2(1,98): 0

R 1(1,99): 0

R 2(1,99): 0

R 1(1,100): 0

R 2(1,100): 0

R 1(1,101): 0

R 2(1,101): 0

R 1(1,102): 0

R 2(1,102): 0

R 1(1,103): 0

R 2(1,103): 0

R 1(1,104): 0

R 2(1,104): 0

R 1(1,105): 0

R 2(1,105): 0

R 1(1,106): 0

R 2(1,106): 0

R 1(1,107): 0

R 2(1,107): 0

R 1(1,108): 0

R 2(1,108): 0

R 1(1,109): 0

R 2(1,109): 0

R 1(1,110): 0

R 2(1,110): 0

R 1(1,111): 0

R 2(1,111): 0

R 1(1,112): 0

R 2(1,112): 0

R 1(1,113): 0

R 2(1,113): 0

R 1(1,114): 0

R 2(1,114): 0

R 1(1,115): 0

R 2(1,115): 0

R 1(1,116): 0

R 2(1,116): 0

R 1(1,117): 0

R 2(1,117): 0

R 1(1,118): 0

R 2(1,118): 0

R 1(1,119): 0

R 2(1,119): 0

R 1(1,120): 0

R 2(1,120): 0

R 1(1,121): 0

R 2(1,121): 0

R 1(1,122): 0

R 2(1,122): 0

R 1(1,123): 0

R 2(1,123): 0

R 1(1,124): 0

R 2(1,124): 0

R 1(1,125): 0

R 2(1,125): 0

```

S1( 2)(12,1): 0
S1( 1)(13,1): 0
S1( 2)(13,1): 0
S1( 1)(14,1): 0
S1( 2)(14,1): 0
S1( 1)(15,1): 0
S1( 2)(15,1): 0
S1( 1)(16,1): 0
S1( 2)(16,1): 0
S1( 1)(17,1): 0
S1( 2)(17,1): 0

```

ENTER INITIAL CONDITIONS FOR VERTICAL S2(#. #)

```

S2( 1)( 1,1): 0
S2( 2)( 1,1): 0
S2( 1)( 2,1): 0
S2( 2)( 2,1): 0
S2( 1)( 3,1): 0
S2( 2)( 3,1): 0
S2( 1)( 4,1): 0
S2( 2)( 4,1): 0
S2( 1)( 5,1): 0
S2( 2)( 5,1): 0
S2( 1)( 6,1): 0
S2( 2)( 6,1): 0
S2( 1)( 7,1): 0
S2( 2)( 7,1): 0
S2( 1)( 8,1): 0
S2( 2)( 8,1): 0
S2( 1)( 9,1): 0
S2( 2)( 9,1): 0
S2( 1)(10,1): 0
S2( 2)(10,1): 0
S2( 1)(11,1): 0
S2( 2)(11,1): 0
S2( 1)(12,1): 0
S2( 2)(12,1): 0
S2( 1)(13,1): 0
S2( 2)(13,1): 0
S2( 1)(14,1): 0
S2( 2)(14,1): 0
S2( 1)(15,1): 0
S2( 2)(15,1): 0
S2( 1)(16,1): 0
S2( 2)(16,1): 0
S2( 1)(17,1): 0
S2( 2)(17,1): 0

```

ENTER VALUES FOR THE INPUT VECTOR(#. #)

```

a(0 1): 0
a(0 2): 0
b(0 1): 0
b(0 2): 0.125

```

ENTER ELEMENTS OF THE TRANSITION MATRIX(#. #)

```

a( 10): 0
a( 20): 0
a( 1 1): 0
a( 2 1): 0
a( 1 2): 0
a( 2 2): 0
b( 1 1): 0
b( 2 1): 0
b( 1 2): 0
b( 2 2): -0.125

```

ENTER VALUES FOR THE OUTPUT VECTOR (#.#)

b(00): 0.125

b(10): 0

b(20): 0.125

***** INPUT VECTOR *****
1.00 .00 .00 .00 .00 .13

***** OUTPUT VECTOR *****
.00 .13 -.13 .00 1.00 .00

***** TRANSITION MATRIX *****
.00 .00 -1.00 .00 .00 .00
1.00 .00 .00 .00 .00 .00
.00 .00 .00 1.00 .00 .00
.00 .00 .00 .00 .00 .00
.00 .00 .00 .00 .00 1.00
.00 -.13 -.13 .00 .00 .00

AD-A164 128

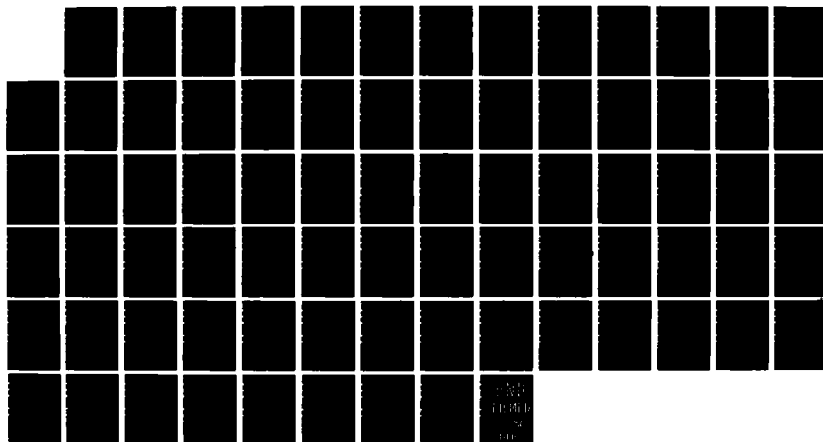
2-D SIGNAL GENERATION USING STATE-SPACE FORMULATION(U)
NAVAL POSTGRADUATE SCHOOL MONTEREY CA E THEOFILOU
DEC 85

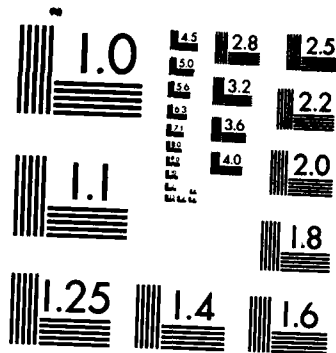
2/2

UNCLASSIFIED

F/G 9/2

NL

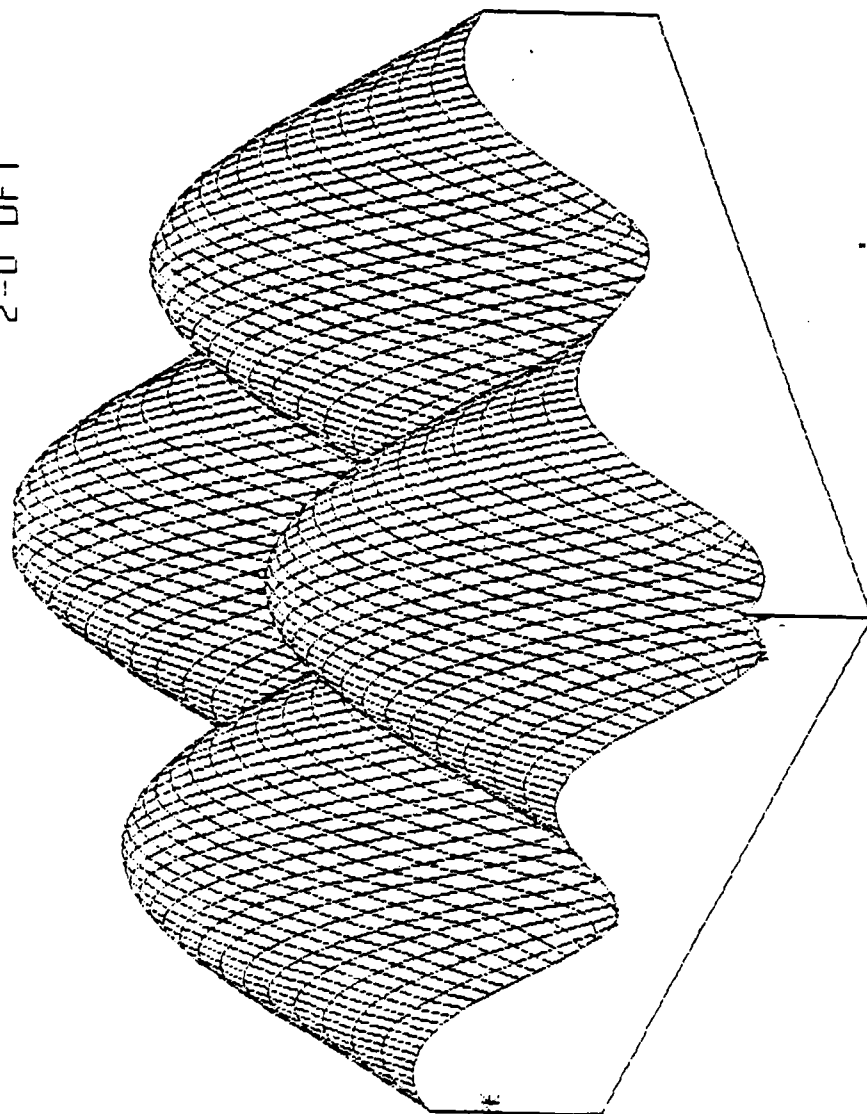




MICROCOPY RESOLUTION TEST CHART
NATIONAL BUREAU OF STANDARDS-1963-A

SINW1 * SINW2

2-D DFT

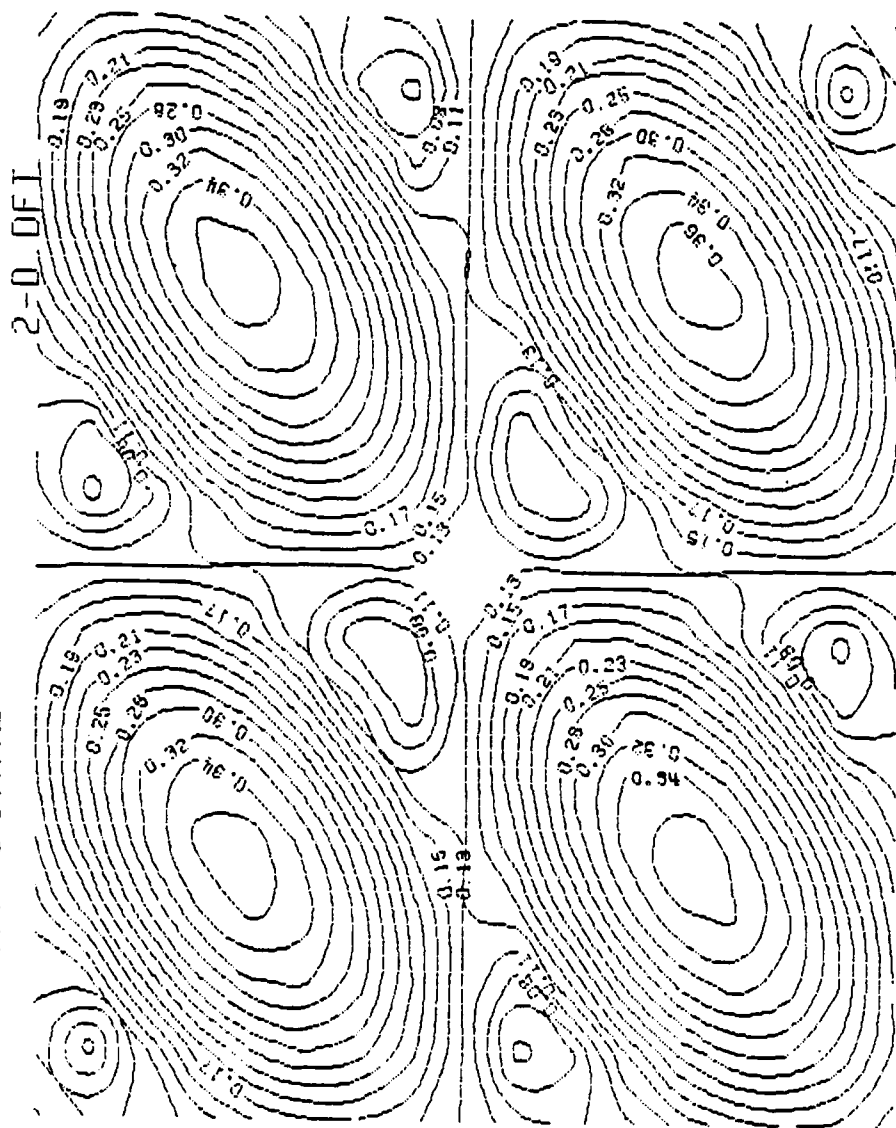


* = ORIGIN

AZIMUTH: 50.00
ELEVATION: 35.00

Figure 4-10a. 2-D D.F.T. Sequences, $|Y(m,n)|$, for Example 10

SINW1*SINW2



CONTOUR MAP

Figure 4-10b. Contour Map for Figure 4-10a

TABLE 4.3

NUMBER OF HORIZONTAL STATES(N=1664): 1

NUMBER OF VERTICAL STATES(M=1664): 1

DIMENSION OF OUTPUT(16625): 17

ENTER INITIAL CONDITIONS FOR HORIZONTAL R(*.*)

R 1(1, 1): 0
 R 2(1, 1): 0
 R 1(1, 2): 0
 R 2(1, 2): 0
 R 1(1, 3): 0
 R 2(1, 3): 0
 R 1(1, 4): 0
 R 2(1, 4): 0
 R 1(1, 5): 0
 R 2(1, 5): 0
 R 1(1, 6): 0
 R 2(1, 6): 0
 R 1(1, 7): 0
 R 2(1, 7): 0
 R 1(1, 8): 0
 R 2(1, 8): 0
 R 1(1, 9): 0
 R 2(1, 9): 0
 R 1(1, 10): 0
 R 2(1, 10): 0
 R 1(1, 11): 0
 R 2(1, 11): 0
 R 1(1, 12): 0
 R 2(1, 12): 0
 R 1(1, 13): 0
 R 2(1, 13): 0
 R 1(1, 14): 0
 R 2(1, 14): 0
 R 1(1, 15): 0
 R 2(1, 15): 0
 R 1(1, 16): 0
 R 2(1, 16): 0
 R 1(1, 17): 0
 R 2(1, 17): 0

ENTER INITIAL CONDITIONS FOR VERTICAL S1(*.*)

S1(1)(1, 1): 0
 S1(2)(1, 1): 0
 S1(1)(2, 1): 0
 S1(2)(2, 1): 0
 S1(1)(3, 1): 0
 S1(2)(3, 1): 0
 S1(1)(4, 1): 0
 S1(2)(4, 1): 0
 S1(1)(5, 1): 0
 S1(2)(5, 1): 0
 S1(1)(6, 1): 0
 S1(2)(6, 1): 0
 S1(1)(7, 1): 0
 S1(2)(7, 1): 0
 S1(1)(8, 1): 0
 S1(2)(8, 1): 0
 S1(1)(9, 1): 0
 S1(2)(9, 1): 0
 S1(1)(10, 1): 0
 S1(2)(10, 1): 0

```

S1( 2) (11,1): 0
S1( 1) (12,1): 0
S1( 2) (12,1): 0
S1( 1) (13,1): 0
S1( 2) (13,1): 0
S1( 1) (14,1): 0
S1( 2) (14,1): 0
S1( 1) (15,1): 0
S1( 2) (15,1): 0
S1( 1) (16,1): 0
S1( 2) (16,1): 0
S1( 1) (17,1): 0
S1( 2) (17,1): 0

```

ENTER INITIAL CONDITIONS FOR VERTICAL S2(#. #)

```

S2( 1) ( 1,1): 0
S2( 2) ( 1,1): 0
S2( 1) ( 2,1): 0
S2( 2) ( 2,1): 0
S2( 1) ( 3,1): 0
S2( 2) ( 3,1): 0
S2( 1) ( 4,1): 0
S2( 2) ( 4,1): 0
S2( 1) ( 5,1): 0
S2( 2) ( 5,1): 0
S2( 1) ( 6,1): 0
S2( 2) ( 6,1): 0
S2( 1) ( 7,1): 0
S2( 2) ( 7,1): 0
S2( 1) ( 8,1): 0
S2( 2) ( 8,1): 0
S2( 1) ( 9,1): 0
S2( 2) ( 9,1): 0
S2( 1) (10,1): 0
S2( 2) (10,1): 0
S2( 1) (11,1): 0
S2( 2) (11,1): 0
S2( 1) (12,1): 0
S2( 2) (12,1): 0
S2( 1) (13,1): 0
S2( 2) (13,1): 0
S2( 1) (14,1): 0
S2( 2) (14,1): 0
S2( 1) (15,1): 0
S2( 2) (15,1): 0
S2( 1) (16,1): 0
S2( 2) (16,1): 0
S2( 1) (17,1): 0
S2( 2) (17,1): 0

```

ENTER VALUES FOR THE INPUT VECTOR(#. #)

```

a(0 1): 0
a(0 2): 0
b(0 1): 0
b(0 2): 0.125

```

ENTER ELEMENTS OF THE TRANSITION MATRIX(#. #)

```

a( 10): 0
a( 20): 0
a( 1 1): 1
a( 2 1): 0
a( 1 2): 0
a( 2 2): 0
b( 1 1): 0
b( 2 1): 0

```

ENTER VALUES FOR THE OUTPUT VECTOR (y, n)
 y(00): -0.125
 y(10): 0
 y(20): 0.125

| | | | | | |
|-------------------------------|------|-------|------|------|------|
| ***** INPUT VECTOR ***** | | | | | |
| 1.00 | .00 | .00 | .00 | .00 | .13 |
| ***** OUTPUT VECTOR ***** | | | | | |
| .00 | .13 | .13 | .00 | 1.00 | .00 |
| ***** TRANSITION MATRIX ***** | | | | | |
| .00 | .00 | -1.00 | .00 | .00 | .00 |
| 1.00 | .00 | .00 | .00 | .00 | .00 |
| 1.00 | .00 | .00 | 1.00 | .00 | .00 |
| .00 | .00 | .00 | .00 | .00 | .00 |
| .00 | .00 | .00 | .00 | .00 | 1.00 |
| .00 | -.13 | -.13 | .00 | .00 | .00 |

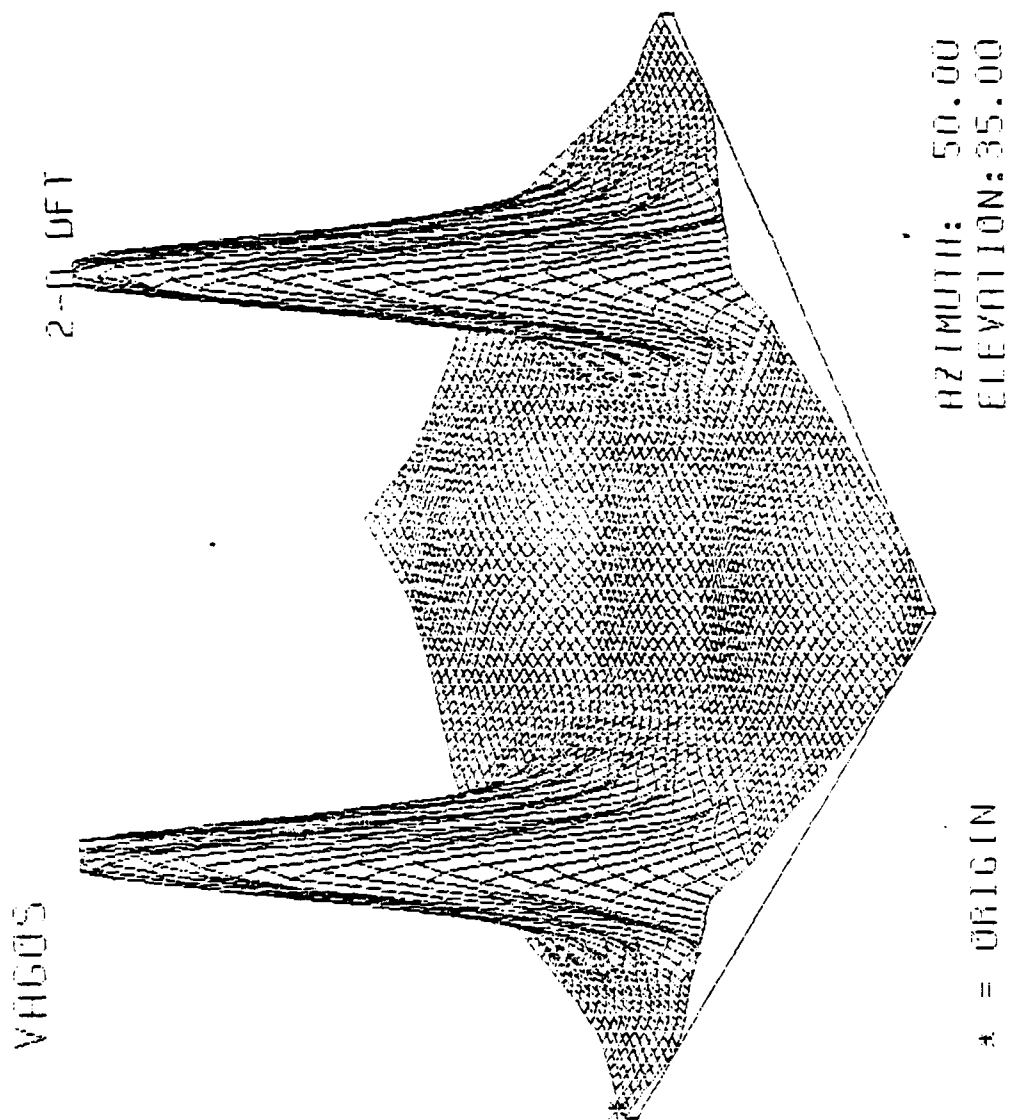


Figure 4-11a. 2-D D.F.T. Sequences, $|Y(m,n)|$ for Example 11

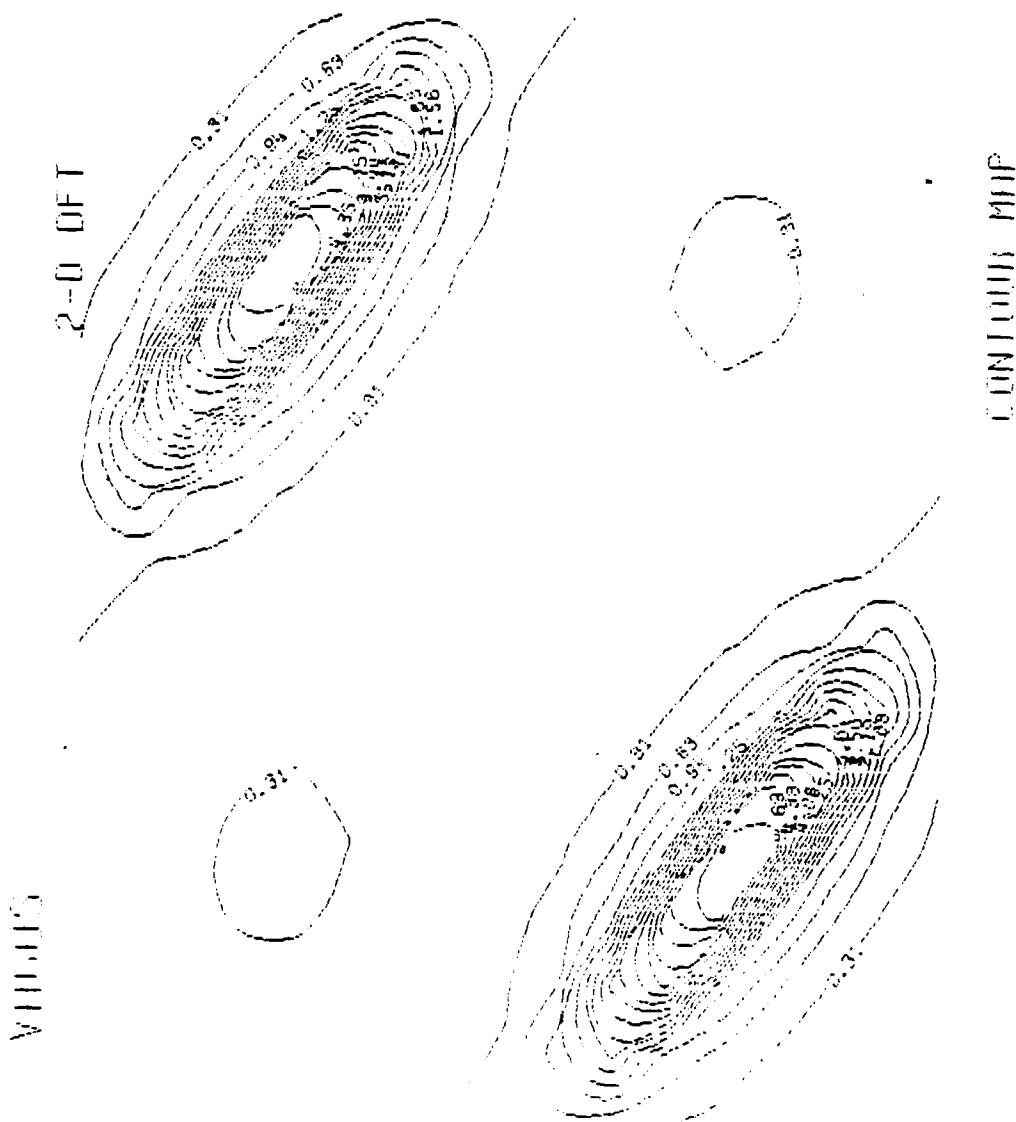


Figure 4-11b. Contour Map for Figure 4-11a

Once again, to verify the correctness of our program, the D.F.T. $|Y(m,n)|$ was compared to $|H(\omega_1, \omega_2)|$. $H(\omega_1, \omega_2)$ and the corresponding contour maps are shown in Fig. 4-12a,b, Fig. 4-13a,b and Fig. 4-14a,b for examples 9, 10 and 11, respectively.

F. SUMMARY OF PROGRAMS DEVELOPED

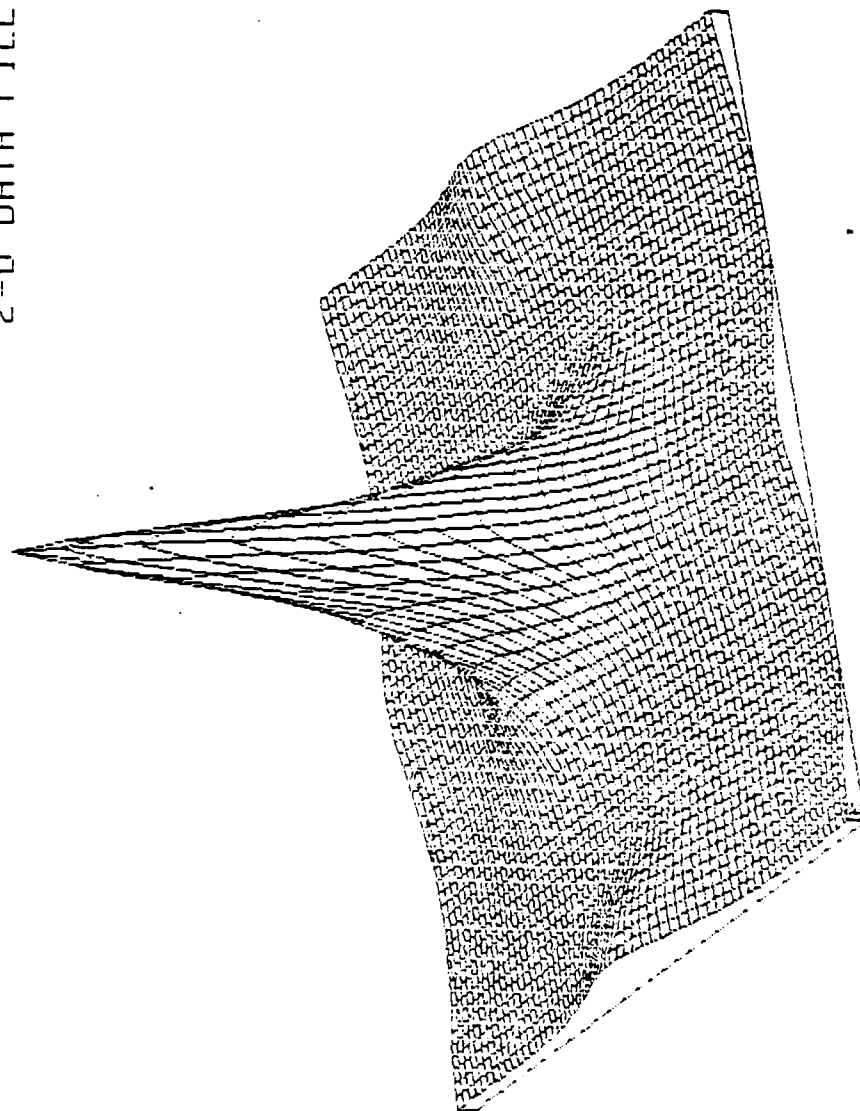
The programs which have been written, cover the following orders based upon the different models.

| <u>Appendix</u> | <u>Order</u> | <u>Model</u> | <u># of States</u> |
|-----------------|--------------|--------------|-------------------------------------|
| A | 1st | Roesser | 1 horizontal, 1 vertical |
| C | 2nd | Roesser | 2 horizontal, 1 vertical |
| D | Multi-order | Kung | η horizontal, 2η vertical |

In order to check the program listing, the same first order example was used on all programs. Identical results were obtained. Similarly, identical second order examples were used in Programs C and D and produced identical outputs.

PORTS

2-D DATA FIELD



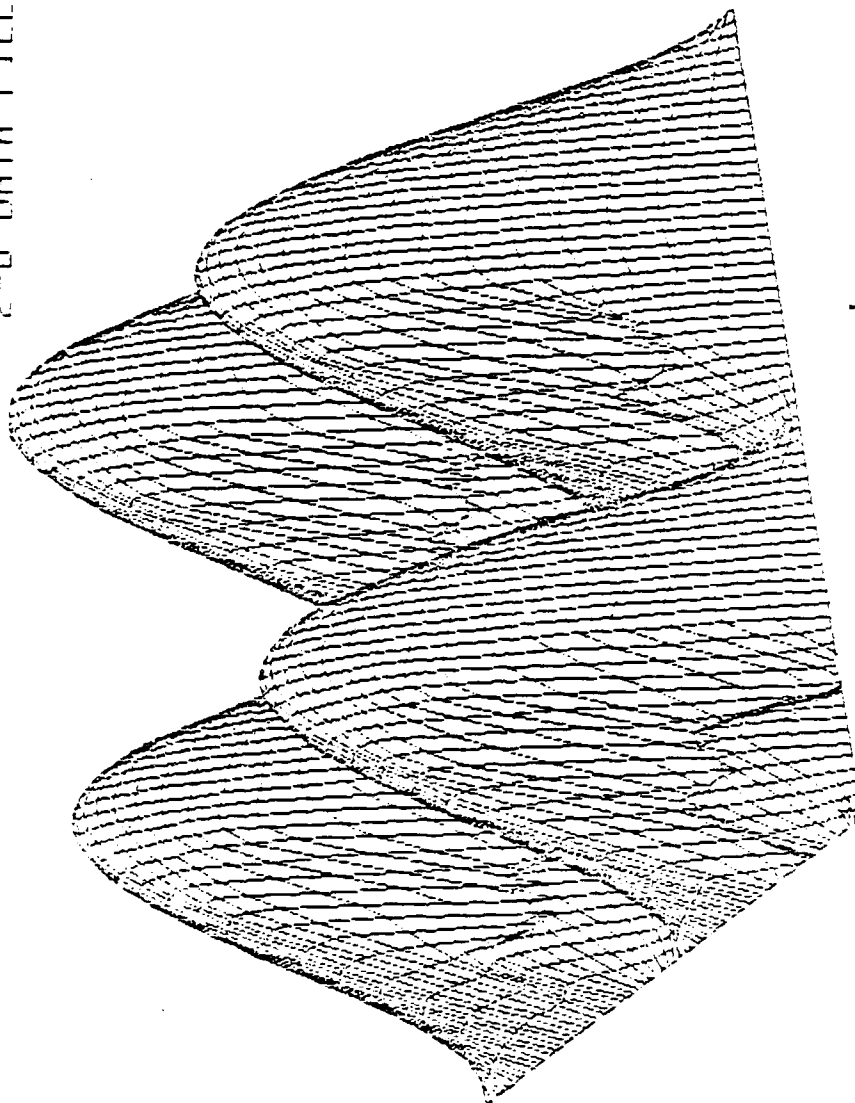
* = ORIGIN

AZIMUTH: 340.00
ELEVATION: 35.00

Figure 4-12a. Transfer Function $|H(z_1, z_2)|$, $z_1 = e^{j\omega_1}$, $z_2 = e^{j\omega_2}$
for Example 9

SINW1 + SINW2

2-D DATA FIELD



$a = 0.4161N$

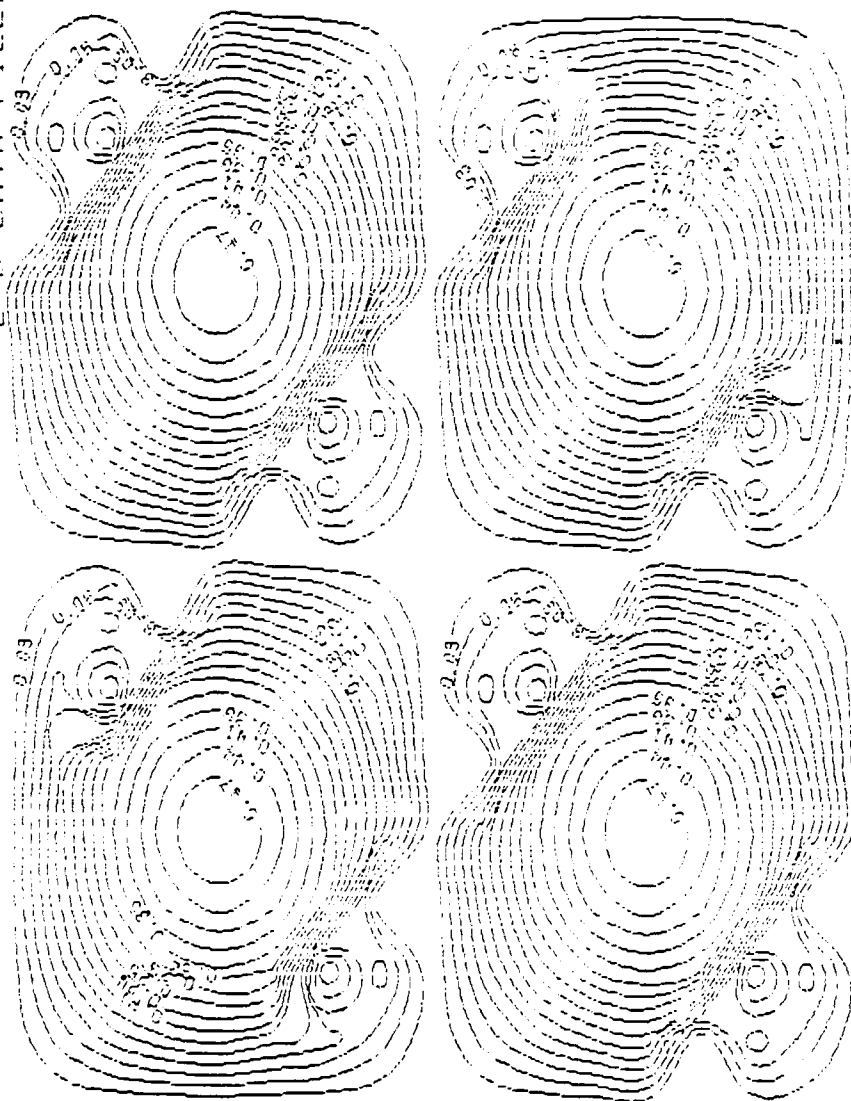
AZIMUTH: 340.00
ELEVATION: 40.00

$z_1 = e^{j\omega_1}$, $z_2 = e^{j\omega_2}$

Figure 4-13a. Transfer Function $|H(z_1, z_2)|$ for Example 10

SINW1 + SINW2

2-D DATA FIELD

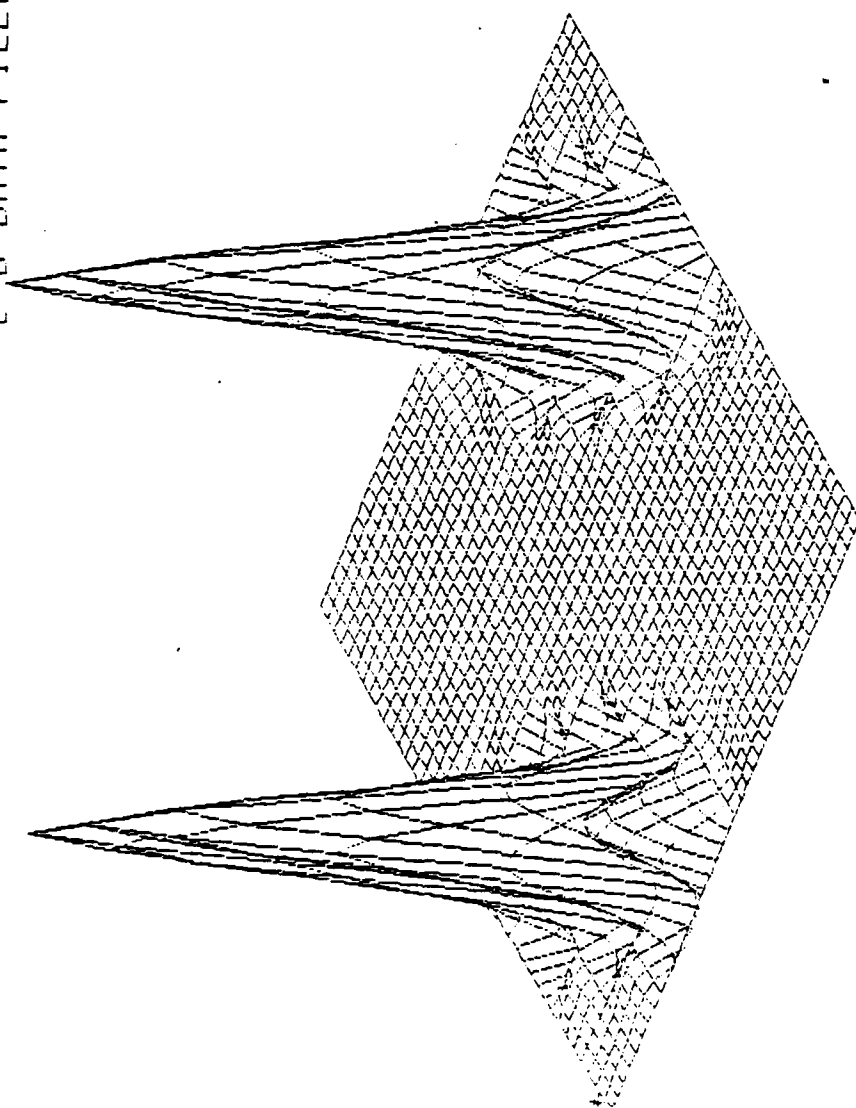


CONTOUR MAP

Figure 4-13b. Contour Map for Figure 4-13a

0.0005

2-D DATA FIELD



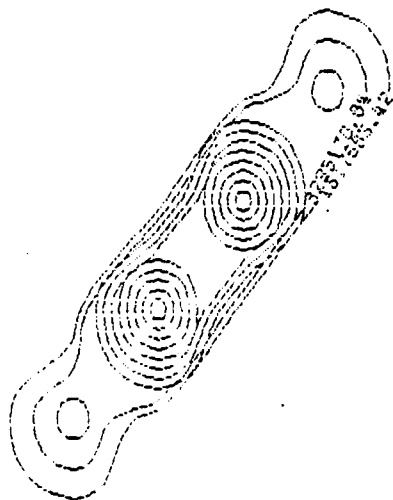
AZIMUTH: 40.00
ELEVATION: 35.00

4 = ORIGIN

Figure 4-14a. Transfer Function $|H(z_1, z_2)|$, $z_1 = e^{j\omega_1}$, $z_2 = e^{j\omega_2}$
for Example #11

Waves

2-D DATA FIELD



CONTOUR MAP

Figure 4-14b. Contour Map for Figure 4-14a

V. USE OF SSPACK PACKAGE

A. SSPACK

"SSPACK" is a "state space system package," [Ref. 21] that is an interactive, state-of-the-art, software package for the analysis, design, and display of one-dimensional state-space systems. The work which follows adapts this program so that it can be used to produce 2-D data fields from state space formulations. A brief description of SSPACK follows.

SSPACK is useful for a variety of applications in signal processing and control [Ref. 22]. The package consists of a supervisor which controls the operation of the software and a set of independent programs which communicate using disk files. The core of the package are the pre- and post-processors. The state-space pre-processor (SSPREP) program aids in preparing files for the individual algorithm programs. [Refs. 23,24] The state space post-processor (SSPOST) program displays and analyzes the output from the algorithms. SSPREP prompts with a series of questions in a menu format.

SSPOST is an interactive command-drive processor. It is designed to help interpret the output of the various SSPACK algorithms, and display time histories:

- A is the N_x by N_x state transition matrix;
- B is the N_x by N_u input transition matrix;
- C is the N_z by N_x measurement matrix;

D is the N_z by N_u feedthru matrix;

W is the N_x by N_w process noise matrix;

V is the N_z by N_v measurement noise matrix.

The SSPACK works in multi-order form, using the transfer function of the 1-D digital filter.

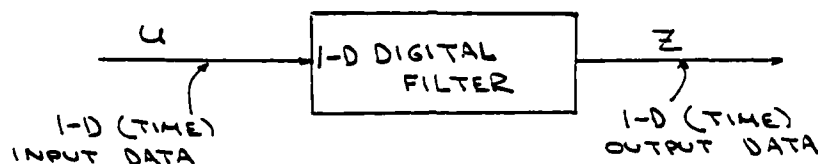


Figure 5-1

The present objective is to use SSPACK with a 2-D input data field and through the same transfer function, 1-D digital filter, to accomplish 2-D output data field.

B. DESIGN OF 2-D DIGITAL FILTERS USING 1-D DIGITAL FILTER STRUCTURES

The idea of using two types of dynamic elements is not very abstract; it is very natural in delay-differential systems. However, before considering its practical applications to image systems, two remarks have to be made. The first is because the "spatial" dynamic elements seem unimplementable, and we need to replace them by time-delay elements. Secondly, in order to have a finite order, we shall only consider a bounded frame system, i.e., we assume that the picture frame of interest is an $M \times N$ frame (with vertical width M and horizontal length N). Note that in order to use time delay elements, we need

first to find a way to code a 2-D spatial system into a 1-D (discrete time) system and vice versa.

Thus we propose the following system, composed of three subsystems in series:

i) The Input Scan Generator codes the 2-D spatial input into 1-D time data according to the mapping function

$$t(\cdot, \cdot) \quad t(i, j) = iM + jN, \quad 0 \leq i \leq N-1 \quad (V.1) \\ 0 \leq j \leq M-1$$

where M and N are relatively prime integers. For example, we consider a 2-D input data $u(i, j)$:

$$u(i, j) = \begin{bmatrix} (0,0) & (0,1) & (0,2) & (0,3) & \dots & (0,M-1) \\ (1,0) & (1,1) & & & & (1,M-1) \\ \vdots & \vdots & & & & \vdots \\ (N-1,0) & (N-1,1) & & & & (N-1,M-1) \end{bmatrix}$$

Scanning

The data field $u(i, j)$ is scanned to produce $u(t)$ as follows:

$$u(i, j) = (0,0), (0,1), (0,2), \dots, (0,M-1), (1,0), (1,1), \dots, \\ (1,M-1), (N-1,0) \dots (N-1,M-1)$$

$$\{u(t)\}, \quad t = 0, 1, 2, M, M+1, M+2, \dots, (M-1)(N-1), \quad t = iM + jN$$

For example,

$$u(i,j) = \begin{bmatrix} 1 & 0 & 0 & \dots & 0 \\ 0 & 0 & 0 & \dots & 0 \\ \vdots & & & & \\ 0 & 0 & 0 & \dots & 0 \end{bmatrix}$$

yields

$$y(t) = [1 \ 0 \ 0 \ 0 \ 0 \ \dots \ 0 \ 0 \ 0 \ 0]$$

ii) A 1-D (discrete time) digital filter processes the 1-D data generated. This subsystem is implemented by replacing z_1^{-1} by δ , z_2^{-1} by Δ in a 2-D circuit realization (e.g., 2-D controller form). δ and Δ are chosen as:

$$\delta = D^M = \text{M-units delay element}$$

$$\Delta = D^N = \text{N-units delay element}$$

iii) The Output Frame Generator decodes the 1-D (discrete time) output of the 1-D digital filter described above into a 2-D (discrete-spatial) picture according to the inverse mapping of (V.1).

$$(i(t), j(t)) = Pt \text{ Mod } N, [t - (Pt \text{ Mod } N)M]/N \quad (V.2)$$

where P is a unique integer such that $PM - PN = 1$ and $0 < P < N$. This formula is given in [Ref. 2]. Alternately, we can compute (i, j) as

$$i = t \text{ Mod } N$$

and

$$j = \text{Quotient } (t/N)$$

For example we suppose $t = 19$ with $N = 10$ and $M = 9$.

The corresponding value in the 2-D case will be $i = \text{Remainder}\{\frac{19}{10}\} = 9$ and $j = \text{Quotient}\{\frac{19}{10}\} = 1$. So in the 2-D case we will have $(i,j) = (9,1)$.

Another Example: For $M = 4$ and $N = 5$, the single index t will be mapped into (i,j) as:

| | | | | | |
|---|----|----|----|----|----|
| | j | | | | |
| | 0 | 1 | 2 | 3 | 4 |
| i | 5 | 6 | 7 | 8 | 9 |
| | 10 | 11 | 12 | 13 | 14 |
| | 15 | 16 | 17 | 18 | 19 |
| | | | | | |

The procedure for implementing 2-D filters using 1-D filter structures is as shown below in Fig. 5-2.

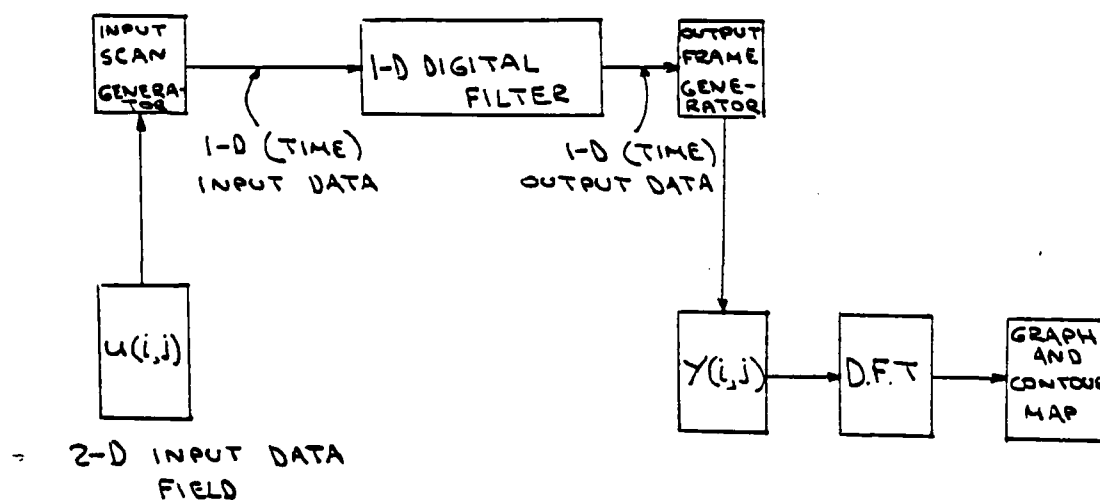


Figure 5-2

The index scanning is required for the input data so SSPACK can be carried out simply because the input is assumed to be a 2-D unit pulse. This is followed by implementing the corresponding 1-D filter of Fig. 5-3 using SSPACK to convert the 1-D output from SSPACK to a program for output index mapping--written as shown in Appendix E. The 2-D Fourier transform of the resulting 2-D field is then computed.

Considering a bounded frame ($M \times N$) system it is interesting to know the dimension of the global state (or initial conditions) needed to process the $M \times N$ future data field. Since vertical states convey information vertically, all the vertical states along the X-axis are necessary initial conditions and their dimension is mN . Similarly, all the horizontal states along the Y-axis are necessary initial conditions (with dimension nM). They convey information horizontally.

Therefore, in the bounded frame case a total number of $mN+nM$ are needed to summarize the "past" information. This very same idea can be used again from a computational point of view. Indeed, the number of required storage elements for recursive computations is also equal to $mN+mN$ if initial conditions are not zero. However, it is quite often the case that the system starts with zero initial conditions; the size of storage required is reduced to mN (respectively, nM) which is used to store the updated data row by row (respectively, column by column). No storage is needed for the rest of the initial conditions-- nM horizontal states (respectively, mN vertical states) since they are assumed to be zero. This is consistent

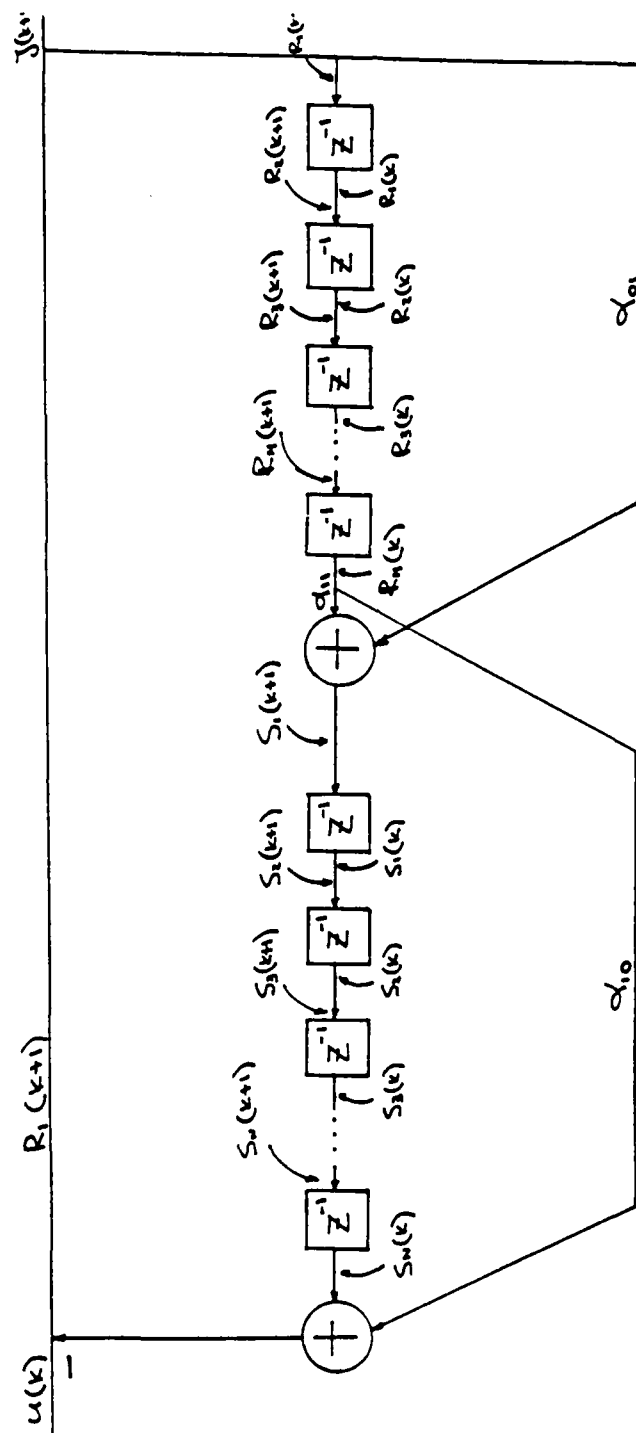


Figure 5-3

with the results of Read [Ref. 24] derived from a direct polynomial approach.

Another interesting observation concerns the dimension of the 1-D figital filter contained by our 2-D digital filter design discussed above. Since it needs nM unit-delays and mN -unit delays, the corresponding 1-D state-space also has a dimension equal to $nM+mN$. Note that, despite the high dimension of the corresponding 1-D filter, its high sparsity is very encouraging for further studies. In short, following the above method of designing a 2-D filter, for the first order case,

$$H(z_1, z_2) = \frac{1}{1+a_{10}z_1^{-1}+a_{01}z_2^{-1}+a_{11}z_1^{-1}z_2^{-1}} \quad (V.3)$$

Using the above approach we get the 1-D filter realization for this 2-D filter which turns out to be as shown in Fig. 5-3.

The detailed matrix equations for realizing Eq. (V.3) using SSPACK can be written as, The SSPACK produces a 1-D sequence, which converted into a 2-D sequence using the output index mapping formulae discussed earlier. The listing of a program which does this mapping is shown in Appendix E.

After obtaining the valid 2-D output data sequence $y(i,j)$ we next compute its 2-D D.F.T. to produce $|Y(m,n)|$ which for this example is plotted in Fig. 5-4a. The corresponding contour map is as shown in Fig. 5-4b.

For a specific example, #12, we consider the following values:

$$M = 2; N = 2$$

$$a_{11}^{-1} a_{10} a_{01} = -0.1 - 0.06 = -0.04$$

$$a_{01} = -0.03 \quad a_{10} = -0.2 \quad a_{11} = -0.1$$

$$\begin{bmatrix} R_1(1) \\ R_2(1) \\ \hline S_1(1) \\ S_2(1) \\ S_3(1) \end{bmatrix} = \begin{bmatrix} 0 & -a_{10} & 0 & 0 & -1 \\ 1 & 0 & 0 & 0 & 0 \\ \hline 0 & (a_{11}^{-1} a_{10} a_{01}) & 0 & 0 & -a_{01} \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} R_1(0) \\ R_2(0) \\ \hline S_1(0) \\ S_2(0) \\ S_3(0) \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \\ \hline a_{01} \\ 0 \\ 0 \end{bmatrix} U(k)$$

$$R_1(0), R_2(0), S_1(0), S_2(0), S_3(0) \text{ are the initial conditions. } U(k) = \begin{cases} 1 & \text{when } k = 0 \\ 0 & \text{otherwise} \end{cases}$$

$$Y(k) = R_1(k) = C \begin{bmatrix} R_1(k) \\ R_2(k) \\ \hline S_1(k) \\ S_2(k) \\ S_3(k) \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ \hline & & & & \end{bmatrix}_{M+N} \begin{bmatrix} R_1(1) \\ R_2(1) \\ \hline S_1(1) \\ S_2(1) \\ S_3(1) \end{bmatrix} = \begin{bmatrix} R_1(0) \\ R_2(0) \\ \hline S_1(0) \\ S_2(0) \\ S_3(0) \end{bmatrix} = \begin{matrix} 0 \\ 0 \\ \text{initial} \\ \text{conditions} \end{matrix}$$

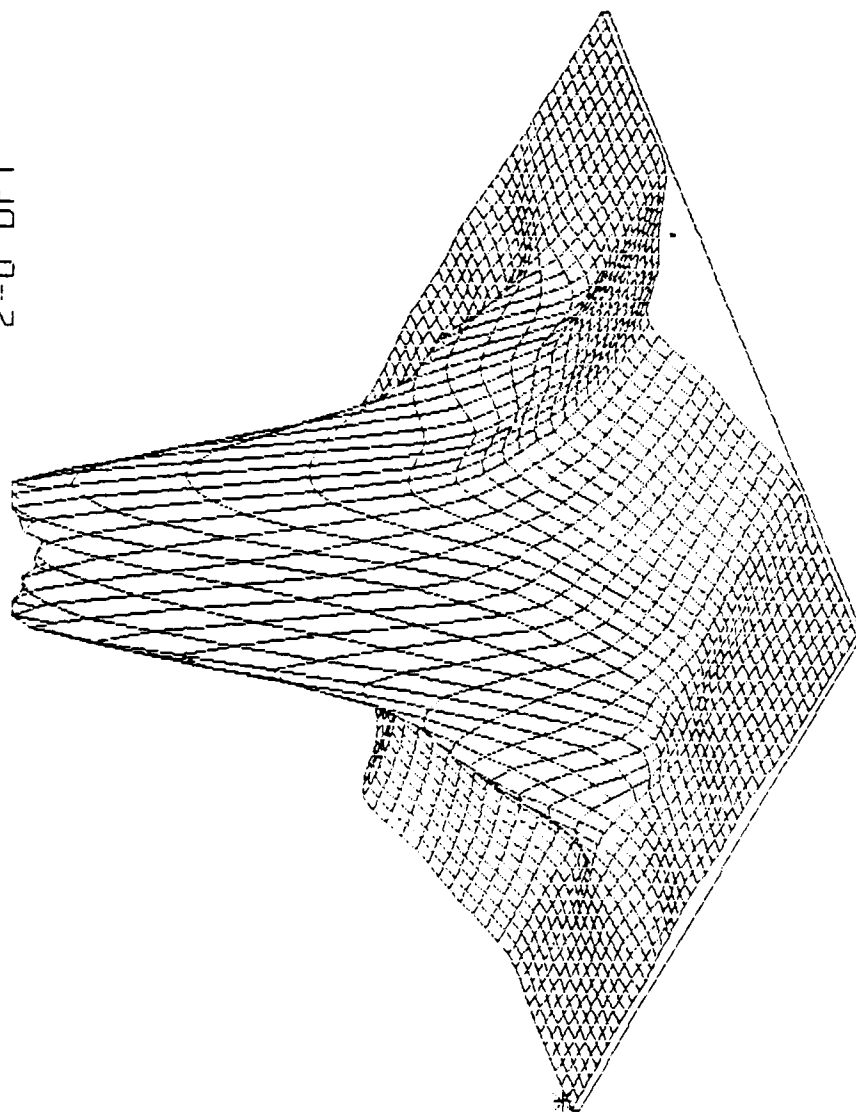
$$\begin{array}{c}
 \begin{array}{c} R_1(k+1) \\ R_2(k+1) \\ R_3(k+1) \\ \vdots \\ R_M(k+1) \end{array} \\
 \hline
 \begin{array}{c} S_1(k+1) \\ S_2(k+2) \\ S_3(k+3) \\ \vdots \\ S_N(k+1) \end{array}
 \end{array}
 =
 \begin{array}{c}
 \begin{array}{ccccccc}
 0 & 0 & 0 & \dots & -a_1^0 & 0 & 0 & 0 & \dots & -1 \\
 1 & 0 & 0 & \dots & 0 & 0 & 0 & 0 & \dots & 0 \\
 0 & 1 & 0 & \dots & 0 & 0 & 0 & 0 & \dots & 0 \\
 \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\
 0 & 0 & 0 & \dots & 1 & 0 & 0 & 0 & \dots & 0
 \end{array} \\
 \hline
 \begin{array}{ccccccc}
 0 & 0 & 0 & \dots & (a_{11}-a_{10}a_{01}) & 0 & 0 & 0 & \dots & -a_{01} \\
 0 & 0 & 0 & \dots & 0 & 1 & 0 & 0 & \dots & 0 \\
 0 & 0 & 0 & \dots & 0 & 0 & 1 & 0 & \dots & 0 \\
 \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\
 0 & 0 & 0 & \dots & 0 & 0 & 0 & 0 & \dots & 1, 0
 \end{array}
 \end{array}
 \begin{array}{c}
 R_1(k) \\ R_2(k) \\ R_3(k) \\ \vdots \\ R_M(k) \\ \hline S_1(k) \\ S_2(k) \\ S_3(k) \\ \vdots \\ S_N(k)
 \end{array}
 \begin{array}{c}
 1 \\ 0 \\ 0 \\ \vdots \\ 0 \\ \hline a_{01} \\ 0 \\ 0 \\ \vdots \\ 0
 \end{array}
 \begin{array}{c}
 U(k)
 \end{array}$$

$\xrightarrow{\quad M \quad} \quad \xrightarrow{\quad N \quad}$

$Y(k) = R_1(k+1)$

vagos

2-D DFT



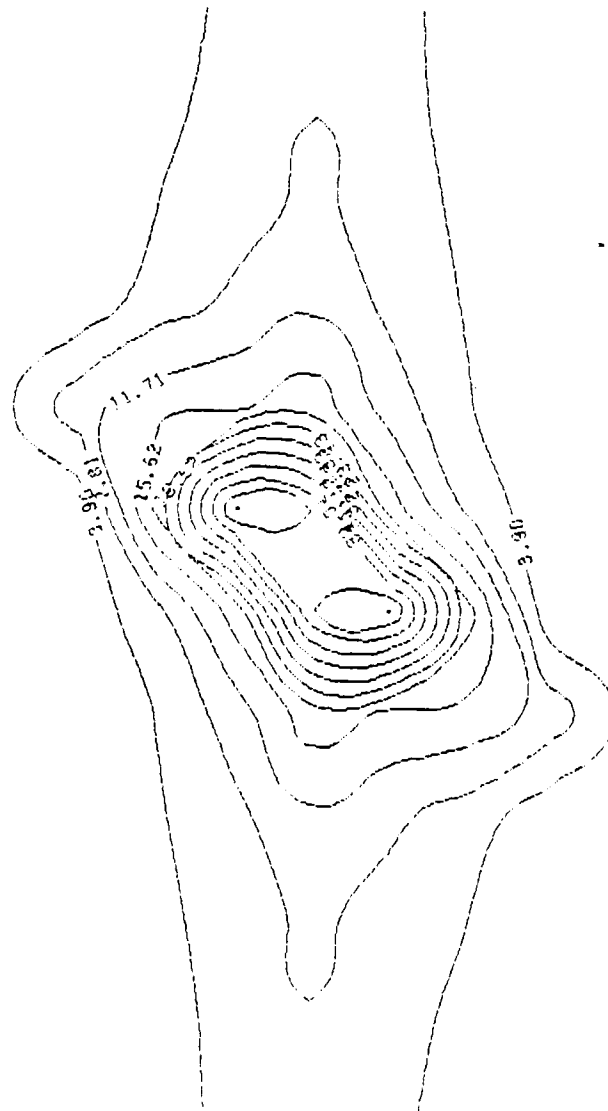
* = ORIGIN

AZIMUTH: 50.00
ELEVATION: 35.00

Figure 5-4a. 2-D D.F.T. Sequences, $|Y(m,n)|$ for Example 12

wagos

2-0 DFT



CONTOUR MAP

Figure 5-4b. Contour Map for Figure 5-4a

VI. CONCLUSIONS

This thesis has dealt with the problem of modelling 2-D data fields in the state-space domain. First of all we have pointed out the main problems associated with the extension of 1-D time-discrete state-space models to 2-D data fields. The remaining part of the thesis has been divided primarily in 3 parts.

In the first part we describe Roesser's [Ref. 5] approach to modelling 2-D systems in the state space domain. Extensive computer simulation results are presented to verify the functioning of this approach. This modelling approach has been tried out for the scalar (1×1) as well as for higher order (2×2) etc., 2-D systems.

The second part deals with a modification of Roesser's approach as described by Kung [Ref. 7]. The main advantage of this approach is that the 2-D state-space model can be realized as a 2-D circuit. More importantly, this 2-D circuit realization can be implemented as a 1-D digital filter. Computer simulation studies that have been carried out substantiate the making of this model. The 1-D filter realization obtained in this part turns out to be a very convenient starting point for the next part of our effort, dealing with the use of the 1-D SSPACK commercial software package designed for dynamic system simulation.

In the final part of the thesis, we make use of the 1-D filter realization of 2-D state-space model obtained in the second

part, and implement this filter using SSPACK. Some additional programming effort required for input and output mapping was necessary. Programs for converting 2-D input and output sequences to 1-D have been written separately. In this fashion we have succeeded in extending the applicability of the SSPACK to simulating 2-D linear systems as well. Once again, detailed computer simulations have been carried out to verify the functioning of this modification of the SSPACK.

APPENDIX A

Page 1

09-25-83

12:34:37

Microsoft FORTRAN77 V3.30 02/84

```

D Line# 1      7
1 *STORAGE:  2
2 $LARGE
3
4 C *****
5 C *
6 C * THE PURPOSE OF THIS PROGRAM IS TO COMPUTE AND GRAPH THE *
7 C * EQUATIONS OF ROBERT P. ROESSER IN THE "DISCRETE STATE-SPACE *
8 C * MODEL FOR LINEAR IMAGE PROCESSING". *
9 C *
10 C * EVANGELOS THEOFILOU *
11 C *****
12 C PROGRAM 2D-DATA-FIELD
13
14 C ***** VARIABLE DECLARATIONS *****
15 REAL R(25,25),S(25,25),R1(2),R2(2),Z(31,31),
16 * RLPART,IMGPART,ZF(31,31),VERTEX(16),ZLEV(31)
17 INTEGER MASK(3000),LDIG(31),LWGT(31)
18 CHARACTER*1 ANSWER
19 CHARACTER*20 CTEXT
20
21 DATA XL0L/0.0/,YL0L/0.0/,XUPR/8.5/,YUPR/7.0/,
22 * ZLOW/1.0E35/,IPROJ/0/,NRNG/100/
23
24 C ***** M A I N P R O G R A M *****
25
26 C ***** ASK THE REQUIRED VALUES FOR THE MODEL *****
27 10 WRITE (*,*) 'ENTER VALUES FOR THE FOLLOWING VARIABLES(*,*,...):'
28 WRITE (*,399) 'A1: '
29 READ (*,*) A1
30 WRITE (*,399) 'A2: '
31 READ (*,*) A2
32 WRITE (*,399) 'A3: '
33 READ (*,*) A3
34 WRITE (*,399) 'A4: '
35 READ (*,*) A4
36 WRITE (*,399) 'B1: '
37 READ (*,*) B1
38 WRITE (*,399) 'B2: '
39 READ (*,*) B2
40 WRITE (*,399) 'C1: '
41 READ (*,*) C1
42 WRITE (*,399) 'C2: '
43 READ (*,*) C2
44 5 WRITE (*,402)
45 READ (*,*) N
46 IF (N .GT. 25) GOTO 5
47
48 WRITE (*,211) 'ENTER ',N,' INITIAL CONDITIONS FOR MATRIX R(*,*)'
49 DO 99 I = 1,N
1 50 WRITE (*,403) 'R(1,',I,'):'
1 51 READ (*,*) R(1,I)
1 52 99 CONTINUE
53
54 WRITE (*,211) 'ENTER ',N,' INITIAL CONDITIONS FOR MATRIX S(*,*)'
55 DO 100 I = 1,N
1 56 WRITE (*,404) 'S(,',I,'):'
1 57 READ (*,*) S(I,1)
1 58 100 CONTINUE
59

```

```

D Line# 1      7
60      WRITE (*,413)
61      READ (*,200) ANSWER
62      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) GOTO 10
63
64      U = 1.0
65 C      ***** COMPUTE R AND S MATRICES *****
66      DO 101 I = 1,N
1 67          DO 101 J = 1,N
2 68              IF (I+1.LE. N) THEN
2 69                  R(I+1,J) = A1*R(I,J) + A2*S(I,J) + B1*U
2 70              ENDIF
2 71              IF (J+1.LE. N) THEN
2 72                  S(I,J+1) = A3*R(I,J) + A4*S(I,J) + B2*U
2 73              ENDIF
2 74              U = 0.0
2 75      101 CONTINUE
76
77 C      ***** FILL O's THE TWO DIMENTIONAL GRID OF CONTROL POINTS *****
78      DO 102 I = 1,31
1 79          DO 102 J = 1,31
2 80              Z(I,J) = 0.0
2 81      102 CONTINUE
82
83 C      ***** COMPUTE Z MATRIX *****
84      DO 103 I = 1,N
2 85          DO 103 J = 1,N
2 86              Z(I,J) = C1*R(J,I) + C2*S(J,I)
2 87      103 CONTINUE
88
89 C      ***** OUTPUT THE Z MATRIX *****
90      WRITE (*,205) '***** Z M A T R I X ',N,' X ',N,' *****'
91      WRITE (*,212)
92      DO 104 I = 1,N
1 93          WRITE (*,300) (Z(I,J), J = 1,N)
1 94          WRITE (*,210)
1 95      104 CONTINUE
96      WRITE (*,213)
97
98      WRITE (*,418)
99      READ (*,200) ANSWER
100     IF ((ANSWER.NE. 'Y') .AND. (ANSWER.NE. 'y')) GOTO 18
101
102 C      ***** ASK THE PARAMETERS FOR THE GRAPH *****
103 15 WRITE (*,210)
104     WRITE (*,*) '*** ENTER PLOT PARAMETERS ***'
105     WRITE (*,405)
106     READ (*,*) AZIM
107     WRITE (*,406)
108     READ (*,*) ELEV
109     WRITE (*,408)
110     READ (*,*) ITRIM
111     WRITE (*,409)
112     READ (*,*) IDIV
113     WRITE (*,411)
114     READ (*,199) CTEXT
115     WRITE (*,401)
116     READ (*,200) ANSWER
117
118 C      ***** INITIALIZE PLOTS *****

```

```

D Line# 1      7      Microsoft FORTRAN77 V3.20 02/84
119      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) THEN
120      CALL PLOTS(0,0,2)
121      ELSE
122      CALL PLOTS(0,99,99)
123      ENDIF
124
125      CALL WINDOW(XLOL,YLOL,XUPR,YUPR)
126
127 C      ***** DRAW THE MESH SURFACE OF THE GRAPH *****
128      CALL MESHS(2,31,31,N,N,AZIM,ELEV,0.5,0.5,7.5,5.5,IDIV,0,
129      *      3,IPOJ,1,ZLOW,3,ITRIM,MASK,VERTEX)
130 C      ***** ANNOTATION OF THE GRAPH *****
131      CALL SYMBOL(5.5,0.3,0.2,'AZIMUTH:',0.0,10)
132      CALL NUMBER(999.0,999.0,0.2,AZIM,0.0,2)
133      CALL SYMBOL(5.5,0.0,0.2,'ELEVATION:',0.0,10)
134      CALL NUMBER(999.0,999.0,0.2,ELEV,0.0,2)
135      DY = (Z(1,1)/90.0) * ELEV
136      CALL P3D2D(1.0,1.0,Z(1,1)-DY,XR,YR)
137      CALL SYMBOL(XR,YR,0.25,'*',0.0,1)
138      CALL SYMBOL(1.0,0.1,0.2,'* = ORIGIN',0.0,10)
139      CALL SYMBOL(1.0,6.75,0.25,CTEXT,0.0,20)
140      CALL SYMBOL(6.0,6.5,0.2,'2-D DATA FIELD',0.0,14)
141
142 C      ***** OUTPUT THE GRAPH *****
143      CALL PLOT(0.0,0.0,999)
144      WRITE (*,412)
145      READ (*,200) ANSWER
146      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) GOTO 15
147
148      15 WRITE(*,417)
149      READ(*,200) ANSWER
150      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) THEN
151 C      ***** FILL O's THE TWO DIMENTIONAL GRID OF CONTROL POINTS *****
152      DO 106 I = 1,31
153      DO 106 J = 1,31
154      ZF(I,J) = 0.0
155      106 CONTINUE
156      ZFMAX = -9.9E20
157      ZFMIN = 9.9E30
158      DN = (N-1)/2.0
159      P = 6.283185
160      DO 107 I = 1,N
161      DO 107 J = 1,N
162      RLPART = 0.0
163      IMGPART = 0.0
164      DO 108 L = 1,N
165      DO 108 K = 1,N
166      R1(1) = COS(-P*(L-1)*(I-DN-1)/N)
167      R1(2) = SIN(-P*(L-1)*(I-DN-1)/N)
168      R2(1) = COS(-P*(K-1)*(J-DN-1)/N)
169      R2(2) = SIN(-P*(K-1)*(J-DN-1)/N)
170      RLPART = RLPART + Z(L,K)*(R1(1)*R2(1)
171      *      -R1(2)*R2(2))
172      IMGPART = IMGPART + Z(L,K)*(R1(1)*R2(2)
173      *      +R1(2)*R2(1))
174      108 CONTINUE
175      ZF(I,J) = SQRT(RLPART**2 + IMGPART**2)
176      IF (ZF(I,J) .GT. ZFMAX) THEN
177      ZFMAX = ZF(I,J)

```

```

D Line# 1      7
2 178          ENDIF
2 179          IF (ZF(I,J) .LT. ZFMIN) THEN
2 180              ZFMIN = ZF(I,J)
2 181          ENDIF
2 182      107  CONTINUE
183
184 C          ***** OUTPUT THE ZF MATRIX *****
185          WRITE (*,205) '*** FOURIER TRANSFORMATION ',N,' X ',N,' ***'
186          WRITE (*,212)
187          DO 109 I = 1,N
1 188              WRITE (*,300) (ZF(I,J), J = 1,N)
1 189              WRITE (*,210)
1 190      109  CONTINUE
191              WRITE (*,213)
192
193          WRITE (*,418)
194          READ (*,200) ANSWER
195          IF ((ANSWER .NE. 'Y') .AND. (ANSWER .NE. 'y')) GOTO 16
196
197 C          ***** ASK THE PARAMETERS FOR THE GRAPH *****
198      30  WRITE (*,210)
199          WRITE (*,*) '*** ENTER PLOT PARAMETERS ***'
200          WRITE (*,405)
201          READ (*,*) AZIM
202          WRITE (*,406)
203          READ (*,*) ELEV
204          WRITE (*,408)
205          READ (*,*) ITRIM
206          WRITE (*,409)
207          READ (*,*) IDIV
208          WRITE (*,411)
209          READ (*,199) CTEXT
210          WRITE (*,401)
211          READ (*,200) ANSWER
212
213 C          ***** INITIALIZE PLOT88 *****
214          IF ((ANSWER .EQ. 'Y') .OR. (ANSWER .EQ. 'y')) THEN
215              CALL PLOTS(0,0,2)
216          ELSE
217              CALL PLOTS(0,99,99)
218          ENDIF
219
220          WRITE (*,420)
221          READ (*,200) ANSWER
222
223          CALL WINDOW(XLOL,YLOL,XUPR,YUPR)
224
225          IF ((ANSWER .EQ. 'Y') .OR. (ANSWER .EQ. 'y')) THEN
226              DLEV = (ZFMAX-ZF1IN)/FLOAT(N)
227              CALL ZLEVEL(ZF,31,31,N,N,DLEV,ZLEV,N+1)
228              DO 110 I = 1,N+1
1 229                  LDIG(I) = 2
1 230                  LWGT(I) = 1
1 231      110  CONTINUE
232
233 C          ***** DRAW THE CONTOUR MAP *****
234          CALL ZCNTUR(ZF,31,31,N,N,0.5,0.5,7.5,5.5,ZLEV,LDIG,LWGT,
235              *      N+1,0.10,10)
236          CALL SYMBOLS(5.5,0.0,0.2,'CONTOUR MAP',0.0,11)

```

```

D Line# 1      7      Microsoft FORTRAN77 V3.20 02/84
237      ELSE
238 C      ***** DRAW THE MESH SURFACE OF THE GRAPH *****
239      CALL MESHS(ZF,31,31,N,N,AZIM,ELEV,0.5,0.5,7.5,5.5,IDIV,0,
240      *      3,IPROJ,1,ZLOW,3,ITRIM,MASK,VERTEX)
241 C      ***** ANNOTATION OF THE GRAPH *****
242      CALL SYMBOL(5.5,0.3,0.2,'AZIMUTH: ',0.0,10)
243      CALL NUMBER(999.0,999.0,0.2,AZIM,0.0,2)
244      CALL SYMBOL(5.5,0.0,0.2,'ELEVATION:',0.0,10)
245      CALL NUMBER(999.0,999.0,0.2,ELEV,0.0,2)
246      DY = (ZF(1,1)/90.0) * ELEV
247      CALL P3D2D(1.0,1.0,ZF(1,1)-DY,XR,YR)
248      CALL SYMBOL(XR,YR,0.25,'*',0.0,1)
249      CALL SYMBOL(1.0,0.1,0.2,'* = ORIGIN',0.0,10)
250      ENDIF
251
252      CALL SYMBOL(1.0,6.75,0.25,CTEXT,0.0,20)
253      CALL SYMBOL(6.0,6.5,0.2,'2-D DFT',0.0,7)
254
255 C      ***** OUTPUT THE GRAPH *****
256      CALL PLOT(0.0,0.0,999)
257      WRITE (*,412)
258      READ (*,200) ANSWER
259      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) GOTO 30
260 16      ENDIF
261      WRITE (*,413)
262      READ (*,200) ANSWER
263      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) GOTO 10
264      STOP
265
266      199 FORMAT(A20)
267      200 FORMAT(A)
268      205 FORMAT(/,20X,A25,I2,A3,I2,A8,/)
269      210 FORMAT(/)
270      211 FORMAT(/,A8,I2,A47)
271      212 FORMAT(/,2X,'(AZIMUTH 320.0)',46X,'(AZIMUTH 230.0)',/)
272      213 FORMAT(/,2X,'(AZIMUTH 050.0)',46X,'(AZIMUTH 140.0)',/)
273      300 FORMAT(10(F7.2,1X))
274      399 FORMAT(/,5X,A4,\)
275      400 FORMAT(9X,\)
276      401 FORMAT(/,5X,'SEND GRAPH TO THE PRINTER(Y or N): ',\)
277      402 FORMAT(/,5X,'NUMBER OF ROWS/COLUMNS FOR R AND S(1 to 25): ',\)
278      403 FORMAT(5X,A4,I2,A3,\)
279      404 FORMAT(5X,A2,I2,A5,\)
280      405 FORMAT(/,5X,'AZIMUTH(0.0 to 360.0 DEGREES): ',\)
281      406 FORMAT(/,5X,'ELEVATION(90.0 to -90.0 DEGREES): ',\)
282      408 FORMAT(/,5X,'TRIM(0=NO,1=Xs,2=Ys): ',\)
283      409 FORMAT(/,5X,'2,4 OR 8 SUBGRIDS: ',\)
284      411 FORMAT(/,5X,'TITLE OF GRAPH(UP TO 20 CHAR): ',\)
285      412 FORMAT(/,5X,'DO YOU WANT TO CHANGE PARAMETERS? ',\)
286      413 FORMAT(/,5X,'DO YOU WANT TO REPEAT THE PROCESS? ',\)
287      417 FORMAT(/,5X,'DO YOU WANT FOURIER TRANSFORMATION ? ',\)
288      418 FORMAT(/,5X,'DO YOU WANT TO MAKE GRAPH ? ',\)
289      419 FORMAT(/,5X,'DO YOU WANT TO CORRECT ? ',\)
290      420 FORMAT(/,5X,'DO YOU WANT CONTOUR MAP ? ',\)
291      END

```

| Name | Type | Offset | Class |
|------|------|--------|-------|
| A1 | REAL | 26 | |

| | | | |
|-----------|-----------|-------|-----------|
| D Line# 1 | 7 | | |
| A2 | REAL | 30 | |
| A3 | REAL | 34 | |
| A4 | REAL | 38 | |
| ANSWER | CHAR*1 | 74 | |
| AZIM | REAL | 114 | |
| B1 | REAL | 42 | |
| B2 | REAL | 46 | |
| C1 | REAL | 50 | |
| C2 | REAL | 54 | |
| COS | | | INTRINSIC |
| CTEXT | CHAR*20 | 126 | |
| DLEV | REAL | 216 | |
| DN | REAL | 166 | |
| DY | REAL | 146 | |
| ELEV | REAL | 118 | |
| FLOAT | | | INTRINSIC |
| I | INTEGER*2 | 60 | |
| IDIV | INTEGER*2 | 124 | |
| IMGP | REAL | 190 | |
| I PROJ | INTEGER*2 | 22 | |
| ITRIM | INTEGER*2 | 122 | |
| J | INTEGER*2 | 86 | |
| K | INTEGER*2 | 202 | |
| L | INTEGER*2 | 194 | |
| LDIG | INTEGER*2 | 6000 | LARGE |
| LWGT | INTEGER*2 | 6062 | LARGE |
| MASK | INTEGER*2 | 0 | LARGE |
| N | INTEGER*2 | 58 | |
| NANG | INTEGER*2 | 24 | |
| P | REAL | 170 | |
| R | REAL | 0 | LARGE |
| R1 | REAL | 0 | LARGE |
| R2 | REAL | 8 | LARGE |
| RLPART | REAL | 186 | |
| S | REAL | 2500 | LARGE |
| SIN | | | INTRINSIC |
| SQRT | | | INTRINSIC |
| U | REAL | 76 | |
| VERTEX | REAL | 0 | LARGE |
| XLQ | REAL | 2 | |
| XR | REAL | 150 | |
| XUPR | REAL | 10 | |
| YLQ | REAL | 6 | |
| YR | REAL | 154 | |
| YUPR | REAL | 14 | |
| Z | REAL | 5000 | LARGE |
| ZF | REAL | 8844 | LARGE |
| ZFMAX | REAL | 158 | |
| ZFMIN | REAL | 162 | |
| ZLEV | REAL | 12688 | LARGE |
| ZLOW | REAL | 18 | |

| Name | Type | Size | Class |
|--------|------|------|------------|
| MAIN | | | PROGRAM |
| MESH5 | | | SUBROUTINE |
| NUMBER | | | SUBROUTINE |

Page 7

09-25-85

12:34:27

Microsoft FORTRAN77 V3.30 02/84

D Line# 1 7

P3D2D

SUBROUTINE

PLOT

SUBROUTINE

PLOTS

SUBROUTINE

SYMBOL

SUBROUTINE

WINDOW

SUBROUTINE

ZCNTUR

SUBROUTINE

ZLEVEL

SUBROUTINE

Pass One No Errors Detected
291 Source Lines

A)

APPENDIX B

Page 1
09-28-85
21:09:38

MICROSOFT FORTRAN77 V3.20 03/84

```

D Line# 1      7
1  *STORAGE: 2
2  *PAGESIZE:58
3  C *****
4  C *
5  C * THE PURPOSE OF THIS PROGRAM IS TO COMPUTE AND GRAPH THE *
6  C * FREQUENCY RESPONSE OF A 2-D DIGITAL FILTER. *
7  C *
8  C * EVANGELOS THEOFILOU *
9  C *****
10 C PROGRAM 2D-DATA-FIELD
11
12 C ***** VARIABLE DECLARATIONS *****
13 REAL A(7,7),B(7,7),R1(7,7,2),R2(7,7,2),
14 * RLPART,IMGPART,Z(51,51),
15 * VERTEX(16),ZLEV(51)
16 INTEGER MASK(3000),LDIG(51),LWGT(51)
17 CHARACTER*1 ANSWER
18 CHARACTER*20 CTEXT
19
20 DATA XLCL/0.0/,YLCL/0.0/,XUPR/8.5/,YUPR/7.0/,
21 * ZLCW/1.0E35/,IPROJ/0/,NRNG/100/
22
23 C ***** MAIN PROGRAM *****
24
25 10 WRITE (*,401)
26 READ (*,*) IT
27 IF (IT.GT. 25) GOTO 10
28 WRITE (*,402)
29 READ (*,*) K
30 K = K + 1
31 WRITE(*,*) ' ENTER VALUES OF COEFFICIENTS:'
32 DO 100 I = 0,K-1
33 DO 100 J = 0,K-1
34 WRITE(*,404) 'B(',I,',',J,'):'
35 READ (*,*) B(I+1,J+1)
36 100 CONTINUE
37
38 DO 101 I = 0,K-1
39 DO 101 J = 0,K-1
40 WRITE(*,404) 'A(',I,',',J,'):'
41 READ (*,*) A(I+1,J+1)
42 101 CONTINUE
43
44 WRITE (*,419)
45 READ (*,200) ANSWER
46 IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) GOTO 10
47
48 C ***** FILL 0's THE TWO DIMENTIONAL GRID OF CONTROL POINTS *****
49 DO 107 I = 1,51
50 DO 107 J = 1,51
51 Z(I,J) = 0.0

```

```

D Line# 1      7
2      52      107 CONTINUE
      53
      54      ZMIN = 9.9E20
      55      ZMAX = -9.9E20
      56      P = 3.14159
      57      STEP = 2*P / (IT-1)
      58      W1 = -P - STEP
      59      L = 0
      60      DO 102 I = 1, IT
1      61          W1 = W1 + STEP
1      62          W2 = -P - STEP
1      63          DO 103 J = 1, IT
2      64              L = L + 1
2      65              W2 = W2 + STEP
2      66              DO 104 M = 0, K-1
3      67                  DO 104 N = 0, K-1
4      68                      R1(M+1, N+1, 1) = COS(-M * W1)
4      69                      R1(M+1, N+1, 2) = SIN(-M * W1)
4      70                      R2(M+1, N+1, 1) = COS(-N * W2)
4      71                      R2(M+1, N+1, 2) = SIN(-N * W2)
4      72      104      CONTINUE
2      73          RLNOM = 0.0
2      74          IMGNO M = 0.0
2      75          RLDEN = 0.0
2      76          IMGDEN = 0.0
2      77          DO 105 M = 0, K-1
3      78              DO 105 N = 0, K-1
4      79                  RLNOM = RLNOM+B(M+1, N+1)*(R1(M+1, N+1, 1)*R2(M+1, N+1, 1)
4      80                      - R1(M+1, N+1, 2)*R2(M+1, N+1, 2))
4      81                  IMGNO M = IMGNO M+B(M+1, N+1)*(R1(M+1, N+1, 1)*R2(M+1, N+1, 2)
4      82                      + R2(M+1, N+1, 1)*R1(M+1, N+1, 2))
4      83                  RLDEN = RLDEN+A(M+1, N+1)*(R1(M+1, N+1, 1)*R2(M+1, N+1, 1)
4      84                      - R1(M+1, N+1, 2)*R2(M+1, N+1, 2))
4      85                  IMGDEN = IMGDEN+A(M+1, N+1)*(R1(M+1, N+1, 1)*R2(M+1, N+1, 2)
4      86                      + R2(M+1, N+1, 1)*R1(M+1, N+1, 2))
4      87      105      CONTINUE
2      88          ELEMENT = SQRT(RLNOM**2 + IMGNO M**2) /
2      89              *      SQRT(RLDEN**2 + IMGDEN**2)
2      90          Z(I, J) = ELEMENT
2      91          IF (Z(I, J) .GT. ZMAX) THEN
2      92              ZMAX = Z(I, J)
2      93          ENDIF
2      94          IF (Z(I, J) .LT. ZMIN) THEN
2      95              ZMIN = Z(I, J)
2      96          ENDIF
2      97      103      CONTINUE
1      98      102      CONTINUE
      99
100 C      ***** OUTPUT THE Z MATRIX *****
101      WRITE (*,205) '***** Z M A T R I X ', IT, ' X ', IT, ' *****'
102      WRITE (*,212)

```

```

D Line# 1      7
103          DO 106 I = 1,IT
104              WRITE (*,300) (Z(I,J), J = 1,IT)
105              WRITE (*,210)
106 106 CONTINUE
107              WRITE (*,213)
108
109              WRITE (*,418)
110              READ  (*,200) ANSWER
111              IF ((ANSWER.NE. 'Y') .AND. (ANSWER.NE. 'y')) GOTO 15
112
113
114 C          ***** ASK THE PARAMETERS FOR THE GRAPH *****
115 20 WRITE (*,210)
116              WRITE (*,*) '***** ENTER PLOT PARAMETERS *****'
117              WRITE (*,410)
118              READ  (*,*) AZIM
119              WRITE (*,411)
120              READ  (*,*) ELEV
121              WRITE (*,413)
122              READ  (*,*) ITRIM
123              WRITE (*,414)
124              READ  (*,*) IDIV
125              WRITE (*,415)
126              READ  (*,199) CTEXT
127              WRITE (*,451)
128              READ  (*,200) ANSWER
129
130 C          ***** INITIALIZE PLOTS *****
131              IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) THEN
132                  CALL PLOTS(0,0,2)
133              ELSE
134                  CALL PLOTS(0,99,99)
135              ENDIF
136
137              WRITE (*,420)
138              READ  (*,200) ANSWER
139
140              CALL WINDOW(XLOL,YLOL,XUPR,YUPR)
141
142              IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) THEN
143                  DLEV = (ZMAX-ZMIN)/FLOAT(IT)
144                  CALL ZLEVEL(Z,S1,S1,IT,IT,DLEV,ZLEV,IT+1)
145                  DO 108 I = 1,IT+1
146                      LDIG(I) = 2
147                      LWGT(I) = 1
148 108 CONTINUE
149 C          ***** DRAW THE CONTOUR MAP *****
150              CALL ZCNTUR(Z,S1,S1,IT,IT,0.5,0.5,3.25,6.5,ZLEV,LDIG,LWGT,
151              *          IT+1,0.10,10)
152              CALL SYMBOL(S,S,0.0,0.2,'CONTOUR MAP',0.0,11)
153              ELSE

```

```

D Line# 1      7      Microsoft FORTRAN77 V3.20 02/84
154 C      ***** DRAW THE MESH SURFACE OF THE GRAPH *****
155      CALL MESHS(Z,S1,S1,IT,IT,AZIM,ELEV,0.5,0.5,8.25,6.5,IDIV,0,
156      *      3,I PROJ,1,ZLOW,3,ITRIM,MASK,VERTEX)
157 C      ***** ANNOTATION OF THE GRAPH *****
158      CALL SYMBOL(5.5,0.3,0.2,'AZIMUTH:',0.0,10)
159      CALL NUMBER(999.0,999.0,0.2,AZIM,0.0,2)
160      CALL SYMBOL(5.5,0.0,0.2,'ELEVATION:',0.0,10)
161      CALL NUMBER(999.0,999.0,0.2,ELEV,0.0,2)
162      DY = (Z(1,1)/90.0) * ELEV
163      CALL P3D2D(1.0,1.0,Z(1,1)-DY,XR,YR)
164      CALL SYMBOL(XR,YR,0.25,'*',0.0,1)
165      CALL SYMBOL(1.0,0.1,0.2,'* = ORIGIN',0.0,10)
166      ENDIF
167
168      CALL SYMBOL(1.0,6.75,0.25,CTEXT,0.0,20)
169      CALL SYMBOL(6.0,6.5,0.2,'3-D DATA FIELD',0.0,14)
170
171 C      ***** OUTPUT THE GRAPH *****
172      CALL PLOT(0.0,0.0,999)
173
174      WRITE (*,416)
175      READ (*,300) ANSWER
176      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) GOTO 20
177 15      WRITE (*,417)
178      READ (*,300) ANSWER
179      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) GOTO 10
180      STOP
181
182 199 FORMAT(A20)
183 200 FORMAT(A)
184 205 FORMAT(/,20X,A25,12,A3,12,A8,/)
185 210 FORMAT()
186 211 FORMAT(/,5X,A60)
187 212 FORMAT(/,2X,'(AZIMUTH 320.0)',46X,'(AZIMUTH 320.0)',/)
188 213 FORMAT(/,2X,'(AZIMUTH 050.0)',46X,'(AZIMUTH 140.0)',/)
189 300 FORMAT(10(F7.2,1X))
190 400 FORMAT(9X,\\)
191 401 FORMAT(/,5X,'SEND GRAPH TO THE PRINTER(Y or N): ',\\)
192 402 FORMAT(/,5X,'DIMENSION OF OUTPUT MATRIX(1 to 25): ',\\)
193 403 FORMAT(/,5X,'ORDER OF TRANSFER FUNCTION(0 to 4): ',\\)
194 404 FORMAT(5X,A2,I1,A,I1,A3,\\)
195 410 FORMAT(/,5X,'AZIMUTH(0.0 to 360.0 DEGREES): ',\\)
196 411 FORMAT(/,5X,'ELEVATION(90.0 to -90.0 DEGREES): ',\\)
197 412 FORMAT(/,5X,'TRIM(0=NO,1=Xs,2=Ys): ',\\)
198 413 FORMAT(/,5X,'2,4 OR 3 SUBGRIDS: ',\\)
199 414 FORMAT(/,5X,'TITLE OF GRAPH(UP TO 20 CHAR): ',\\)
200 415 FORMAT(/,5X,'DO YOU WANT TO CHANGE PARAMETERS ? ',\\)
201 416 FORMAT(/,5X,'DO YOU WANT TO REPEAT THE PROCESS ? ',\\)
202 417 FORMAT(/,5X,'DO YOU WANT TO MAKE GRAPH ? ',\\)
203 418 FORMAT(/,5X,'DO YOU WANT TO CORRECT ? ',\\)
204 419 FORMAT(/,5X,'DO YOU WANT CONTOUR MAP ? ',\\)

```

D Line# 1 7
 305 END

| Name | Type | Offset | P | Class |
|--------|-----------|--------|---|-----------|
| A | REAL | 3 | | |
| ANSWER | CHAR*1 | 18110 | | |
| AZIM | REAL | 18202 | | |
| B | REAL | 198 | | |
| COS | | | | INTRINSIC |
| CTEXT | CHAR*20 | 18214 | | |
| DLEV | REAL | 18234 | | |
| DY | REAL | 18244 | | |
| ELEMEN | REAL | 18190 | | |
| ELEV | REAL | 18206 | | |
| FLOAT | | | | INTRINSIC |
| I | INTEGER*2 | 18082 | | |
| IDIV | INTEGER*2 | 18212 | | |
| IMGDEN | INTEGER*2 | 18176 | | |
| IMGNOM | INTEGER*2 | 18170 | | |
| IMGPOR | REAL | ***** | | |
| IPROJ | INTEGER*2 | 18074 | | |
| IT | INTEGER*2 | 18078 | | |
| ITRIM | INTEGER*2 | 18210 | | |
| J | INTEGER*2 | 18090 | | |
| K | INTEGER*2 | 18080 | | |
| L | INTEGER*2 | 18132 | | |
| LDIG | INTEGER*2 | 17850 | | |
| LWGT | INTEGER*2 | 17952 | | |
| M | INTEGER*2 | 18150 | | |
| MASK | INTEGER*2 | 11850 | | |
| N | INTEGER*2 | 18158 | | |
| NANG | INTEGER*2 | 18076 | | |
| O | REAL | 18120 | | |
| R1 | REAL | 394 | | |
| R2 | REAL | 786 | | |
| RLDEN | REAL | 18172 | | |
| RLNOM | REAL | 18166 | | |
| RLPART | REAL | ***** | | |
| SIN | | | | INTRINSIC |
| SQRT | | | | INTRINSIC |
| STEP | REAL | 18124 | | |
| VERTEX | REAL | 11786 | | |
| W1 | REAL | 18128 | | |
| W2 | REAL | 18140 | | |
| XLCL | REAL | 18054 | | |
| XR | REAL | 18248 | | |
| XUPR | REAL | 18062 | | |
| YLCL | REAL | 18058 | | |
| YR | REAL | 18252 | | |
| YUPR | REAL | 18066 | | |
| Z | REAL | 1178 | | |

Page 2
09-26-83
21:09:36

Microsoft FORTRAN77 V3.20 02/84

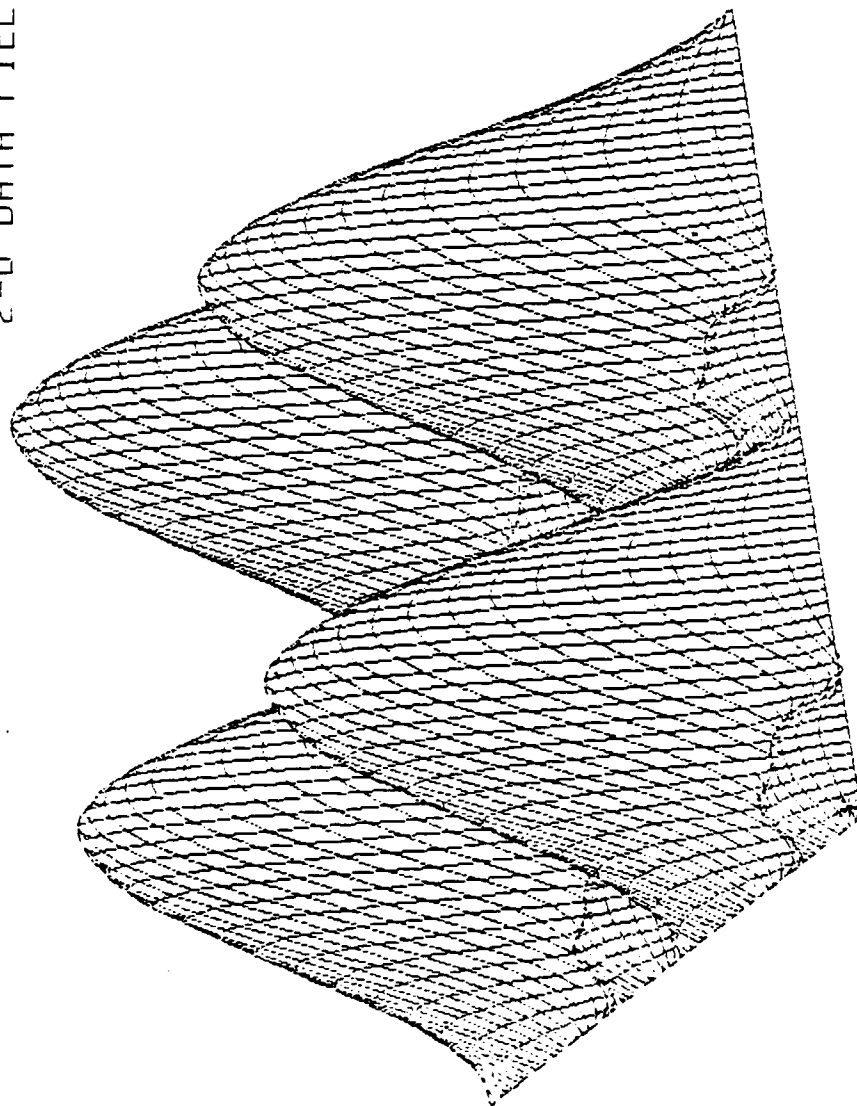
D Line# 1 7
ZLEV REAL 11582
ZLOW REAL 18070
ZMAX REAL 18116
ZMIN REAL 18112

| Name | Type | Size | Class |
|--------|------|------|------------|
| MAIN | | | PROGRAM |
| MESHS | | | SUBROUTINE |
| NUMBER | | | SUBROUTINE |
| P3D2D | | | SUBROUTINE |
| PLOT | | | SUBROUTINE |
| PLOTS | | | SUBROUTINE |
| SYMBOL | | | SUBROUTINE |
| WINDOW | | | SUBROUTINE |
| ZCNTUR | | | SUBROUTINE |
| ZLEVEL | | | SUBROUTINE |

Pass One No Errors Detected
 205 Source Lines

VAGUS

2-D DATA FIELD



AZIMUTH: 340.00
ELEVATION: 40.00

+ = ORIGIN

APPENDIX C

Page 1
00-16-85
20:48:32

Microsoft FORTRAN77 V3.30 02/84

```

D Line# 1      7
1  *STORAGE: 2
2  *PAGESIZE:58
3
4  C  *****
5  C  *
6  C  * THE PURPOSE OF THIS PROGRAM IS TO COMPUTE AND GRAPH THE *
7  C  * EQUATIONS OF ROBERT P. ROESSER IN THE "DISCRETE STATE-SPACE *
8  C  * MODEL FOR LINEAR IMAGE PROCESSING". IT TRANSFORMS ALSO THE *
9  C  * OUTPUT MATRIX Y ACCORDING TO FOURIER ANALYSIS. *
10 C  *
11 C  * EVANGELOS THEOFILOU *
12 C  *****
13 C  PROGRAM 2D-DATA-FIELD
14
15 C  ***** VARIABLE DECLARATIONS *****
16 REAL      R1(26,26), R2(26,26), S1(26,26), S2(26,26),
17 *          FR1(2), FR2(2), TRM(4,4), IV(4), OV(4), IMGPART
18 CHARACTER*1 ANSWER
19
20 C  ***** VARIABLE DECLARATIONS FOR PLOT88 *****
21 CHARACTER*20 CTEXT
22 COMMON      /WORK /Z(26,26), ZF(26,26), ZLEV(26), LDIG(26),
23 *           LWGT(26), MASK(3000), VERTEX(16)
24
25 DATA      XL0L/0.0/, YL0L/0.0/, XUPR/8.5/, YUPR/7.0/,
26 *           ZLOW/1.0E35/, IPROJ/0/, NRNG/100/
27
28 C  ***** M A I N   P R O G R A M   *****
29
30 C  ***** ASK THE REQUIRED VALUES FOR THE MODEL *****
31 10 WRITE (*,403)
32 READ (*,*) KK
33 IF ((KK .LT. 3) .OR. (KK .GT. 25)) GOTO 10
34
35 DO 100 I = 1, KK+1
1 36 DO 100 J = 1, KK+1
2 37 R1(I,J) = 0.0
2 38 R2(I,J) = 0.0
2 39 S1(I,J) = 0.0
2 40 S2(I,J) = 0.0
2 41 100 CONTINUE
42
43 DO 101 I = 1, 4
1 44 DO 101 J = 1, 4
2 45 TRM(I,J) = 0.0
2 46 101 CONTINUE
47
48 DO 102 I = 1, 4
1 49 IV(I) = 0.0
1 50 OV(I) = 0.0
1 51 102 CONTINUE

```

```

D Line# 1      7      Microsoft FORTRAN77 V3.20 02/84
52
53      WRITE (*,211) 'ENTER INITIAL CONDITIONS FOR HORIZONTAL R1(#. #)'
54      DO 103 I = 1, KK
1 55          WRITE (*,404) 'R1(1, ', I, '): '
1 56          READ (*,*) R1(1, I)
1 57      103 CONTINUE
58
59      WRITE (*,211) 'ENTER INITIAL CONDITIONS FOR HORIZONTAL R2(#. #)'
60      DO 104 I = 1, KK
1 61          WRITE (*,404) 'R2(1, ', I, '): '
1 62          READ (*,*) R2(1, I)
1 63      104 CONTINUE
64
65      WRITE (*,211) 'ENTER INITIAL CONDITIONS FOR VERTICAL S1(#. #) '
66      DO 105 I = 1, KK
1 67          WRITE (*,405) 'S1( ', I, ', 1): '
1 68          READ (*,*) S1(I, 1)
1 69      105 CONTINUE
70
71      WRITE (*,211) 'ENTER INITIAL CONDITIONS FOR VERTICAL S2(#. #) '
72      DO 106 I = 1, KK
1 73          WRITE (*,405) 'S2( ', I, ', 1): '
1 74          READ (*,*) S2(I, 1)
1 75      106 CONTINUE
76
77      WRITE (*,211) 'ENTER VALUES FOR THE OUTPUT VECTOR(#. #) '
78      OV(1) = 1
79      WRITE (*,409) 'b01: '
80      READ (*,*) OV(3)
81      WRITE (*,409) 'a01: '
82      READ (*,*) OV(4)
83
84      WRITE (*,211) 'ENTER ELEMENTS OF THE TRANSITION MATRIX(#. #) '
85      TRM(1,2) = 1
86      TRM(4,1) = 1
87      WRITE (*,409) 'a10: '
88      READ (*,*) TRM(1,1)
89      WRITE (*,409) 'a20: '
90      READ (*,*) TRM(2,1)
91      WRITE (*,409) 'b11: '
92      READ (*,*) TEMP
93      TRM(1,3) = TEMP + OV(3)*TRM(1,1)
94      WRITE (*,409) 'a11: '
95      READ (*,*) TEMP
96      TRM(1,4) = TEMP + OV(4)*TRM(1,1)
97      WRITE (*,409) 'b21: '
98      READ (*,*) TEMP
99      TRM(2,3) = TEMP + OV(3)*TRM(2,1)
100     WRITE (*,409) 'a21: '
101     READ (*,*) TEMP
102     TRM(2,4) = TEMP + OV(4)*TRM(2,1)

```

```

D Line# 1      7
103      TRM(4,3) = OV(3)
104      TRM(4,4) = OV(4)
105
106      WRITE (*,211) 'ENTER VALUES FOR THE INPUT VECTOR(#. #)'
107      IV(3) = 1
108      WRITE (*,409) 'b00: '
109      READ (*,*) IV(4)
110      WRITE (*,409) 'b10: '
111      READ (*,*) TEMP
112      IV(1) = TEMP + IV(4)*TRM(1,1)
113      IV(2) = IV(4)*TRM(2,1)
114
115      U = 1.0
116      DO 107 I = 1, KK
117      DO 107 J = 1, KK
118      R1(I+1,J) = TRM(1,1)*R1(I,J) + R2(I,J) + TRM(1,3)*S1(I,J) +
119      * TRM(1,4)*S2(I,J) + IV(1)*U
120      R2(I+1,J) = TRM(2,1)*R1(I,J) + TRM(2,3)*S1(I,J) +
121      * TRM(2,4)*S2(I,J) + IV(2)*U
122      S1(I,J+1) = U
123      S2(I,J+1) = R1(I,J) + OV(3)*S1(I,J) + OV(4)*S2(I,J) + IV(4)*U
124      U = 0.0
125 107 CONTINUE
126
127      WRITE (*,205) '***** INPUT VECTOR *****'
128      WRITE (*,300) (IV(I), I = 1,4)
129
130      WRITE (*,205) '***** OUTPUT VECTOR *****'
131      WRITE (*,300) (OV(I), I = 1,4)
132
133      WRITE (*,205) '***** TRANSITION MATRIX *****'
134      DO 108 I = 1, 4
135      WRITE (*,300) (TRM(I,J), J = 1,4)
136      WRITE (*,210)
137 108 CONTINUE
138
139 C      **** FILL O's THE TWO DIMENTIONAL GRID OF CONTROL POINTS ****
140      DO 109 I = 1, 26
141      DO 109 J = 1, 26
142      Z(I,J) = 0.0
143 109 CONTINUE
144
145      DO 110 I = 1, KK
146      DO 110 J = 1, KK
147      Z(I,J) = R1(I,J) + OV(3)*S1(I,J) + OV(4)*S2(I,J)
148 110 CONTINUE
149
150      WRITE (*,205) '***** R1 M A T R I X ', KK, ' X ', KK, ' *****'
151      DO 111 I = 1, KK
152      WRITE (*,300) (R1(I,J), J = 1, KK)
153      WRITE (*,210)

```

```

D Line# 1      7
1 154 111 CONTINUE
155
156 WRITE (*,205) '***** R2 M A T R I X ',KK,' X ',KK,' *****'
157 DO 112 I = 1, KK
158   WRITE (*,300) (R2(I,J), J = 1, KK)
159   WRITE (*,210)
160 112 CONTINUE
161
162 WRITE (*,205) '***** S1 M A T R I X ',KK,' X ',KK,' *****'
163 DO 113 I = 1, KK
164   WRITE (*,300) (S1(I,J), J = 1, KK)
165   WRITE (*,210)
166 113 CONTINUE
167
168 WRITE (*,205) '***** S2 M A T R I X ',KK,' X ',KK,' *****'
169 DO 114 I = 1, KK
170   WRITE (*,300) (S2(I,J), J = 1, KK)
171   WRITE (*,210)
172 114 CONTINUE
173
174 C ***** OUTPUT THE Y MATRIX *****
175 WRITE (*,205) '***** Z M A T R I X ',KK,' X ',KK,' *****'
176 WRITE (*,212)
177 DO 115 I = 1, KK
178   WRITE (*,300) (Z(I,J), J = 1, KK)
179   WRITE (*,210)
180 115 CONTINUE
181 WRITE (*,213)
182
183 WRITE(*,419)
184 READ (*,200) ANSWER
185 IF ((ANSWER.NE. 'Y') .AND. (ANSWER.NE. 'y')) GOTO 21
186
187 C ***** ASK THE PARAMETERS FOR THE GRAPH *****
188 20 WRITE (*,210)
189 WRITE (*,*) '***** E N T E R P L O T P A R A M E T E R S *****'
190 WRITE (*,410)
191 READ (*,*) AZIM
192 WRITE (*,411)
193 READ (*,*) ELEV
194 WRITE (*,413)
195 READ (*,*) ITRIM
196 WRITE (*,414)
197 READ (*,*) IDIV
198 WRITE (*,415)
199 READ (*,199) CTEXT
200 WRITE (*,451)
201 READ (*,200) ANSWER
202
203 C ***** INITIALIZE PLOT88 *****
204 IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) THEN

```

```

D Line# 1      7
205      CALL PLOTS(0,0,2)
206      ELSE
207      CALL PLOTS(0,99,99)
208      ENDIF
209
210      CALL WINDOW(XLOL,YLOL,XUPR,YUPR)
211
212 C      ***** DRAW THE MESH SURFACE OF THE GRAPH *****
213      CALL MESHS(Z,26,26,KK,KK,AZIM,ELEV,0.5,0.5,8.25,6.5,IDIV,0,
214      *          3,IPOJ,1,ZLOW,3,ITRIM,MASK,VERTEX)
215
216 C      ***** ANNOTATION OF THE GRAPH *****
217      CALL SYMBOL(1.0,6.75,0.25,CTEXT,0.0,20)
218      CALL SYMBOL(6.0,6.5,0.2,'2-D DATA FIELD',0.0,14)
219      CALL SYMBOL(5.5,0.3,0.2,'AZIMUTH:',0.0,10)
220      CALL NUMBER(999.0,999.0,0.2,AZIM,0.0,2)
221      CALL SYMBOL(5.5,0.0,0.2,'ELEVATION:',0.0,10)
222      CALL NUMBER(999.0,999.0,0.2,ELEV,0.0,2)
223      DY = (Z(1,1)/90.0) * ELEV
224      CALL P3D2D(1.0,1.0,Z(1,1)-DY,XR,YR)
225      CALL SYMBOL(XR,YR,0.25,'*',0.0,1)
226      CALL SYMBOL(1.0,0.1,0.2,'* = ORIGIN',0.0,10)
227
228 C      ***** OUTPUT THE GRAPH *****
229      CALL PLOT(0.0,0.0,999)
230      WRITE (*,416)
231      READ (*,200) ANSWER
232      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) GOTO 20
233
234 21      WRITE(*,418)
235      READ(*,200) ANSWER
236      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) THEN
237
238 C      ***** FILL O'S THE TWO DIMENTIONAL GRID OF CONTROL POINTS *****
239      DO 116 I = 1,26
240          DO 116 J = 1,26
241              ZF(I,J) = 0.0
242 116      CONTINUE
243
244      ZFMAX = -9.9E20
245      ZFMIN = 9.9E20
246      DK = (KK - 1) / 2.0
247      P = 3.141592
248      DO 117 M = 1,KK
249          DO 117 N = 1,KK
250              RLPART = 0.0
251              IMGPART = 0.0
252          DO 118 L = 1,KK
253              DO 118 K = 1,KK
254                  FR1(1) = COS(-2*P*(L-1)*(M-DK-1)/KK)
255                  FR1(2) = SIN(-2*P*(L-1)*(M-DK-1)/KK)

```

```

D Line# 1      7
4 256          FR2(1) = COS(-2*P*(K-1)*(N-DK-1)/KK)
4 257          FR2(2) = SIN(-2*P*(K-1)*(N-DK-1)/KK)
4 258          RLPART = RLPART + Z(L,K)*(FR1(1)*FR2(1)
4 259          *      -FR1(2)*FR2(2))
4 260          IMGPART = IMGPART + Z(L,K)*(FR1(1)*FR2(2)
4 261          *      +FR1(2)*FR2(1))
4 262 118      CONTINUE
2 263          ZF(M,N) = SQRT(RLPART**2 + IMGPART**2)
2 264          IF (ZF(M,N) .GT. ZFMAX) THEN
2 265              ZFMAX = ZF(M,N)
2 266          ENDIF
2 267          IF (ZF(M,N) .LT. ZFMIN) THEN
2 268              ZFMIN = ZF(M,N)
2 269          ENDIF
2 270 117      CONTINUE
271
272 C          ***** OUTPUT THE ZF MATRIX *****
273          WRITE (*,205) '*** FOURIER TRANSFORMATION ',KK,' X ',KK,' ***'
274          WRITE (*,212)
275          DO 119 I = 1, KK
1 276              WRITE (*,300) (ZF(I,J), J = 1, KK)
1 277              WRITE (*,210)
1 278 119      CONTINUE
279          WRITE (*,213)
280
281          WRITE(*,419)
282          READ (*,200) ANSWER
283          IF ((ANSWER .NE. 'Y') .AND. (ANSWER .NE. 'y')) GOTO 22
284
285 C          ***** ASK THE PARAMETERS FOR THE GRAPH *****
286 30          WRITE (*,210)
287          WRITE (*,*) '*** ENTER PLOT PARAMETERS ***'
288          WRITE (*,410)
289          READ (*,*) AZIM
290          WRITE (*,411)
291          READ (*,*) ELEV
292          WRITE (*,413)
293          READ (*,*) ITRIM
294          WRITE (*,414)
295          READ (*,*) IDIV
296          WRITE (*,415)
297          READ (*,199) CTEXT
298          WRITE (*,451)
299          READ (*,200) ANSWER
300
301 C          ***** INITIALIZE PLOT88 *****
302          IF ((ANSWER .EQ. 'Y') .OR. (ANSWER .EQ. 'y')) THEN
303              CALL PLOTS(0,0,2)
304          ELSE
305              CALL PLOTS(0,99,99)
306          ENDIF

```

```

D Line# 1      7
307
308      WRITE (*,420)
309      READ (*,200) ANSWER
310
311      CALL WINDOW(XLOL,YLOL,XUPR,YUPR)
312
313      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) THEN
314          DLEV = (ZFMAX-ZFMIN)/FLOAT(KK)
315          CALL ZLEVEL(ZF,26,26, KK, KK, DLEV, ZLEV, KK+1)
316          DO 136 I = 1, KK+1
1 317              LDIG(I) = 2
1 318              LWGT(I) = 1
1 319      136      CONTINUE
320          CALL ZCNTUR(ZF, 26, 26, KK, KK, 0.5, 0.5, 8.25, 6.5, ZLEV, LDIG, LWGT,
321              *      KK+1, 0.10, 10)
322          CALL SYMBOL(5.5, 0.0, 0.2, 'CONTOUR MAP', 0.0, 11)
323      ELSE
324  C      ***** DRAW THE MESH SURFACE OF THE GRAPH *****
325          CALL MESHS(ZF, 26, 26, KK, KK, AZIM, ELEV, 0.5, 0.5, 8.25, 6.5, IDIV, 0,
326              *      3, IPROJ, 1, ZLOW, 3, ITRIM, MASK, VERTEX)
327
328  C      ***** ANNOTATION OF THE GRAPH *****
329          CALL SYMBOL(5.5, 0.3, 0.2, 'AZIMUTH: ', 0.0, 10)
330          CALL NUMBER(999.0, 999.0, 0.2, AZIM, 0.0, 2)
331          CALL SYMBOL(5.5, 0.0, 0.2, 'ELEVATION:', 0.0, 10)
332          CALL NUMBER(999.0, 999.0, 0.2, ELEV, 0.0, 2)
333          DY = (ZF(1,1)/90.0) * ELEV
334          CALL P3D2D(1.0, 1.0, ZF(1,1)-DY, XR, YR)
335          CALL SYMBOL(XR, YR, 0.25, '*', 0.0, 1)
336          CALL SYMBOL(1.0, 0.1, 0.2, '* = ORIGIN', 0.0, 10)
337      ENDIF
338      CALL SYMBOL(1.0, 6.75, 0.25, CTEXT, 0.0, 20)
339      CALL SYMBOL(6.0, 6.5, 0.2, '2-D DFT', 0.0, 7)
340
341  C      ***** OUTPUT THE GRAPH *****
342      CALL PLOT(0.0, 0.0, 399)
343      WRITE (*,416)
344      READ (*,200) ANSWER
345      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) GOTO 30
346  22      ENDIF
347      WRITE (*,417)
348      READ (*,200) ANSWER
349      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) GOTO 10
350      STOP
351
352      199 FORMAT(A20)
353      200 FORMAT(A)
354      205 FORMAT(/, 18X, A29, I2, A3, I2, A8, /)
355      210 FORMAT()
356      211 FORMAT(/, 5X, A56)
357      212 FORMAT(/, 2X, ' (AZIMUTH 320.0) ', 46X, ' (AZIMUTH 230.0) ', /)

```

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```

358 213 FORMAT(/,2X,'(AZIMUTH 050.0)',46X,'(AZIMUTH 140.0)',/)
359 300 FORMAT(10(F7.2,1X))
360 400 FORMAT(9X,\)
361 403 FORMAT(/,5X,'DIMENSION OF OUTPUT(K=1to20): ',\ )
362 404 FORMAT(5X,A5,I2,A3,\ )
363 405 FORMAT(5X,A3,I2,A5,\ )
364 406 FORMAT(5X,A2,I2,A4,\ )
365 407 FORMAT(5X,A2,I2,I2,A3,\ )
366 408 FORMAT(5X,A3,I2,A3,\ )
367 409 FORMAT(5X,A5,\ )
368 410 FORMAT(/,5X,'AZIMUTH(0.0 to 360.0 DEGREES): ',\ )
369 411 FORMAT(/,5X,'ELEVATION(90.0 to -90.0 DEGREES): ',\ )
370 413 FORMAT(/,5X,'TRIM(0=NO,1=1s,2=1s): ',\ )
371 414 FORMAT(/,5X,'2,4 OR 8 SUBGRIDS: ',\ )
372 415 FORMAT(/,5X,'TITLE OF GRAPH(UP TO 20 CHAR): ',\ )
373 416 FORMAT(/,5X,'DO YOU WANT TO CHANGE PARAMETERS? ',\ )
374 417 FORMAT(/,5X,'DO YOU WANT TO REPEAT THE PROCESS? ',\ )
375 418 FORMAT(/,5X,'DO YOU WANT FOURIER TRANSFORMATION ? ',\ )
376 419 FORMAT(/,5X,'DO YOU WANT TO MAKE GRAPH ? ',\ )
377 420 FORMAT(/,5X,'DO YOU WANT CONTOUR MAP ? ',\ )
378 451 FORMAT(/,5X,'SEND GRAPH TO THE PRINTER(Y or N): ',\ )
379      END

```

| Name | Type | Offset | P | Class |
|--------|-----------|--------|-------|-----------|
| ANSWER | CHAR*1 | 11060 | | |
| AZIM | REAL | 11062 | | |
| COS | | | | INTRINSIC |
| CTEXT | CHAR*20 | 11074 | | |
| DK | REAL | 11114 | | |
| DLEV | REAL | 11168 | | |
| DY | REAL | 11094 | | |
| ELEV | REAL | 11066 | | |
| FLOAT | | | | INTRINSIC |
| FR1 | REAL | 10882 | | |
| FR2 | REAL | 10890 | | |
| I | INTEGER*2 | 10956 | | |
| IDIV | INTEGER*2 | 11072 | | |
| IMGPAA | REAL | 11142 | | |
| IPROJ | INTEGER*2 | 10950 | | |
| ITRIM | INTEGER*2 | 11070 | | |
| IV | REAL | 10898 | | |
| J | INTEGER*2 | 10964 | | |
| K | INTEGER*2 | 11154 | | |
| KK | INTEGER*2 | 10954 | | |
| L | INTEGER*2 | 11146 | | |
| LDIG | INTEGER*2 | 5512 | /WORK | / |
| LWGT | INTEGER*2 | 5564 | /WORK | / |
| M | INTEGER*2 | 11122 | | |
| MASK | INTEGER*2 | 5616 | /WORK | / |
| N | INTEGER*2 | 11130 | | |

```

D Line# 1      7
NRNG  INTEGER*2      10952
OV    REAL          10914
P     REAL          11118
R1    REAL           2
R2    REAL          2706
RLPART REAL          11138
S1    REAL          5410
S2    REAL          8114
SIN                               INTRINSIC
SQRT                               INTRINSIC
TEMP  REAL          10996
TRM   REAL          10818
U     REAL          11000
VERTEX REAL          11616  /WORK  /
XL0L  REAL          10930
XR    REAL          11098
XUPR  REAL          10938
YL0L  REAL          10934
YR    REAL          11102
YUPR  REAL          10942
Z     REAL           0      /WORK  /
ZF    REAL          2704  /WORK  /
ZFMAX REAL          11106
ZFMIN REAL          11110
ZLEV  REAL          5408  /WORK  /
ZLOW  REAL          10946

```

| Name | Type | Size | Class |
|--------|------|-------|------------|
| MAIN | | | PROGRAM |
| MESH5 | | | SUBROUTINE |
| NUMBER | | | SUBROUTINE |
| P3D2D | | | SUBROUTINE |
| PLOT | | | SUBROUTINE |
| PLOTS | | | SUBROUTINE |
| SYMBOL | | | SUBROUTINE |
| WINDOW | | | SUBROUTINE |
| WORK | | 11680 | COMMON |
| ZCNTUR | | | SUBROUTINE |
| ZLEVEL | | | SUBROUTINE |

```

Pass One      No Errors Detected
              379 Source Lines

```

APPENDIX D

Page 1
09-26-83
19:32:06

Microsoft FORTRAN77 V3.30 02/84

```

D Line# 1      7
1  $STORAGE:  2
2  $PAGESIZE:58
3
4  C  *****
5  C  *
6  C  *   THE PURPOSE OF THIS PROGRAM IS TO COMPUTE AND GRAPH THE
7  C  *   EQUATIONS OF ROBERT P. ROESSER IN THE "DISCRETE STATE-SPACE
8  C  *   MODEL FOR LINEAR IMAGE PROCESSING". IT TRANSFORMS ALSO THE
9  C  *   OUTPUT MATRIX Y ACCORDING TO FOURIER ANALYSIS.
10 C  *
11 C  *
12 C  *           EVANGELOS THEOFILOU
13 C  *****
14 C  PROGRAM 2D-DATA-FIELD
15 C  ***** VARIABLE DECLARATIONS *****
16 C  REAL      R(26,26,4), S1(26,26,4), S2(26,26,4),
17 C  *          R1(2), R2(2), TRM(12,12), IV(12), OV(12), IMPART
18 C  CHARACTER*1 ANSWER
19
20 C  ***** VARIABLE DECLARATIONS FOR PLOT88 *****
21 C  CHARACTER*20 CTEXT
22 C  COMMON      /WORK /Z(26,26), ZF(26,26), ZLEV(26), LDIG(26),
23 C  *            LWGT(26), MASK(3000), VERTEX(16)
24
25 C  DATA      XL0L/0.0/, YL0L/0.0/, XUPR/8.5/, YUPR/7.0/,
26 C  *            ZLOW/1.0E35/, IPROJ/0/, NRNG/100/
27
28 C  ***** M A I N   P R O G R A M *****
29
30 C  ***** ASK THE REQUIRED VALUES FOR THE MODEL *****
31 C  10 WRITE (*,401)
32 C  READ (*,*) N
33 C  IF ((N.LT. 1) .OR. (N.GT. 4)) GOTO 10
34 C  2 WRITE (*,402)
35 C  READ (*,*) M
36 C  IF ((M.LT. 1) .OR. (M.GT. 4)) GOTO 2
37 C  3 WRITE (*,403)
38 C  READ (*,*) KK
39 C  IF (KK.GT. 25) GOTO 3
40
41 C  DO 100 I = 1, KK+1
42 C  DO 100 J = 1, KK+1
43 C  DO 100 L = 1, N
44 C  R(I,J,L) = 0.0
45 C  S1(I,J,L) = 0.0
46 C  S2(I,J,L) = 0.0
47 C  100 CONTINUE
48
49 C  DO 101 I = 1, N+2*M
50 C  DO 101 J = 1, N+2*M
51 C  TRM(I,J) = 0.0

```

```

D Line# 1      7
2      52      101 CONTINUE
      53      DO 102 I = 1,N+2*M
1      54          IV(I) = 0.0
1      55          OV(I) = 0.0
1      56      102 CONTINUE
      57
      58      WRITE (*,211) 'ENTER INITIAL CONDITIONS FOR HORIZONTAL R(##)'
      59      DO 103 I = 1,KK
1      60          DO 103 J = 1,N
2      61              WRITE (*,404) 'R',J,'(1,',I,'):'
2      62              READ (*,*) R(1,I,J)
2      63      103 CONTINUE
      64
      65      WRITE (*,211) 'ENTER INITIAL CONDITIONS FOR VERTICAL S1(##)'
      66      DO 104 I = 1,KK
1      67          DO 104 J = 1,M
2      68              WRITE (*,405) 'S1',J,'('',I,'):'
2      69              READ (*,*) S1(I,1,J)
2      70      104 CONTINUE
      71
      72      WRITE (*,211) 'ENTER INITIAL CONDITIONS FOR VERTICAL S2(##)'
      73      DO 105 I = 1,KK
1      74          DO 105 J = 1,M
2      75              WRITE (*,405) 'S2',J,'('',I,'):'
2      76              READ (*,*) S2(I,1,J)
2      77      105 CONTINUE
      78
      79      WRITE (*,211) 'ENTER VALUES FOR THE INPUT VECTOR(##)'
      80      IV(1) = 1.0
      81      DO 106 I = 1,M
1      82          WRITE (*,408) 'a(0',I,'):'
1      83          READ (*,*) IV(N+I)
1      84          TRM(N+I,N+1) = -IV(N+I)
1      85      106 CONTINUE
      86      DO 107 I = 1,M
1      87          WRITE (*,408) 'b(0',I,'):'
1      88          READ (*,*) IV(N+M+I)
1      89          TRM(N+M+I,N+1) = -IV(N+M+I)
1      90      107 CONTINUE
      91      DO 108 I = 1,M-1
1      92          TRM(N+I,N+I+1) = 1.0
1      93      108 CONTINUE
      94      DO 109 I = 1,M-1
1      95          TRM(N+M+I,N+M+I+1) = 1.0
1      96      109 CONTINUE
      97
      98      WRITE (*,211) 'ENTER ELEMENTS OF THE TRANSITION MATRIX(##)'
      99      DO 110 I = 1,N
1      100          WRITE (*,406) 'a(',I,'):'
1      101          READ (*,*) TEMP
1      102          TRM(1,I) = -TEMP

```

```

0 Line# 1      7
1 103 110 CONTINUE
1 104   TRM(1,N+1) = -1.0
1 105   DO 111 I = 2,N
1 106     TRM(1,I-1) = 1.0
1 107 111 CONTINUE
1 108   DO 112 I = 1,M
1 109     DO 112 J = 1,N
2 110       WRITE (*,407) 'a(',J,I,'):'
2 111       READ (*,*) TEMP1
2 112       TRM(I+N,J) = TEMP1 + TRM(1,J) * IV(N+I)
2 113 112 CONTINUE
1 114     DO 113 I = 1,M
1 115       DO 113 J = 1,N
2 116         WRITE (*,407) 'b(',J,I,'):'
2 117         READ (*,*) TEMP1
2 118         TRM(I+N+M,J) = TEMP1 + TRM(1,J) * IV(N+M+I)
2 119 113 CONTINUE
120
121   WRITE (*,211) 'ENTER VALUES FOR THE OUTPUT VECTOR(#. #)'
122   WRITE (*,409) 'b(00):'
123   READ (*,*) TEMP
124   OV(N+1) = -TEMP
125   OV(N+M+1) = 1.0
126   DO 114 I = 1,N
1 127     WRITE (*,406) 'b(',I,'0):'
1 128     READ (*,*) TEMP1
1 129     OV(I) = TEMP1 + TRM(1,I) * TEMP
1 130 114 CONTINUE
131
132   U = 1.0
133   DO 115 I = 1,KK
1 134     DO 115 J = 1,KK
2 135       DO 116 II = 1,N+2*M
3 136
3 137         IF (II .LE. N) THEN
3 138           DO 117 JJ = 1,N+2*M
4 139             IF (JJ .LE. N) THEN
4 140               R(I+1,J,II) = R(I+1,J,II) + TRM(II,JJ) * R(I,J,JJ)
4 141             ENDIF
4 142             IF ((JJ .GT. N) .AND. (JJ .LE. N+M)) THEN
4 143               R(I+1,J,II) = R(I+1,J,II) + TRM(II,JJ) * S1(I,J,JJ-N)
4 144             ENDIF
4 145 117 CONTINUE
3 146           R(I+1,J,II) = R(I+1,J,II) + IV(II) * U
3 147         ENDIF
3 148
3 149         IF ((II .GT. N) .AND. (II .LE. N+M)) THEN
3 150           DO 118 JJ = 1,N+2*M
4 151             IF (JJ .LE. N) THEN
4 152               S1(I,J+1,II-N) = S1(I,J+1,II-N) + TRM(II,JJ) *
4 153               * R(I,J,JJ)

```

```

D Line# 1      7
4 154          ENDIF
4 155          IF ((JJ .GT. N).AND.(JJ .LE. N+M)) THEN
4 156              S1(I,J+1,II-N) = S1(I,J+1,II-N) + TRM(II,JJ)*
4 157              *
4 158              S1(I,J,JJ-N)
4 159          118      CONTINUE
3 160              S1(I,J+1,II-N) = S1(I,J+1,II-N) + IV(II) * U
3 161          ENDIF
3 162
3 163          IF (II .GT. N+M) THEN
3 164              DO 119 JJ = 1,N+2*M
4 165                  IF (JJ .LE. N) THEN
4 166                      S2(I,J+1,II-N-M) = S2(I,J+1,II-N-M) + TRM(II,JJ)
4 167                      *
4 168                      R(I,J,JJ)
4 169                  IF ((JJ .GT. N) .AND. (JJ .LE. N+M)) THEN
4 170                      S2(I,J+1,II-N-M) = S2(I,J+1,II-N-M) + TRM(II,JJ)
4 171                      *
4 172                      S1(I,J,JJ-N)
4 173                  IF (JJ .GT. N+M) THEN
4 174                      S2(I,J+1,II-N-M) = S2(I,J+1,II-N-M) + TRM(II,JJ)
4 175                      *
4 176                      S2(I,J,JJ-N-M)
4 177          119      CONTINUE
3 178              S2(I,J+1,II-N-M) = S2(I,J+1,II-N-M) + IV(II) * U
3 179          ENDIF
3 180          116      CONTINUE
2 181              U = 0.0
2 182          115 CONTINUE
183
184          WRITE (*,205) '***** INPUT VECTOR *****'
185          WRITE (*,300) (IV(I),I = 1,N+2*M)
186
187          WRITE (*,205) '***** OUTPUT VECTOR *****'
188          WRITE (*,300) (OV(I),I = 1,N+2*M)
189
190          WRITE (*,205) '***** TRANSITION MATRIX *****'
191          DO 120 I = 1,N+2*M
1 192              WRITE (*,300) (TRM(I,J),J = 1,N+2*M)
1 193              WRITE (*,210)
1 194          120 CONTINUE
195
196 C          **** FILL 0's THE TWO DIMENSIONAL GRID OF CONTROL POINTS ****
197          DO 121 I = 1,26
1 198              DO 121 J = 1,26
2 199                  Z(I,J) = 0.0
2 200          121 CONTINUE
201
202          DO 122 I = 1,KK
1 203              DO 122 J = 1,KK
2 204                  DO 123 LL = 1,N+2*M

```

```

D Line# 1      7
3 205          IF (LL .LE. N) THEN
3 206              Z(I,J) = Z(I,J) + OV(LL) * R(I,J,LL)
3 207          ENDIF
3 208          IF ((LL .GT. N).AND.(LL .LE. N+M)) THEN
3 209              Z(I,J) = Z(I,J) + OV(LL) * S1(I,J,LL-N)
3 210          ENDIF
3 211          IF (LL .GT. N+M) THEN
3 212              Z(I,J) = Z(I,J) + OV(LL) * S2(I,J,LL-N-M)
3 213          ENDIF
3 214          123 CONTINUE
2 215          122 CONTINUE
216
217          WRITE (*,205) '***** R M A T R I X ',KK,' X ',KK,' *****'
218          DO 124 I = 1, KK
219              DO 125 L = 1, N
220                  WRITE (*,300) (R(I,J,L), J = 1, KK)
221          125 CONTINUE
222          WRITE (*,210)
223          124 CONTINUE
224
225          WRITE (*,205) '***** S1 M A T R I X ',KK,' X ',KK,' *****'
226          DO 126 I = 1, KK
227              DO 127 L = 1, M
228                  WRITE (*,300) (S1(I,J,L), J = 1, KK)
229          127 CONTINUE
230          WRITE (*,210)
231          126 CONTINUE
232
233          WRITE (*,205) '***** S2 M A T R I X ',KK,' X ',KK,' *****'
234          DO 128 I = 1, KK
235              DO 129 L = 1, M
236                  WRITE (*,300) (S2(I,J,L), J = 1, KK)
237          129 CONTINUE
238          WRITE (*,210)
239          128 CONTINUE
240
241 C          ***** OUTPUT THE Z MATRIX *****
242          WRITE (*,205) '***** Z M A T R I X ',KK,' X ',KK,' *****'
243          WRITE (*,212)
244          DO 130 I = 1, KK
245              WRITE (*,300) (Z(I,J), J = 1, KK)
246          130 CONTINUE
247          WRITE (*,213)
248
249          WRITE(*,419)
250          READ (*,200) ANSWER
251          IF ((ANSWER .NE. 'Y') .AND. (ANSWER .NE. 'y')) GOTO 21
252
253 C          ***** ASK THE PARAMETERS FOR THE GRAPH *****
254          20 WRITE (*,210)
255

```

```

D Line# 1      7      Microsoft FORTRAN77 V3.20 02/84
256      WRITE (*,*) '**** ENTER PLOT PARAMETERS ****'
257      WRITE (*,410)
258      READ (*,*) AZIM
259      WRITE (*,411)
260      READ (*,*) ELEV
261      WRITE (*,413)
262      READ (*,*) ITRIM
263      WRITE (*,414)
264      READ (*,*) IDIV
265      WRITE (*,415)
266      READ (*,199) CTEXT
267      WRITE (*,451)
268      READ (*,200) ANSWER
269
270 C      ***** INITIALIZE PLOT88 *****
271      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) THEN
272          CALL PLOTS(0,0,2)
273      ELSE
274          CALL PLOTS(0,99,99)
275      ENDIF
276
277      CALL WINDOW(XLOL,YLOL,XUPR,YUPR)
278
279 C      ***** DRAW THE MESH SURFACE OF THE GRAPH *****
280      CALL MESHS(Z,26,26,KK,KK,AZIM,ELEV,0.5,0.5,8.25,6.5,IDIV,0.
281      *      3,IPOJ,1,ZLOW,3,ITRIM,MASK,VERTEX)
282
283 C      ***** ANNOTATION OF THE GRAPH *****
284      CALL SYMBOL(1.0,6.75,0.25,CTEXT,0.0,20)
285      CALL SYMBOL(6.0,6.5,0.2,'2-D DATA FIELD',0.0,14)
286      CALL SYMBOL(5.5,0.3,0.2,'AZIMUTH:',0.0,10)
287      CALL NUMBER(999.0,999.0,0.2,AZIM,0.0,2)
288      CALL SYMBOL(5.5,0.0,0.2,'ELEVATION:',0.0,10)
289      CALL NUMBER(999.0,999.0,0.2,ELEV,0.0,2)
290      DY = (Z(1,1)/90.0) * ELEV
291      CALL P3D2D(1.0,1.0,Z(1,1)-DY,XR,YR)
292      CALL SYMBOL(XR,YR,0.25,'*',0.0,1)
293      CALL SYMBOL(1.0,0.1,0.2,'* = ORIGIN',0.0,10)
294
295 C      ***** OUTPUT THE GRAPH *****
296      CALL PLOT(0.0,0.0,999)
297      WRITE (*,416)
298      READ (*,200) ANSWER
299      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) GOTO 20
300
301 21      WRITE(*,418)
302      READ(*,200) ANSWER
303      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) THEN
304
305 C          **** FILL O's THE TWO DIMENTIONAL GRID OF CONTROL POINTS ****
306          DO 132 I = 1,26

```

```

D Line# 1      7
1 307          DO 132 J = 1,26
2 308          ZF(I,J) =0.0
2 309      132  CONTINUE
310
311          ZFMAX = -9.9E20
312          ZFMIN = 9.9E20
313          DK = (KK - 1) / 2.0
314          P = 3.141592
315          DO 133 M = 1, KK
1 316              DO 133 N = 1, KK
2 317                  RLPART = 0.0
2 318                  IMGPART = 0.0
2 319                  DO 134 L = 1, KK
3 320                      DO 134 K = 1, KK
4 321                          R1(1) = COS(-2*P*(L-1)*(M-DK-1)/KK)
4 322                          R1(2) = SIN(-2*P*(L-1)*(M-DK-1)/KK)
4 323                          R2(1) = COS(-2*P*(K-1)*(N-DK-1)/KK)
4 324                          R2(2) = SIN(-2*P*(K-1)*(N-DK-1)/KK)
4 325                          RLPART = RLPART + Z(L,K)*(R1(1)*R2(1)
4 326                              * -R1(2)*R2(2))
4 327                              IMGPART = IMGPART + Z(L,K)*(R1(1)*R2(2)
4 328                              * +R1(2)*R2(1))
4 329      134      CONTINUE
2 330          ZF(M,N) = SQRT(RLPART**2 + IMGPART**2)
2 331          IF (ZF(M,N) .GT. ZFMAX) THEN
2 332              ZFMAX = ZF(M,N)
2 333          ENDIF
2 334          IF (ZF(M,N) .LT. ZFMIN) THEN
2 335              ZFMIN = ZF(M,N)
2 336          ENDIF
2 337      133  CONTINUE
338
339 C          ***** OUTPUT THE ZF MATRIX *****
340          WRITE (*,205) '*** FOURIER TRANSFORMATION ',KK,' X ',KK,' ***'
341          WRITE (*,212)
342          DO 135 I = 1, KK
1 343              WRITE (*,300) (ZF(I,J), J = 1, KK)
1 344              WRITE (*,210)
1 345      135  CONTINUE
346          WRITE (*,213)
347
348          WRITE(*,419)
349          READ (*,200) ANSWER
350          IF ((ANSWER .NE. 'Y') .AND. (ANSWER .NE. 'y')) GOTO 22
351
352 C          ***** ASK THE PARAMETERS FOR THE GRAPH *****
353      30      WRITE (*,210)
354          WRITE (*,*) '*** ENTER PLOT PARAMETERS ***'
355          WRITE (*,410)
356          READ (*,*) AZIM
357          WRITE (*,411)

```

```

D Line# 1      7
358      READ (*,*) ELEV
359      WRITE (*,413)
360      READ (*,*) ITRIM
361      WRITE (*,414)
362      READ (*,*) IDIV
363      WRITE (*,415)
364      READ (*,199) CTEXT
365      WRITE (*,451)
366      READ (*,200) ANSWER
367
368 C      ***** INITIALIZE PLOT88 *****
369      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) THEN
370          CALL PLOTS(0,0,2)
371      ELSE
372          CALL PLOTS(0,99,99)
373      ENDIF
374
375      WRITE (*,420)
376      READ (*,200) ANSWER
377
378      CALL WINDOW(XLOL,YLOL,XUPR,YUPR)
379
380      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) THEN
381          DLEV = (ZFMAX-ZFMIN)/FLOAT(KK)
382          CALL ZLEVEL(ZF,26,26,KK,KK,DLEV,ZLEV,KK+1)
383          DO 136 I = 1,KK+1
1 384              LDIG(I) = 2
1 385              LWGT(I) = 1
1 386      136      CONTINUE
387          CALL ZCNTUR(ZF,26,26,KK,KK,0.5,0.5,8.25,6.5,ZLEV,LDIG,LWGT,
388              *      KK+1,0.10,10)
389          CALL SYMBOL(5.5,0.0,0.2,'CONTOUR MAP',0.0,11)
390      ELSE
391 C      ***** DRAW THE MESH SURFACE OF THE GRAPH *****
392      *      CALL MESH8(ZF,26,26,KK,KK,AZIM,ELEV,0.5,0.5,8.25,6.5,IDIV,0,
393          *      3,I PROJ,1,ZLOW,3,ITRIM,MASK,VERTEX)
394
395 C      ***** ANNOTATION OF THE GRAPH *****
396      CALL SYMBOL(5.5,0.3,0.2,'AZIMUTH:',0.0,10)
397      CALL NUMBER(999.0,999.0,0.2,AZIM,0.0,2)
398      CALL SYMBOL(5.5,0.0,0.2,'ELEVATION:',0.0,10)
399      CALL NUMBER(999.0,999.0,0.2,ELEV,0.0,2)
400      DY = (ZF(1,1)/90.0) * ELEV
401      CALL P3D2D(1.0,1.0,ZF(1,1)-DY,XR,YR)
402      CALL SYMBOL(XR,YR,0.25,'*',0.0,1)
403      CALL SYMBOL(1.0,0.1,0.2,'* = ORIGIN',0.0,10)
404      ENDIF
405      CALL SYMBOL(1.0,6.75,0.25,CTEXT,0.0,20)
406      CALL SYMBOL(6.0,6.5,0.2,'2-D DFT',0.0,7)
407
408 C      ***** OUTPUT THE GRAPH *****

```

```

D Line# 1      7
409      CALL PLOT(0.0,0.0,999)
410      WRITE (*,416)
411      READ (*,200) ANSWER
412      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) GOTO 30
413 22      ENDIF
414      WRITE (*,417)
415      READ (*,200) ANSWER
416      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) GOTO 10
417      STOP
418
419      199 FORMAT(A20)
420      200 FORMAT(A)
421      205 FORMAT(/,18X,A29,I2,A3,I2,A8,/)
422      210 FORMAT()
423      211 FORMAT(/,5X,A46)
424      212 FORMAT(/,2X,'(AZIMUTH 320.0)',46X,'(AZIMUTH 230.0)',/)
425      213 FORMAT(/,2X,'(AZIMUTH 050.0)',46X,'(AZIMUTH 140.0)',/)
426      300 FORMAT(10(F7.2,1X))
427      400 FORMAT(9X,\)
428      451 FORMAT(/,5X,'SEND GRAPH TO THE PRINTER(Y or N): ',\)
429      401 FORMAT(/,5X,'NUMBER OF HORIZONTAL STATES(N=1to4): ',\)
430      402 FORMAT(/,5X,'NUMBER OF VERTICAL STATES(M=1to4): ',\)
431      403 FORMAT(/,5X,'DIMENSION OF OUTPUT(1to25): ',\)
432      404 FORMAT(5X,A1,I2,A3,I2,A3,\)
433      405 FORMAT(5X,A3,I2,A2,I2,A5,\)
434      406 FORMAT(5X,A2,I2,A4,\)
435      407 FORMAT(5X,A2,I2,I2,A3,\)
436      408 FORMAT(5X,A3,I2,A3,\)
437      409 FORMAT(5X,A8,\)
438      410 FORMAT(/,5X,'AZIMUTH(0.0 to 360.0 DEGREES): ',\)
439      411 FORMAT(/,5X,'ELEVATION(90.0 to -90.0 DEGREES): ',\)
440      413 FORMAT(/,5X,'TRIM(0=NO,1=Xs,2=Ys): ',\)
441      414 FORMAT(/,5X,'3,4 OR 8 SUBGRIDS: ',\)
442      415 FORMAT(/,5X,'TITLE OF GRAPH(UP TO 30 CHAR): ',\)
443      416 FORMAT(/,5X,'DO YOU WANT TO CHANGE PARAMETERS? ',\)
444      417 FORMAT(/,5X,'DO YOU WANT TO REPEAT THE PROCESS? ',\)
445      418 FORMAT(/,5X,'DO YOU WANT FOURIER TRANSFORMATION ? ',\)
446      419 FORMAT(/,5X,'DO YOU WANT TO MAKE GRAPH ? ',\)
447      420 FORMAT(/,5X,'DO YOU WANT CONTOUR MAP ? ',\)
448      END

```

| Name | Type | Offset | P | Class |
|--------|---------|--------|---|-----------|
| ANSWER | CHAR*1 | 33434 | | |
| AZIM | REAL | 33436 | | |
| COS | | | | INTRINSIC |
| CTEXT | CHAR*20 | 33448 | | |
| DK | REAL | 33488 | | |
| DLEV | REAL | 33536 | | |
| DY | REAL | 33468 | | |
| ELEV | REAL | 33440 | | |

```

D Line# 1      7
FLOAT
I      INTEGER*2      33168
IDIV   INTEGER*2      33446
II      INTEGER*2      33336
IMGPAP REAL          33512
IPROJ   INTEGER*2      33158
ITRIM   INTEGER*2      33444
IV      REAL          33042
J      INTEGER*2      33176
JJ      INTEGER*2      33344
K      INTEGER*2      33522
KK      INTEGER*2      33166
L      INTEGER*2      33184
LDIG    INTEGER*2      5512  /WORK /
LL      INTEGER*2      33384
LWGT    INTEGER*2      5564  /WORK /
M      INTEGER*2      33164
MASK    INTEGER*2      5616  /WORK /
N      INTEGER*2      33162
NRNG    INTEGER*2      33160
OV      REAL          33090
P      REAL          33492
R      REAL          2
R1      REAL          33026
R2      REAL          33034
RLPART  REAL          33508
S1      REAL          10818
S2      REAL          21634
SIN
SQRT
TEMP    REAL          33276
TEMP1   REAL          33298
TRM     REAL          32450
U      REAL          33320
VERTEX  REAL          11616  /WORK /
XLQL    REAL          33138
XR      REAL          33472
XUPR    REAL          33146
YLQL    REAL          33142
YR      REAL          33476
YUPR    REAL          33150
Z      REAL          0      /WORK /
ZF      REAL          2704  /WORK /
ZFMAX   REAL          33480
ZFMIN   REAL          33484
ZLEV    REAL          5408  /WORK /
ZLOW    REAL          33154

```

INTRINSIC

INTRINSIC
INTRINSIC

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19:32:06

D Line# 1 7

Microsoft FORTRAN77 V3.20 02/84

| Name | Type | Size | Class |
|--------|------|-------|------------|
| MAIN | | | PROGRAM |
| MESHS | | | SUBROUTINE |
| NUMBER | | | SUBROUTINE |
| P3D2D | | | SUBROUTINE |
| PLOT | | | SUBROUTINE |
| PLOTS | | | SUBROUTINE |
| SYMBOL | | | SUBROUTINE |
| WINDOW | | | SUBROUTINE |
| WORK | | 11680 | COMMON |
| ZCNTUR | | | SUBROUTINE |
| ZLEVEL | | | SUBROUTINE |

Pass One No Errors Detected
448 Source Lines

APPENDIX E

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17:23:37

Microsoft FORTRAN77 V3.20 02/84

```

D Line# 1      7
1  *LARGE
2  *STORAGE: 2
3  *PAGESIZE:58
4
5  C *****
6  C *
7  C * THE PURPOSE OF THIS PROGRAM IS TO CODE THE 1-D (DISCRETE
8  C * TIME) SYSTEM TO A 2-D SPACIAL SYSTEM.
9  C *
10 C *
11 C * EVANGELOS THEOFILOU
12 C *****
13 C PROGRAM 2D-DATA-FIELD
14 C ***** VARIABLE DECLARATIONS *****
15 C REAL R(25,625),S(25,625),R1(2),R2(2),TRM(50,50),IV(50),
16 C * IMGPART
17 C CHARACTER*1 ANSWER
18 C
19 C ***** VARIABLE DECLARATIONS FOR PLOT88 *****
20 C CHARACTER*20 CTEXT
21 C COMMON /WORK /Z(26,26),ZF(26,26),X(630),Y(630),ZLEV(26),
22 C * LDIG(26),LWGT(26),MASK(3000),VERTEX(16)
23 C
24 C DATA XL0L/0.0/,YL0L/0.0/,XUPR/8.5/,YUPR/7.0/,
25 C * ZLOW/1.0E35/,IPROJ/0/,NRNG/100/
26 C
27 C ***** M A I N P R O G R A M *****
28 C
29 C ***** ASK THE REQUIRED VALUES FOR THE MODEL *****
30 C
31 C 2 WRITE (*,403)
32 C READ (*,*) N
33 C IF ((N.LT. 3) .OR. (N.GT.25)) GOTO 2
34 C 3 WRITE (*,404)
35 C READ (*,*) M
36 C IF ((M.LT. 2) .OR. (M.GT. 25)) GOTO 3
37 C
38 C WRITE (*,401)
39 C READ (*,200) ANSWER
40 C IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) THEN
41 C ***** FILL 0's THE TWO DIMENTIONAL GRID OF CONTROL POINTS *****
42 C DO 96 I = 1,26
43 C DO 96 J = 1,26
44 C Z(I,J) =0.0
45 C 96 CONTINUE
46 C
47 C ***** ENTER VALUES FOR Y MATRIX *****
48 C DO 97 I = 1,M*N
49 C WRITE(*,408) 'Y(',I,'):'
50 C READ (*,*) R(1,I)
51 C 97 CONTINUE

```

```

D Line# 1      7
52      ENDIF
53      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) GOTO 4
54
55      WRITE (*,402)
56      READ (*,200) ANSWER
57      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) THEN
58 C          **** INITIALIZE THE TRANSITION MATRIX ****
59          DO 98 I = 1,M+N
1 60              DO 98 J = 1,M+N
2 61                  TRM(I,J) = 0.0
2 62          98      CONTINUE
63
64 C          **** ENTER VALUES FOR TRANSITION MATRIX ****
65          DO 99 I = 1,M+N
1 66              DO 99 J = 1,M+N
2 67                  WRITE(*,407) 'T(I,J): '
2 68                  READ (*,*) TRM(I,J)
2 69          99      CONTINUE
70      ENDIF
71
72 C          ***** INITIALIZE R AND S ARRAYS *****
73          DO 100 I = 1,25
1 74              DO 100 J = 1,625
2 75                  R(I,J) = 0.0
2 76                  S(I,J) = 0.0
2 77          100     CONTINUE
78
79 C          ***** INITIALIZE INPUT VECTOR *****
80          DO 101 I = 1,50
1 81              IV(I) = 0.0
1 82          101     CONTINUE
83
84          WRITE (*,211) 'ENTER INITIAL CONDITIONS FOR HORIZONTAL R#'
85          DO 102 I = 1,M
1 86              WRITE (*,405) 'R,I: '
1 87              READ (*,*) R(I,1)
1 88          102     CONTINUE
89
90          WRITE (*,211) 'ENTER INITIAL CONDITIONS FOR VERTICAL S#'
91          DO 103 I = 1,N
1 92              WRITE (*,405) 'S,I: '
1 93              READ (*,*) S(I,1)
1 94          103     CONTINUE
95
96          WRITE (*,211) 'ENTER VALUES FOR THE INPUT VECTOR'
97          IV(1) = 1.0
98          WRITE (*,406) 'a01: '
99          READ (*,*) IV(M+1)
100
101      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) GOTO 5
102 C          ***** INITIALIZE TRANSITION MATRIX *****

```

```

D Line# 1      7
103      DO 104 I = 1,25
104      DO 104 J = 1,25
105      TRM(I,J) = 0.0
106 104 CONTINUE
107      WRITE (*,211) 'ENTER ELEMENTS OF THE TRANSITION MATRIX'
108      TRM(M+1,M+N) = -IV(M+1)
109      WRITE (*,406) 'a10: '
110      READ (*,*) TEMP
111      TRM(1,M) = -TEMP
112      TRM(1,M+N) = -1.0
113      WRITE (*,406) 'a11: '
114      READ (*,*) TEMP
115      TRM(M+1,M) = TEMP - TRM(1,M) * TRM(M+1,M+N)
116
117      DO 105 I = 2,M
118      TRM(I,I-1) = 1.0
119 105 CONTINUE
120
121      DO 106 I = 2+M,M+N
122      TRM(I,I-1) = 1.0
123 106 CONTINUE
124
125      S U = 1.0
126      DO 107 I = 1,N*M
127      DO 108 J = 1,M+N
128      IF (J.LE. M) THEN
129      DO 109 JJ = 1,M+N
130      IF (JJ.LE. M) R(J,I+1) = R(J,I+1) +
131      * R(JJ,I)*TRM(J,JJ)
132      IF (JJ.GT. M) R(J,I+1) = R(J,I+1) +
133      * S(JJ-M,I)*TRM(J,JJ)
134 109 CONTINUE
135      R(J,I+1) = R(J,I+1) + IV(J)*U
136      ENDIF
137
138      IF (J.GT. M) THEN
139      DO 110 JJ = 1,M+N
140      IF (JJ.LE. M) S(J-M,I+1) = S(J-M,I+1) +
141      * R(JJ,I)*TRM(J,JJ)
142      IF (JJ.GT. M) S(J-M,I+1) = S(J-M,I+1) +
143      * S(JJ-M,I)*TRM(J,JJ)
144 110 CONTINUE
145      S(J-M,I+1) = S(J-M,I+1) + IV(J)*U
146      ENDIF
147 108 CONTINUE
148      U = 0.0
149 107 CONTINUE
150
151      WRITE (*,211) '***** INPUT VECTOR *****'
152      WRITE (*,300) (IV(I),I = 1,M+N)
153

```

```

D Line# 1      7
154      WRITE (*,211) '***** TRANSITION MATRIX *****'
155      DO 111 I = 1,M*N
1 156          WRITE (*,300) (TRM(I,J),J = 1,M*N)
1 157          WRITE (*,210)
1 158      111 CONTINUE
159
160      WRITE (*,211) '***** HORIZONTAL STATES R *****'
161      DO 112 I = 1,M*N
1 162          WRITE (*,300) (R(J,I), J = 1,M)
1 163      112 CONTINUE
164
165      WRITE (*,211) '***** VERTICAL STATES S *****'
166      DO 113 I = 1,M*N
1 167          WRITE (*,300) (S(J,I), J = 1,N)
1 168      113 CONTINUE
169
170 C      **** FILL 0's THE TWO DIMENTIONAL GRID OF CONTROL POINTS ****
171      DO 114 I = 1,25
1 172          DO 114 J = 1,26
2 173              Z(I,J) = 0.0
2 174      114 CONTINUE
175
176      4 DO 115 I = 1,M
1 177          DO 115 J = 1,N
2 178              Z(I,J) = R(1,(I-1)*N+J)
2 179      115 CONTINUE
180
181 C      ***** OUTPUT THE Y ARRAY *****
182      DO 119 I = 1,M*N
1 183          WRITE (*,*) R(1,I)
1 184      119 CONTINUE
185 C      ***** OUTPUT THE Z MATRIX *****
186      WRITE (*,205) '***** Z M A T R I X ',M,' x ',N,' *****'
187      WRITE (*,212)
188      DO 116 I = 1,M
1 189          WRITE (*,300) (Z(I,J), J = 1,N)
1 190          WRITE (*,210)
1 191      116 CONTINUE
192      WRITE (*,213)
193
194      WRITE(*,421)
195      READ (*,200) ANSWER
196      IF ((ANSWER.NE. 'Y') .AND. (ANSWER.NE. 'y')) GOTO 19
197      DO 117 I = 1,630
1 198          X(I) = 0.0
1 199          Y(I) = 0.0
1 200      117 CONTINUE
201
202      DO 118 I = 1,M*N
1 203          X(I) = I * 1.0
1 204          Y(I) = R(1,I)

```

```

D Line# 1      7
1 205 118 CONTINUE
206
207 18 WRITE (*,415)
208 READ (*,199) CTEXT
209 WRITE (*,451)
210 READ (*,200) ANSWER
211
212 C ***** INITIALIZE PLOT88 *****
213 IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) THEN
214 CALL PLOTS(0,0,2)
215 ELSE
216 CALL PLOTS(0,99,99)
217 ENDIF
218
219 CALL PLOT(1.0,1.0,-3)
220 CALL SCALE(X,6.0,M*N,1)
221 CALL SCALE(Y,4.0,M*N,1)
222 CALL STAXIS(0.20,0.20,0.111,0.112,1)
223 CALL AXIS(0.0,0.0,'X AXIS',-6,6.0,0.0,X(M*N+1),X(M*N+2))
224 CALL AXIS(0.0,0.0,'Y AXIS',6,4.0,90.0,Y(M*N+1),Y(M*N+2))
225 CALL LINE(X,Y,M*N,1,0,0)
226 CALL PLOT(0.0,0.0,-3)
227 CALL SYMBOL(1.0,6.75,0.25,CTEXT,0.0,20)
228 CALL SYMBOL(6.0,6.5,0.2,'1-D DATA FIELD',0.0,14)
229
230 C ***** OUTPUT THE GRAPH *****
231 CALL PLOT(0.0,0.0,999)
232 WRITE (*,416)
233 READ (*,200) ANSWER
234 IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) GOTO 18
235
236 19 WRITE(*,419)
237 READ (*,200) ANSWER
238 IF ((ANSWER.NE. 'Y') .AND. (ANSWER.NE. 'y')) GOTO 21
239
240 C ***** ASK THE PARAMETERS FOR THE GRAPH *****
241 20 WRITE (*,210)
242 WRITE (*,*) '***** ENTER PLOT PARAMETERS *****'
243 WRITE (*,410)
244 READ (*,*) AZIM
245 WRITE (*,411)
246 READ (*,*) ELEV
247 WRITE (*,413)
248 READ (*,*) ITRIM
249 WRITE (*,414)
250 READ (*,*) IDIV
251 WRITE (*,415)
252 READ (*,199) CTEXT
253 WRITE (*,451)
254 READ (*,200) ANSWER
255

```

```

D Line# 1      7
256 C      ***** INITIALIZE PLOTS *****
257      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) THEN
258          CALL PLOTS(0,0,2)
259      ELSE
260          CALL PLOTS(0,99,99)
261      ENDIF
262
263      CALL WINDOW(XLOL,YLOL,XUPR,YUPR)
264
265 C      ***** DRAW THE MESH SURFACE OF THE GRAPH *****
266      CALL MESHES(Z,26,26,N,M,AZIM,ELEV,0.5,0.5,9.25,6.5,IDIV,0,
267      *          3,IPOJ,1,ZLOW,3,ITRIM,MASK,VERTEX)
268
269 C      ***** ANNOTATION OF THE GRAPH *****
270      CALL SYMBOL(1.0,6.75,0.35,CTEXT,0.0,20)
271      CALL SYMBOL(6.0,6.5,0.2,'2-D DATA FIELD',0.0,14)
272      CALL SYMBOL(5.5,0.3,0.2,'AZIMUTH:',0.0,10)
273      CALL NUMBER(999.0,999.0,0.2,AZIM,0.0,2)
274      CALL SYMBOL(5.5,0.0,0.2,'ELEVATION:',0.0,10)
275      CALL NUMBER(999.0,999.0,0.2,ELEV,0.0,2)
276      DY = (Z(1,1)/90.0) * ELEV
277      CALL P3DED(1.0,1.0,Z(1,1)-DY,XR,YR)
278      CALL SYMBOL(XR,YR,0.25,'*',0.0,1)
279      CALL SYMBOL(1.0,0.1,0.2,'* = ORIGIN',0.0,10)
280
281 C      ***** OUTPUT THE GRAPH *****
282      CALL PLOT(0.0,0.0,999)
283      WRITE (*,416)
284      READ (*,200) ANSWER
285      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) GOTO 20
286
287 21  WRITE(*,418)
288      READ(*,200) ANSWER
289      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) THEN
290  C      **** FILL O's THE TWO DIMENTIONAL GRID OF CONTROL POINTS ****
291          DO 132 I = 1,26
292              DO 132 J = 1,26
293                  ZF(I,J) = 0.0
294 132  CONTINUE
295
296          ZFMAX = -9.9E20
297          ZFMIN = 9.9E20
298          DN = (N-1)/2.0
299          DM = (M-1)/2.0
300          P = 3.141592
301          DO 133 MM = 1,M
302              DO 133 NN = 1,N
303                  RLPART = 0.0
304                  IMGPART = 0.0
305                  DO 134 L = 1,M
306                      DO 134 K = 1,N

```

```

D Line# 1      7      Microsoft FORTRAN77 V3.20 02/84
4 307          R1(1) = COS(-2*P*(L-1)*(MM-DM-1)/M)
4 308          R1(2) = SIN(-2*P*(L-1)*(MM-DM-1)/M)
4 309          R2(1) = COS(-2*P*(K-1)*(NN-DN-1)/N)
4 310          R2(2) = SIN(-2*P*(K-1)*(NN-DN-1)/N)
4 311          RLPART = RLPART + Z(L,K)*(R1(1)*R2(1)
4 312          *      -R1(2)*R2(2))
4 313          IMGPART = IMGPART + Z(L,K)*(R1(1)*R2(2)
4 314          *      +R1(2)*R2(1))
4 315      134      CONTINUE
2 316          ZF(MM,NN) = SQRT(RLPART**2 + IMGPART**2)
2 317          IF (ZF(MM,NN) .GT. ZFMAX) ZFMAX = ZF(MM,NN)
2 318          IF (ZF(MM,NN) .LT. ZFMIN) ZFMIN = ZF(MM,NN)
2 319      133      CONTINUE
320
321 C          ***** OUTPUT THE ZF MATRIX *****
322          WRITE (*,205) '*** FOURIER TRANSFORMATION ',M,' X ',N,' ***'
323          WRITE (*,212)
324          DO 135 I = 1,M
1 325              WRITE (*,300) (ZF(I,J), J = 1,N)
1 326              WRITE (*,210)
1 327      135      CONTINUE
328          WRITE (*,213)
329
330          WRITE(*,419)
331          READ (*,200) ANSWER
332          IF ((ANSWER .NE. 'Y') .AND. (ANSWER .NE. 'y')) GOTO 22
333
334 C          ***** ASK THE PARAMETERS FOR THE GRAPH *****
335      30          WRITE (*,210)
336          WRITE (*,*) '*** ENTER PLOT PARAMETERS ***'
337          WRITE (*,410)
338          READ (*,*) AZIM
339          WRITE (*,411)
340          READ (*,*) ELEV
341          WRITE (*,413)
342          READ (*,*) ITRIM
343          WRITE (*,414)
344          READ (*,*) IDIV
345          WRITE (*,415)
346          READ (*,199) CTEXT
347          WRITE (*,451)
348          READ (*,200) ANSWER
349
350 C          ***** INITIALIZE PLOTS *****
351          IF ((ANSWER .EQ. 'Y') .OR. (ANSWER .EQ. 'y')) THEN
352              CALL PLOTS(0,0,2)
353          ELSE
354              CALL PLOTS(0,99,99)
355          ENDIF
356
357          WRITE (*,420)

```

```

D Line# 1      7
358      READ (*,200) ANSWER
359
360      CALL WINDOW(XL0L,YL0L,XUPR,YUPR)
361
362      IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) THEN
363          DLEV = (ZFMAX-ZFMIN)/FLOAT(M)
364          CALL ZLEVEL(ZF,26,26,M,N,DLEV,ZLEV,N)
365          DO 136 I = 1,N
1 366              LDIG(I) = 2
1 367              LWGT(I) = 1
1 368      136      CONTINUE
369          CALL ZCNTUR(ZF,26,26,M,N,0.5,0.5,8.25,6.5,ZLEV,LDIG,LWGT,
370              *      N,0.10,10)
371          CALL SYMBOL(5.5,0.0,0.2,'CONTOUR MAP',0.0,11)
372      ELSE
373  C      ***** DRAW THE MESH SURFACE OF THE GRAPH *****
374          CALL MESHS(ZF,26,26,M,N,AZIM,ELEV,0.5,0.5,3.25,6.5,1DIV,0,
375              *      3,IPOJ,1,ZLOW,3,ITRIM,MASK,VERTEX)
376
377  C      ***** ANNOTATION OF THE GRAPH *****
378          CALL SYMBOL(5.5,0.3,0.2,'AZIMUTH: ',0.0,10)
379          CALL NUMBER(999.0,999.0,0.2,AZIM,0.0,2)
380          CALL SYMBOL(5.5,0.0,0.2,'ELEVATION:',0.0,10)
381          CALL NUMBER(999.0,999.0,0.2,ELEV,0.0,2)
382          DY = (ZF(1,1)/90.0) * ELEV
383          CALL P3D2D(1.0,1.0,ZF(1,1)-DY,XR,YR)
384          CALL SYMBOL(XR,YR,0.25,'*',0.0,1)
385          CALL SYMBOL(1.0,0.1,0.2,'* = ORIGIN',0.0,10)
386      ENDIF
387          CALL SYMBOL(1.0,6.75,0.25,CTEXT,0.0,20)
388          CALL SYMBOL(6.0,6.5,0.2,'2-D DFT',0.0,7)
389
390  C      ***** OUTPUT THE GRAPH *****
391          CALL PLOT(0.0,0.0,999)
392          WRITE (*,416)
393          READ (*,200) ANSWER
394          IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) GOTO 30
395      22      ENDIF
396          WRITE (*,417)
397          READ (*,200) ANSWER
398          IF ((ANSWER.EQ. 'Y') .OR. (ANSWER.EQ. 'y')) GOTO 2
399          STOP
400
401      199  FORMAT(A20)
402      200  FORMAT(A)
403      205  FORMAT(/,18X,A29,I2,A3,I2,A8,/)
404      210  FORMAT()
405      211  FORMAT(/,5X,60A)
406      212  FORMAT(/,2X,' (AZIMUTH 320.0) ',46X,' (AZIMUTH 330.0) ',/)
407      213  FORMAT(/,2X,' (AZIMUTH 050.0) ',46X,' (AZIMUTH 140.0) ',/)
408      300  FORMAT(10(F7.2,1X))

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409 400 FORMAT(9X,\)
410 401 FORMAT(/,5X,'DO YOU WANT TO FILL THE Z MATRIX ? ',\)
411 402 FORMAT(/,5X,'DO YOU WANT TO FILL THE TRANSITION MATRIX ? ',\)
412 403 FORMAT(/,5X,'COLUMNS OF OUTPUT FRAME(N=1to25): ',\)
413 404 FORMAT(/,5X,'ROWS OF OUTPUT FRAME(M=1to25): ',\)
414 405 FORMAT(5X,A1,I2,A2,\)
415 406 FORMAT(5X,A5,\)
416 407 FORMAT(5X,A2,I2,A1,I2,A3,\)
417 408 FORMAT(5X,A2,I3,A3,\)
418 409 FORMAT(5X,A8,\)
419 410 FORMAT(/,5X,'AZIMUTH(0.0 to 360.0 DEGREES): ',\)
420 411 FORMAT(/,5X,'ELEVATION(90.0 to -90.0 DEGREES): ',\)
421 412 FORMAT(/,5X,'NUMBER OF SMOOTHINGS: ',\)
422 413 FORMAT(/,5X,'TRIM(0=NO,1=Xs,2=Ys): ',\)
423 414 FORMAT(/,5X,'2,4 OR 8 SUBGRIDS: ',\)
424 415 FORMAT(/,5X,'TITLE OF GRAPH(UP TO 20 CHAR): ',\)
425 416 FORMAT(/,5X,'DO YOU WANT TO CHANGE PARAMETERS? ',\)
426 417 FORMAT(/,5X,'DO YOU WANT TO REPEAT THE PROCESS? ',\)
427 418 FORMAT(/,5X,'DO YOU WANT FOURIER TRANSFORMATION ? ',\)
428 419 FORMAT(/,5X,'DO YOU WANT TO MAKE GRAPH ? ',\)
429 420 FORMAT(/,5X,'DO YOU WANT CONTOUR MAP ? ',\)
430 421 FORMAT(/,5X,'DO YOU WANT TO DRAW CARVE ? ',\)
431 451 FORMAT(/,5X,'SEND GRAPH TO THE PRINTER(Y or N): ',\)
432      END

```

| Name | Type | Offset | P | Class |
|--------|-----------|--------|-------|-----------|
| ANSWER | CHAR*1 | 30 | | |
| AZIM | REAL | 194 | | |
| CCS | | | | INTRINSIC |
| CTEXT | CHAR*20 | 174 | | |
| DLEV | REAL | 284 | | |
| DM | REAL | 230 | | |
| DN | REAL | 226 | | |
| DY | REAL | 206 | | |
| ELEV | REAL | 198 | | |
| FLOAT | | | | INTRINSIC |
| I | INTEGER*2 | 32 | | |
| IDIV | INTEGER*2 | 204 | | |
| IMGPAR | REAL | 258 | | |
| IPROJ | INTEGER*2 | 22 | | |
| ITRIM | INTEGER*2 | 202 | | |
| IV | REAL | 0 | | LARGE |
| J | INTEGER*2 | 34 | | |
| JJ | INTEGER*2 | 110 | | |
| K | INTEGER*2 | 270 | | |
| L | INTEGER*2 | 262 | | |
| LDIG | INTEGER*2 | 10552 | /WORK | / |
| LWGT | INTEGER*2 | 10604 | /WORK | / |
| M | INTEGER*2 | 38 | | |
| MASK | INTEGER*2 | 10656 | /WORK | / |

```

D Line# 1      7
MM      INTEGER*2      238
N        INTEGER*2      26
NN        INTEGER*3     246
NRNG      INTEGER*2      24
P         REAL          234
R         REAL           0    LARGE
R1        REAL           0    LARGE
R2        REAL           8    LARGE
RLPART    REAL          254
S         REAL           0    LARGE
SIN        INTRINSIC
SQRT       INTRINSIC
TEMP      REAL           78
TRM        REAL           0    LARGE
U         REAL           94
VERTEX    REAL          16656 /WORK /
X         REAL          5408 /WORK /
XLQL      REAL           2
XR         REAL          210
XUPR      REAL           10
Y         REAL          7928 /WORK /
YLQL      REAL           6
YR         REAL          214
YUPR      REAL           14
Z         REAL           0    /WORK /
ZF         REAL          2704 /WORK /
ZFMAX     REAL          218
ZFMIN     REAL          323
ZLEV      REAL          10448 /WORK /
ZLOW      REAL           18

```

| Name | Type | Size | Class |
|--------|------|-------|------------|
| AXIS | | | SUBROUTINE |
| LINE | | | SUBROUTINE |
| MAIN | | | PROGRAM |
| MESHS | | | SUBROUTINE |
| NUMBER | | | SUBROUTINE |
| P3D3D | | | SUBROUTINE |
| PLOT | | | SUBROUTINE |
| PLOTS | | | SUBROUTINE |
| SCALE | | | SUBROUTINE |
| STAXIS | | | SUBROUTINE |
| SYMBOL | | | SUBROUTINE |
| WINDOW | | | SUBROUTINE |
| WORK | | 16720 | COMMON |
| ZCNTUR | | | SUBROUTINE |
| ZLEVEL | | | SUBROUTINE |

D Line# 1 7
Pass One No Errors Detected
432 Source Lines

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17:23:37
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